



# Time is on my Side

Exploiting Timing Side Channel Vulnerabilities on the Web



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Me

- PhD candidate at the Security Research Group within the Department of Computer Science in Erlangen (Prof. Felix Freiling)
  - Side Channel attacks & mitigations
  - Software security, Penetration Testing
- Professional work at Virtual Forge GmbH
  - SAP Security, focus on SAP's programming language ABAP
  - Static code analysis, Penetration Testing



# Penetration Testing - Movies vs. Reality



## Hollywood-style penetration testing:

[http://en.wikipedia.org/wiki/Swordfish\\_\(film\)](http://en.wikipedia.org/wiki/Swordfish_(film))

“Gabriel pressures Stanley [...] to hack a government system in 60 seconds while simultaneously being held at gunpoint by Gabriel's bodyguard [...] and receiving fellatio from a young woman. [...]

Stanley succeeded in hacking the system.”



A bit more structure when outside of Hollywood:

- Preparation
- Reconnaissance (gather information)
- Evaluation of gathered information
- Testing & Exploiting
- Reporting





# What “Domino’s Pizza” knows about US foreign affairs...



*“And Bomb The Anchovies”* - <http://www.time.com/time/magazine/article/0,9171,970860,00.html>





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# Common Invasive Attacks vs. Side Channel Attacks

**Invasive attacks** (e.g. Buffer Overflows, SQL Injection, XSS, Format String Injection, ...)

➡ change original control flow

**Side Channels** (storage side channels, timing side channels)

➡ don't change original control flow



# Common Invasive Attacks vs. Side Channel Attacks

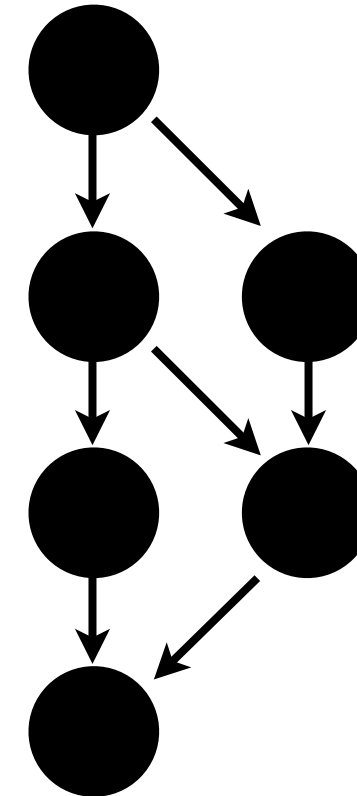
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Original  
control  
flow





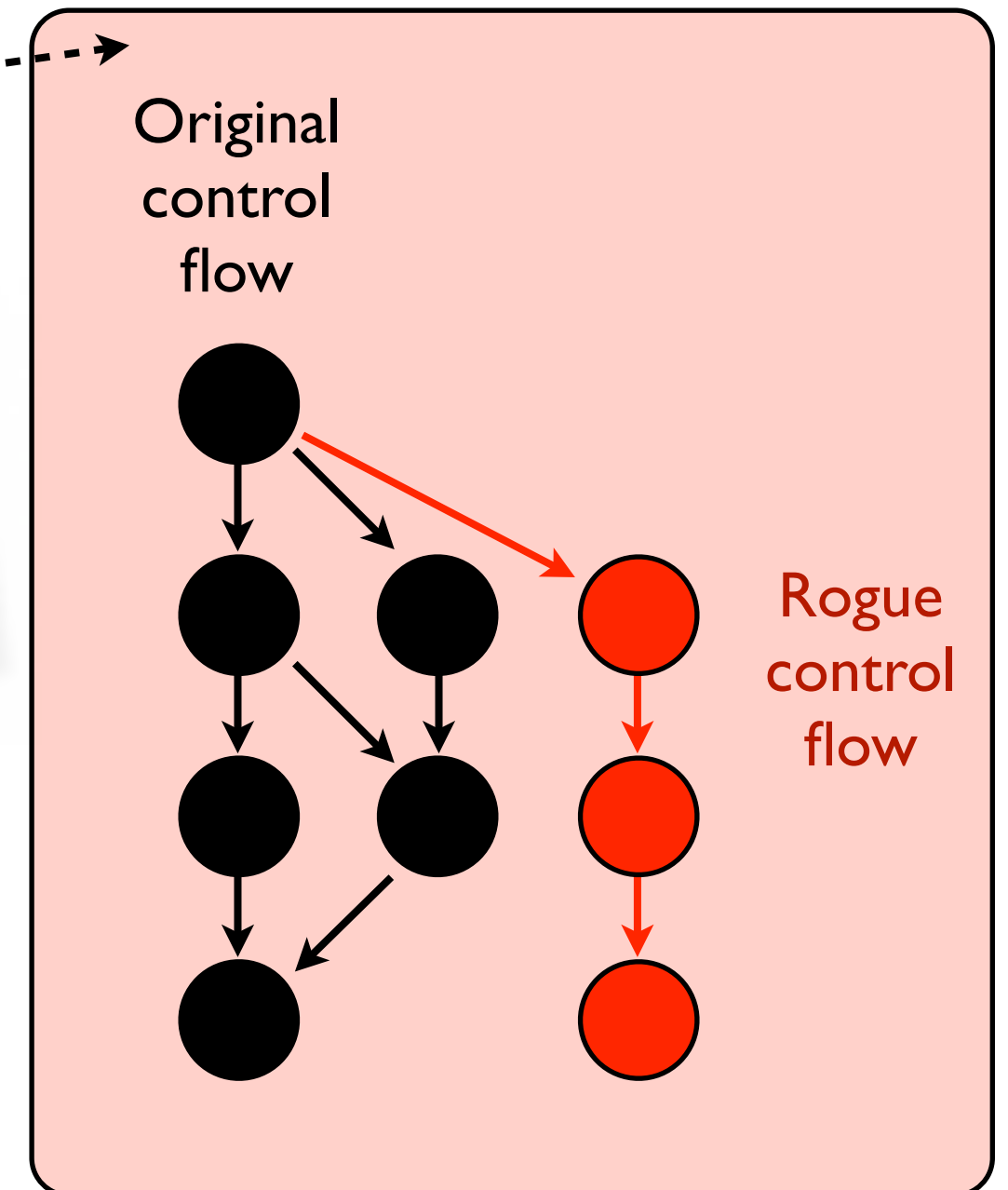
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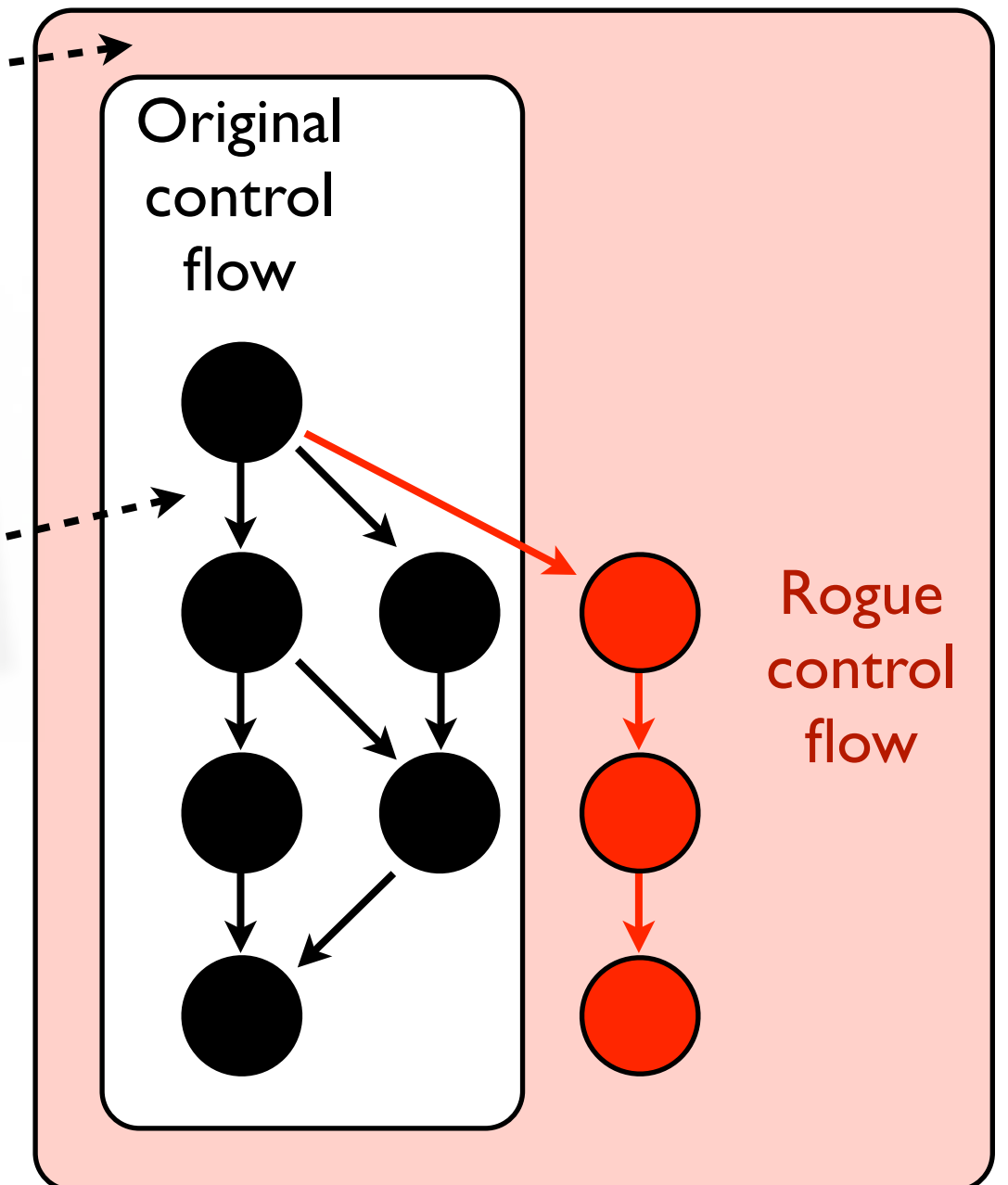
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Benign differences on protocol level correlate with sensitive information [7] (here Typo3 backend)

*Non-existent user name (s=0)*

*HTTP/1.1 200 OK*

*Date: Mon, 25 Jan 2010 11:47:55 GMT*

*Server: Apache/2.2.9 (Debian) PHP/5.2.6-1+lenny4 with Suhosin-Patch*

*X-Powered-By: PHP/5.2.6-1+lenny4*

*Expires: Thu, 19 Nov 1981 08:52:00 GMT*

*Last-Modified: Mon, 25 Jan 2010 11:47:55 GMT*

*Cache-Control: no-store, no-cache, must-revalidate, post-check=0, pre-check=0*

*Pragma: no-cache*

*Vary: Accept-Encoding*

*Content-Type: text/html; charset=iso-8859-1*

*Content-Length: 5472*

*Existing user name (s=1)*

*HTTP/1.1 200 OK*

*Date: Mon, 25 Jan 2010 11:47:45 GMT*

*Server: Apache/2.2.9 (Debian) PHP/5.2.6-1+lenny4 with Suhosin-Patch*

*X-Powered-By: PHP/5.2.6-1+lenny4*

*Expires: 0*

*Cache-Control: no-cache, must-revalidate*

*Pragma: no-cache*

*Last-Modified: Mon, 25 Jan 2010 11:47:45 GMT*

*Vary: Accept-Encoding*

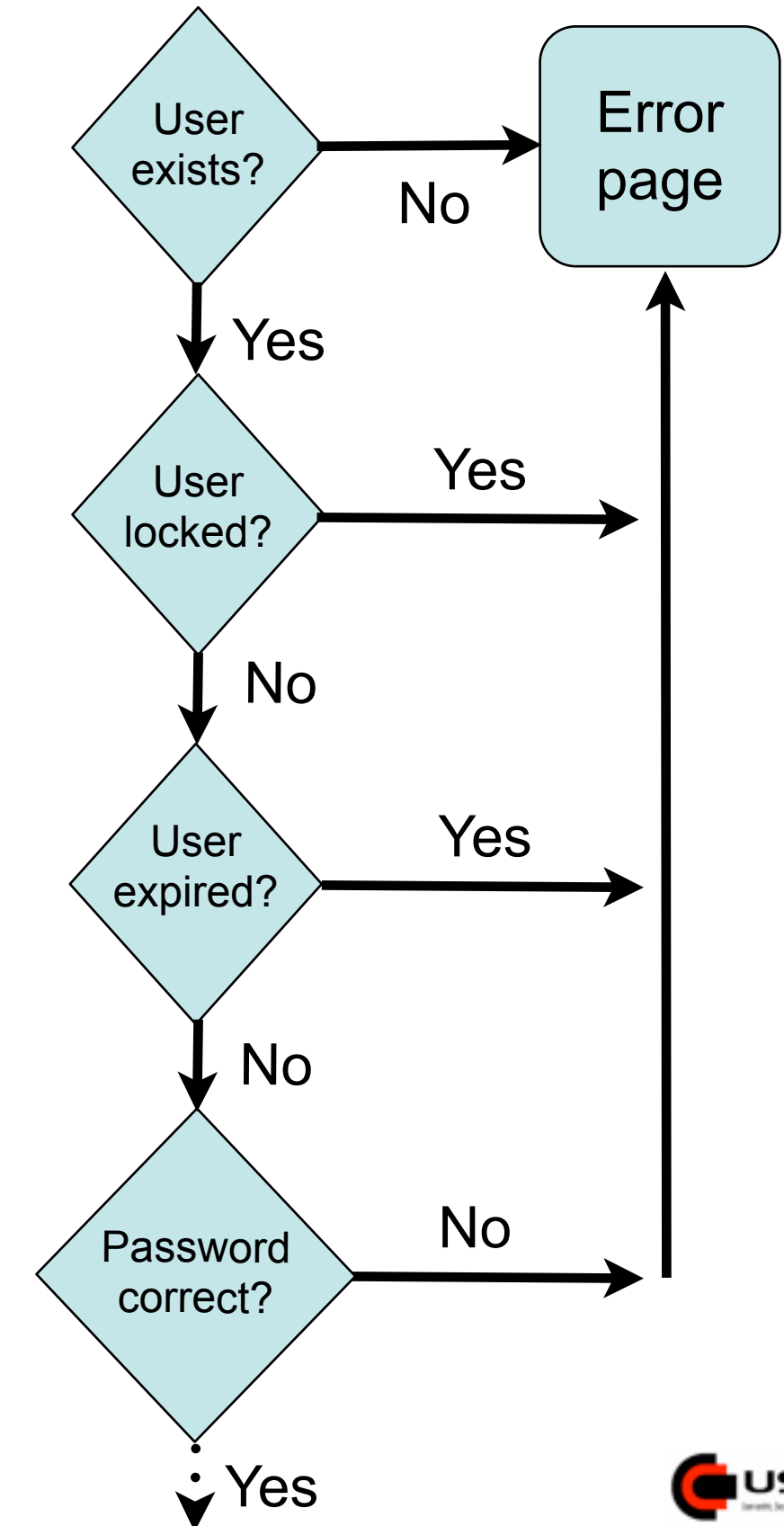
*Content-Type: text/html; charset=iso-8859-1*

*Content-Length: 5472*



# Timing Side Channels

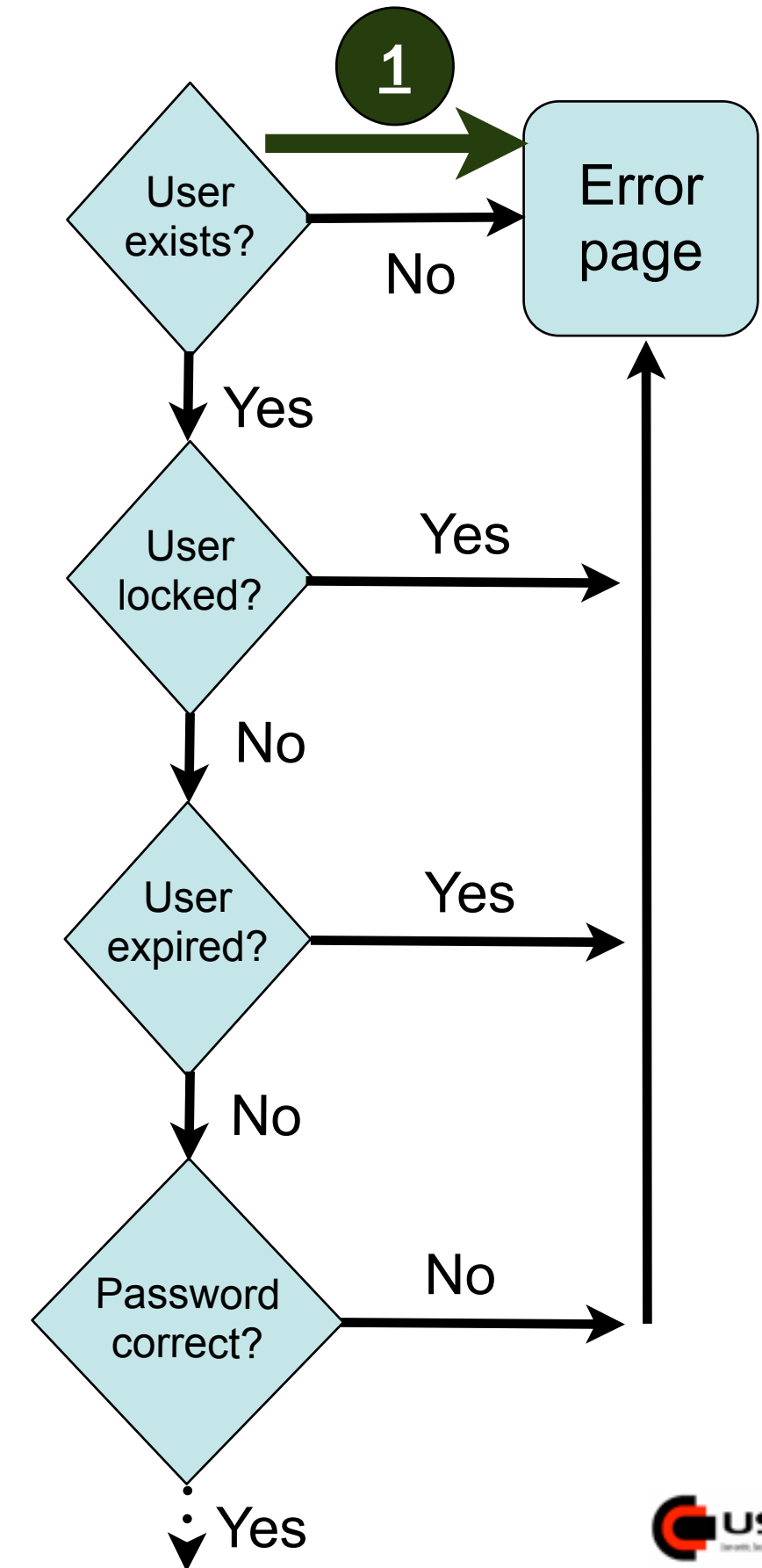
Response time depends on secret information (Typo3 backend)





# Timing Side Channels

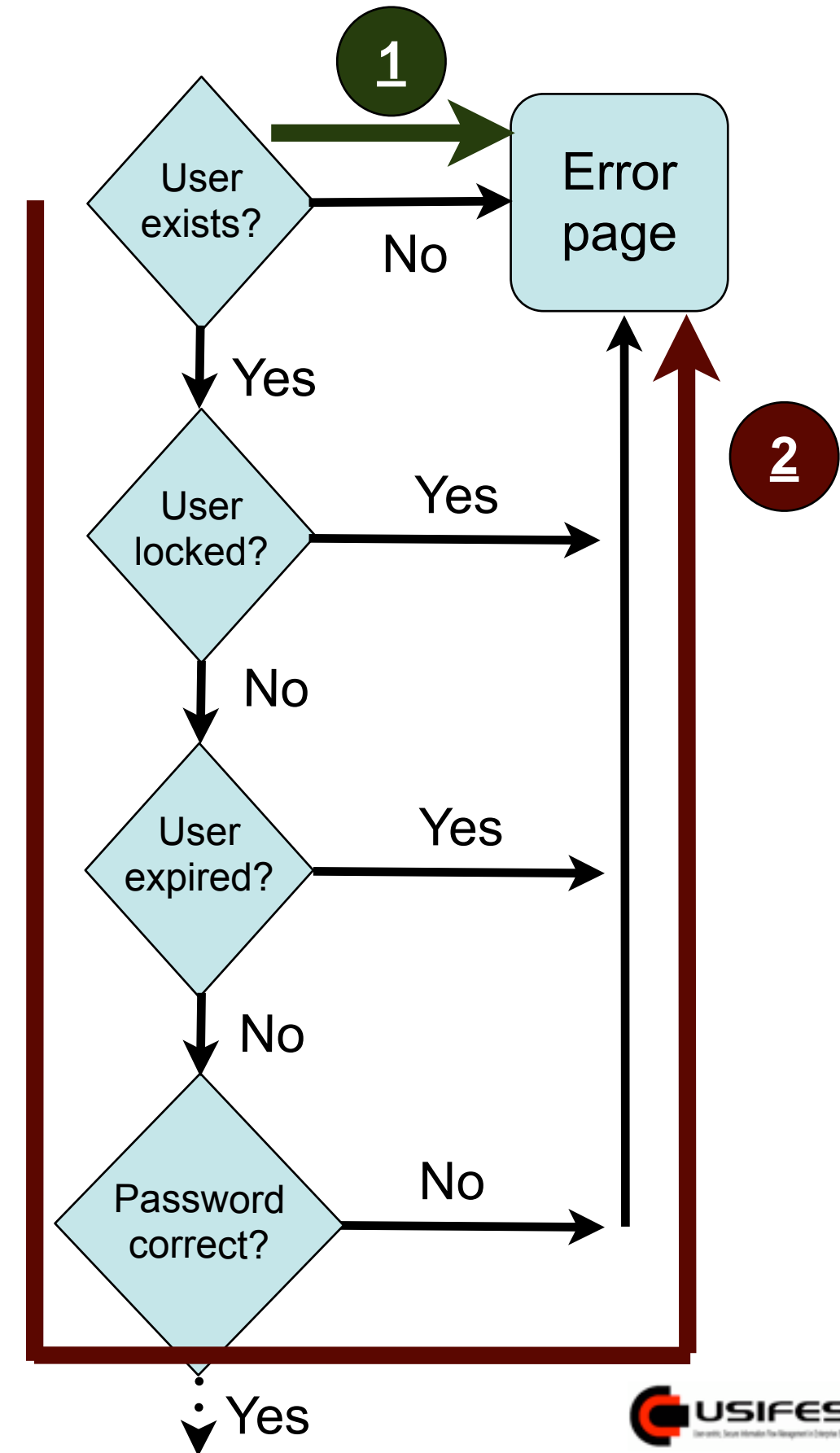
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# Timing Side Channels

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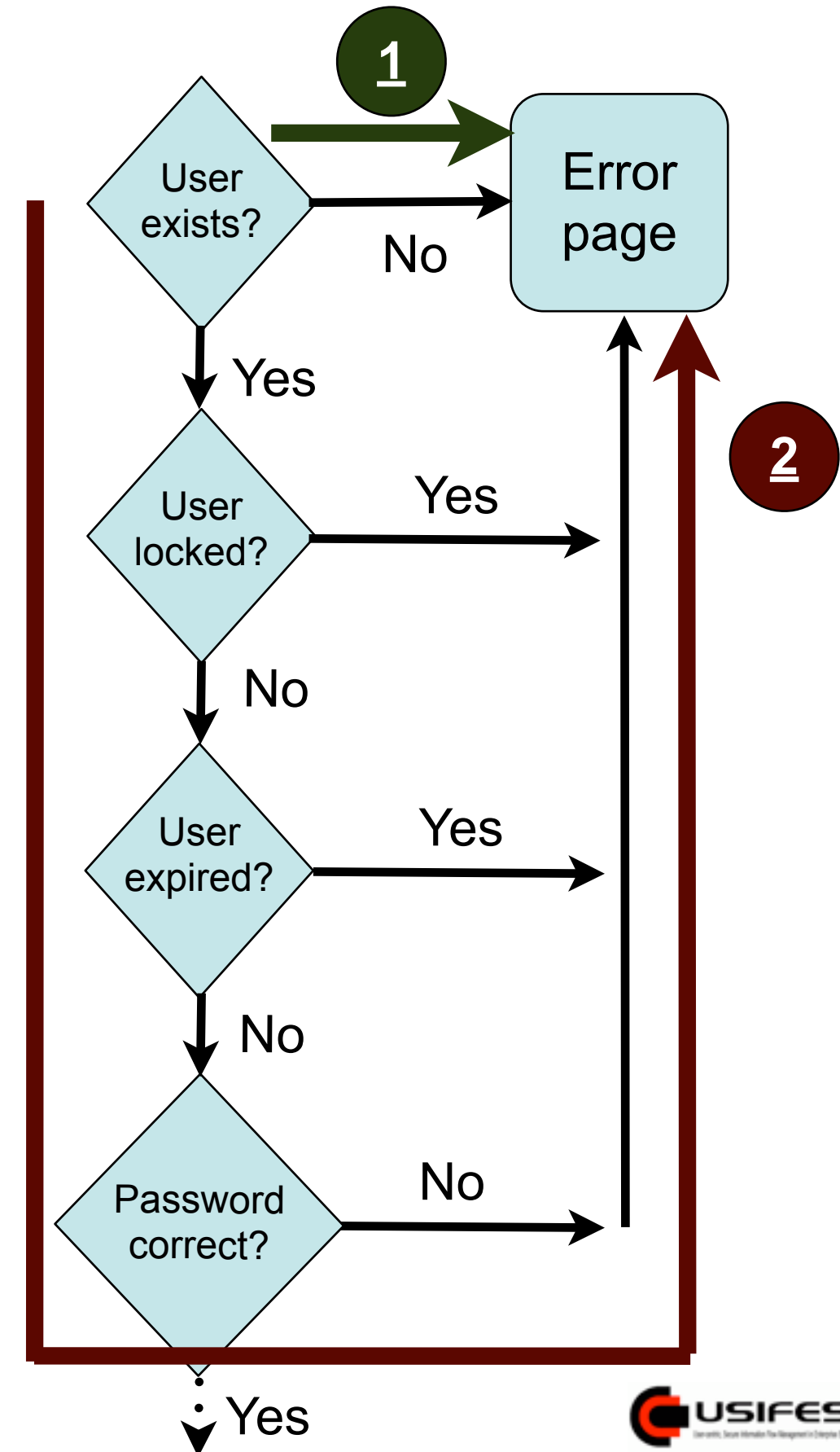


# Timing Side Channels

Response time depends on secret information (Typo3 backend)

Unfortunately, it's not that easy...

- Problem: random like delays (jitter) makes measuring response times difficult
- You cannot directly measure response time  $t$ , but only  $t + jitter$
- Analysing timing channels can be quite challenging...

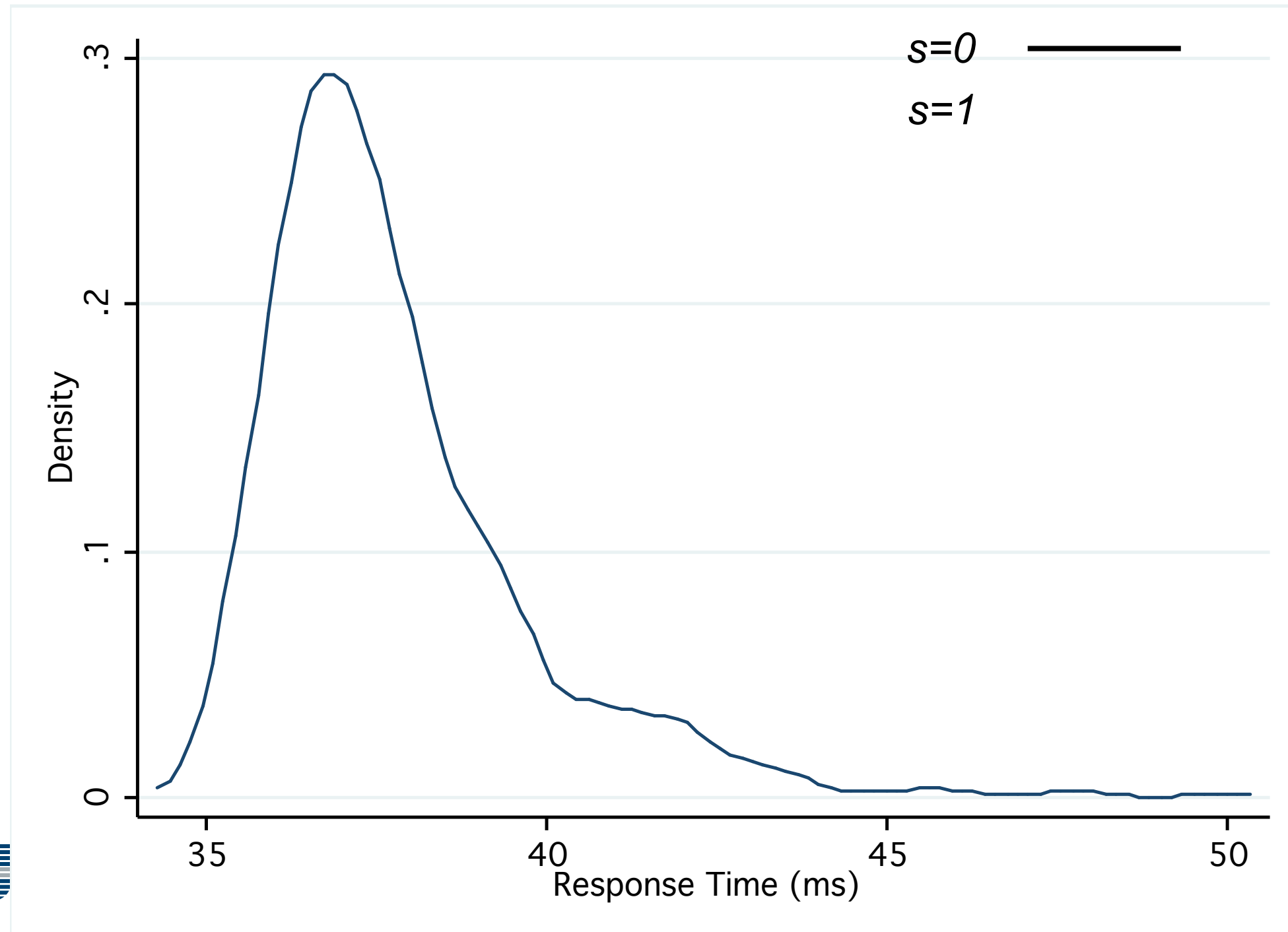




# Analysing Timing Measurements

## Difficulty of Timing Measurements

- Example: Two different values measured many times



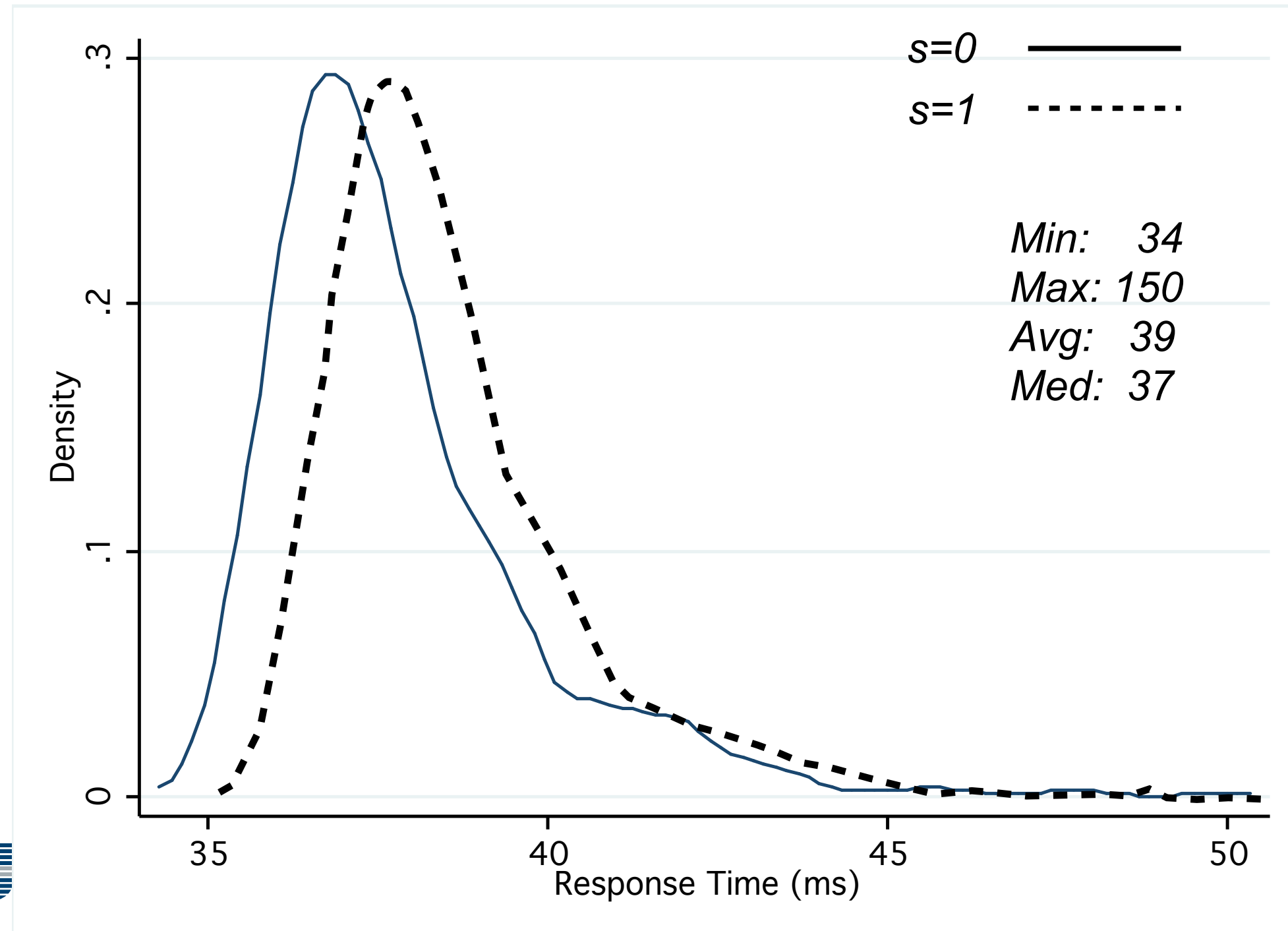




# Analysing Timing Measurements

## Difficulty of Timing Measurements

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# Dos and Don'ts of Timing Measurements

## Dos and Don'ts of Timing Measurements



## Timing precision

- Measurement precision over network down to single digit microseconds
  - ... and even hundreds of nanoseconds in certain scenarios [1]
- A few tips of how to do timing measurements over networks:



# Dos and Don'ts of Timing Measurements

Fine-grained timer

## Use fine-grained timer (`rdtsc` assembly instruction)

```
unsigned long long ret;  
unsigned long minor;  
unsigned long mayor;  
  
asm volatile(  
    "cpuid \n"    // Prevent out of order execution  
    "rdtsc"  
: "=a"(minor), // lower 32bit of result  
  "=d"(mayor)  // lower 32bit of result  
: "a" (0)  
: "%ebx", "%ecx"  
);  
ret = (((ticks) mayor) << 32) | ((ticks) minor));  
  
// Result: 64 bit value with clock ticks  
// since CPU initialisation
```



# Dos and Don'ts of Timing Measurements

Fine-grained timer

Use fine-grained timer (`rdtsc` assembly instruction)

- PRO: tied to the CPU clock speed
  - 1 `rdtsc` tick =  $1/\text{clock speed}$
  - 1 `rdtsc` tick on 2GHz CPU = 0.5 nanoseconds



# Dos and Don'ts of Timing Measurements

Fine-grained timer

Use fine-grained timer (`rdtsc` assembly instruction)

- PRO: tied to the CPU clock speed
  - 1 rdtsc tick =  $1/\text{clock speed}$
  - 1 rdtsc tick on 2GHz CPU = 0.5 nanoseconds
- CON: tied to the CPU clock speed
  - Clock speed fluctuations because of power management
  - Conversion from rdtsc tick to second? No platform-independent way to get CPU clock speed





# Dos and Don'ts of Timing Measurements

Parallelise measurements

## Parallelise measurements

Naïve timing measurement approach:

1. measure  $A = \langle A_1, A_2, A_3, A_4, \dots, A_n \rangle$  at time  $t_a$
2. measure  $B = \langle B_1, B_2, B_3, B_4, \dots, B_n \rangle$  at time  $t_b$
3. compare the sets of timings A and B for significant timing differences

Problem: The jitter at time  $t_a$  was probably different than at time  $t_b$



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2. measure  $B = \langle B_1, B_2, B_3, B_4, \dots, B_n \rangle$  at time  $t_b$
3. compare the sets of timings A and B for significant timing differences

Problem: The jitter at time  $t_a$  was probably different than at time  $t_b$

Better timing measurement approach:

1. measure alternatingly  $A_1, B_1, A_2, B_2, A_3, B_3, A_4, B_4, \dots, A_n, B_n$
2. separate A and B
3. compare the sets of timings A and B

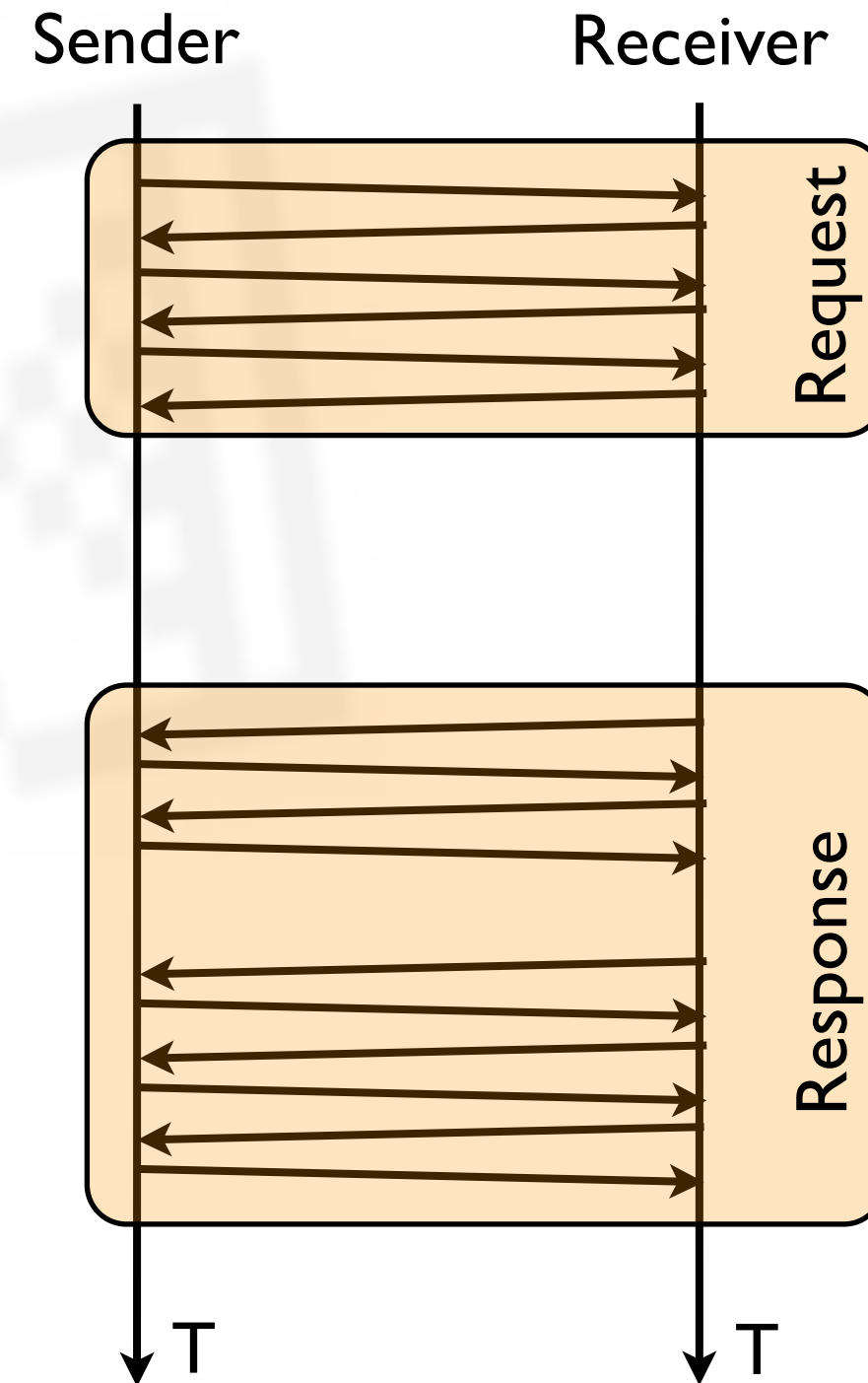
Solution: Jitter in A and B are approximately the same



# Dos and Don'ts of Timing Measurements

Choose starting and end point for measurements

## Starting & end point for measurements

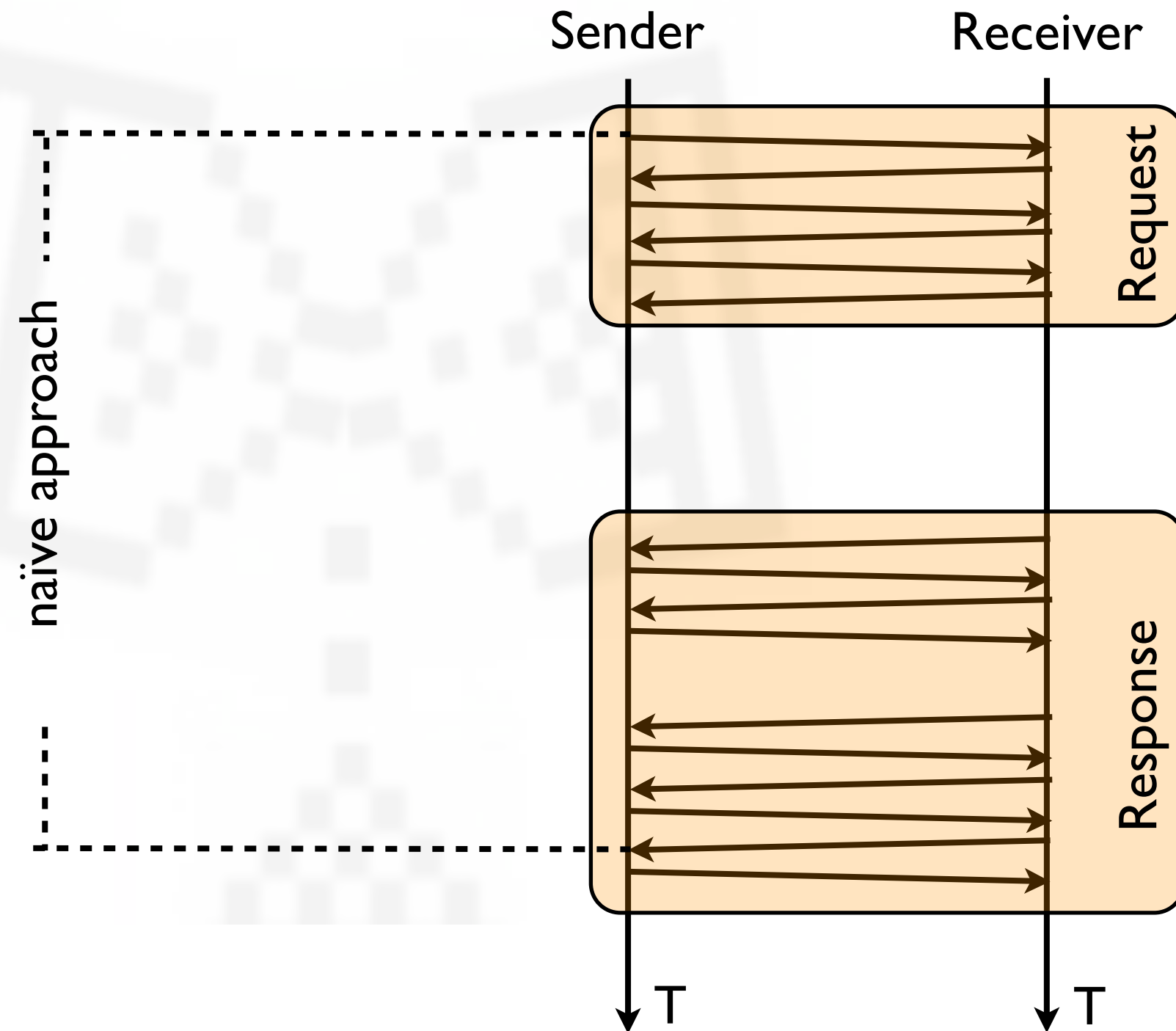




# Dos and Don'ts of Timing Measurements

Choose starting and end point for measurements

## Starting & end point for measurements

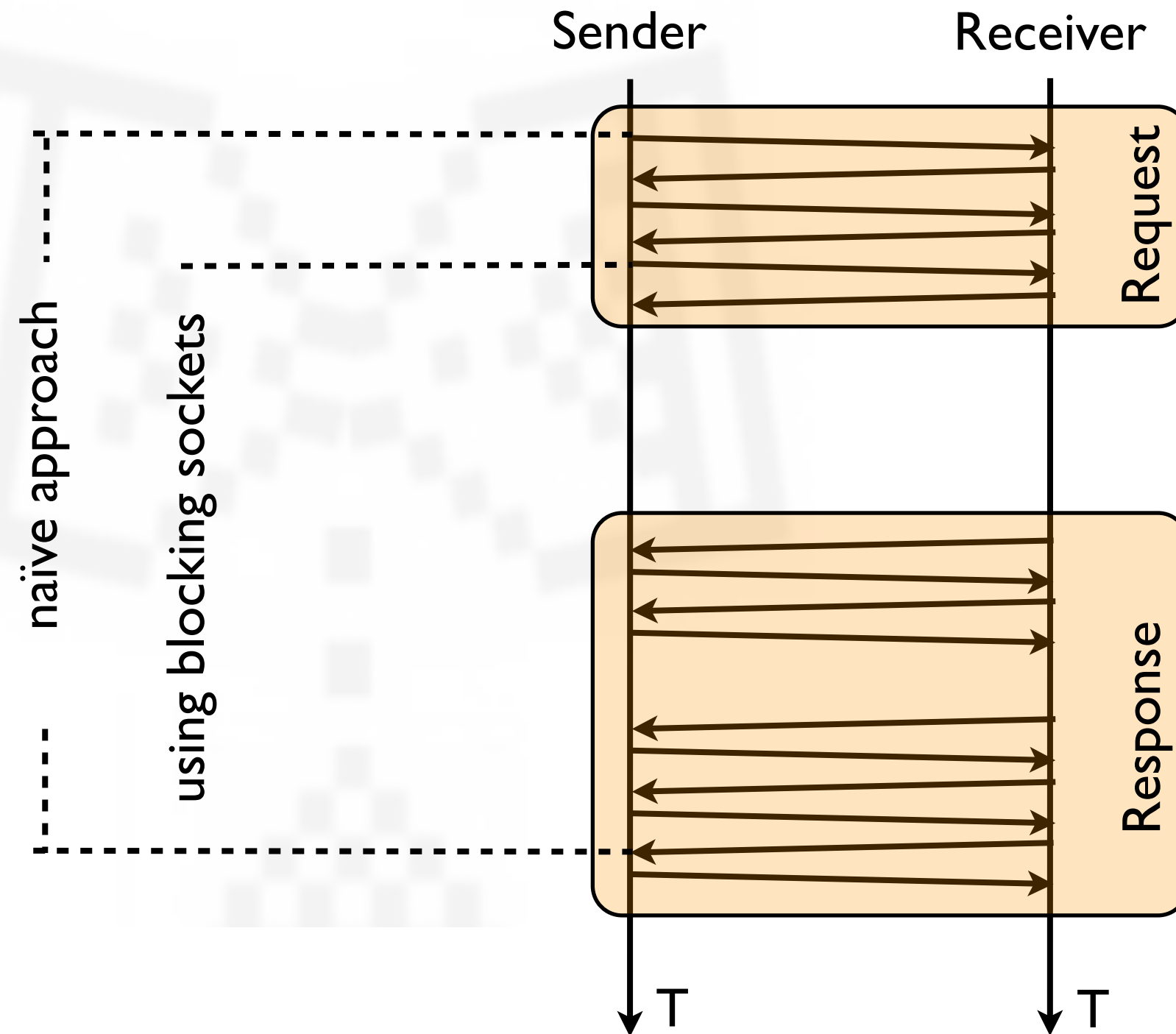




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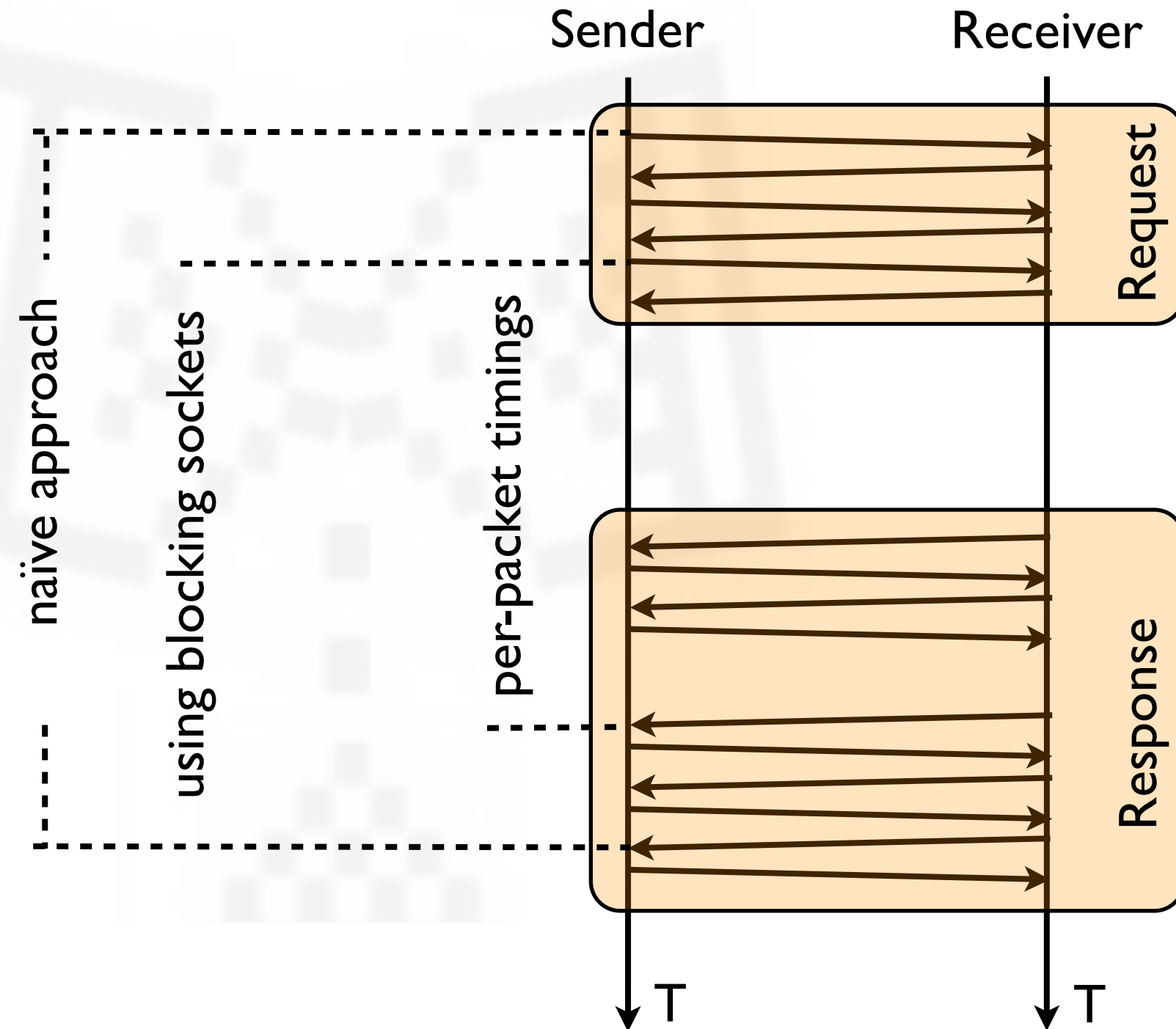




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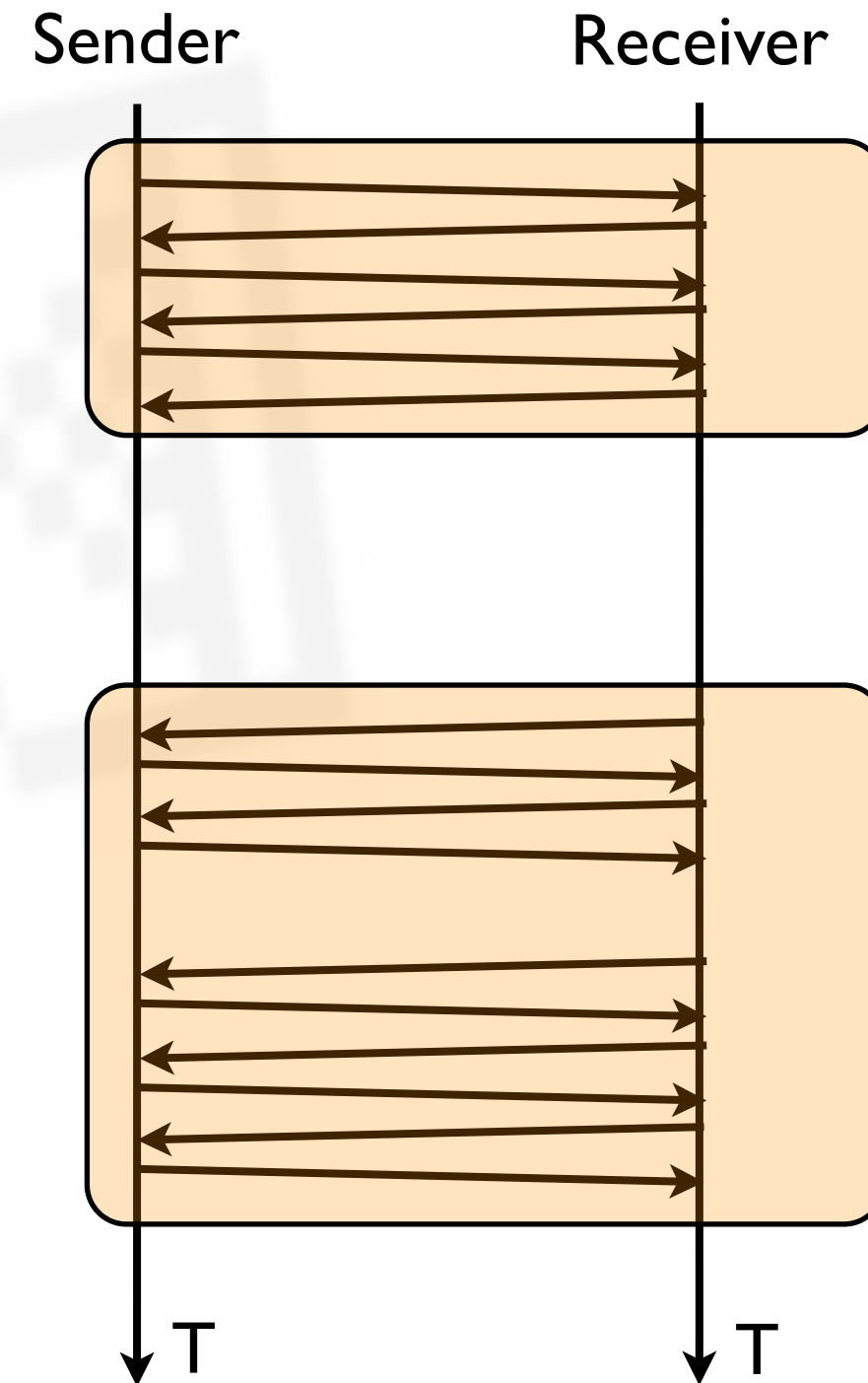


# Dos and Don'ts of Timing Measurements

Choose starting and end point for measurements

## Starting & end point for measurements

1. ⌚ start timer
2. send request
3. receive request
4. ⌚ stop timer



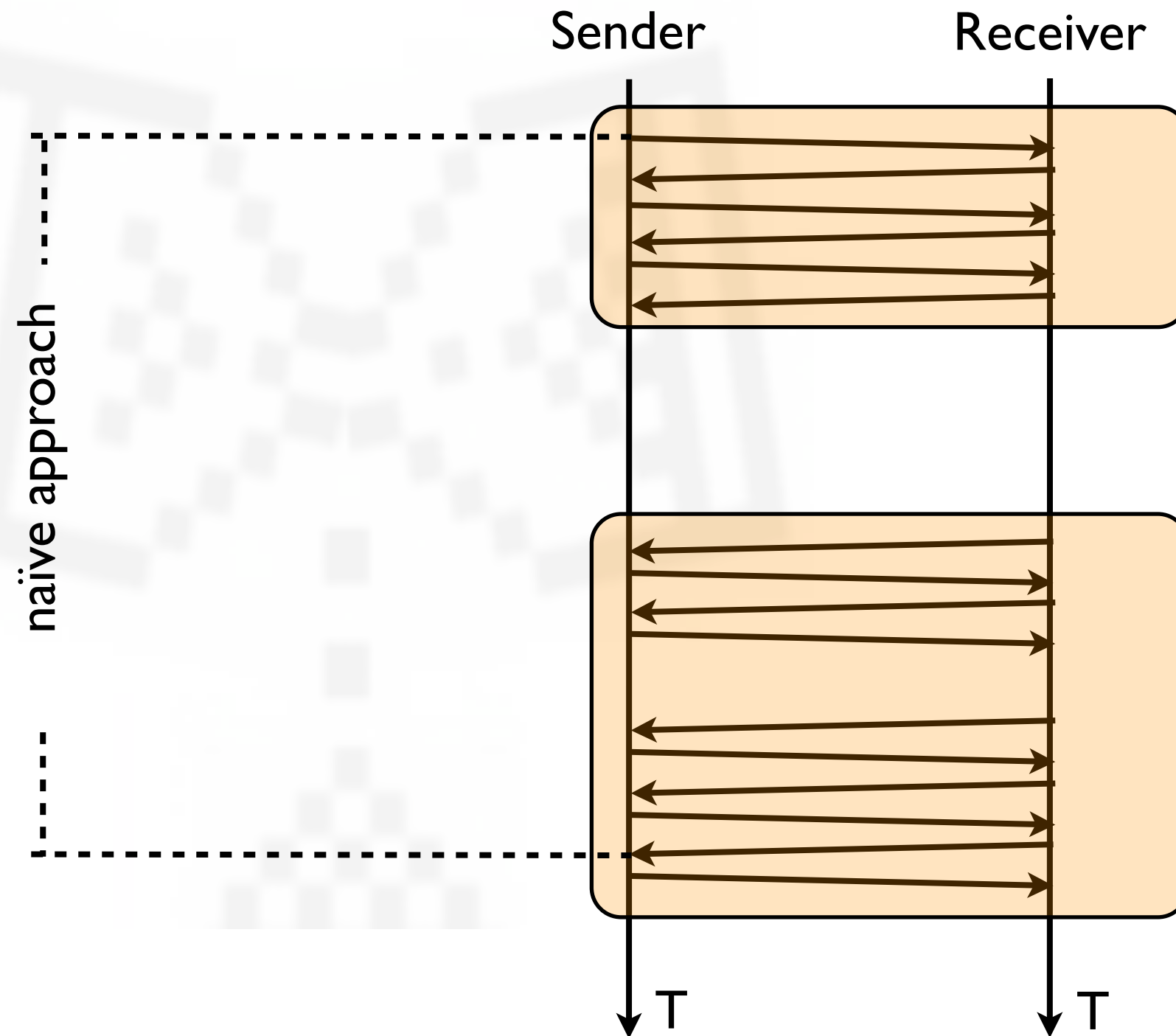


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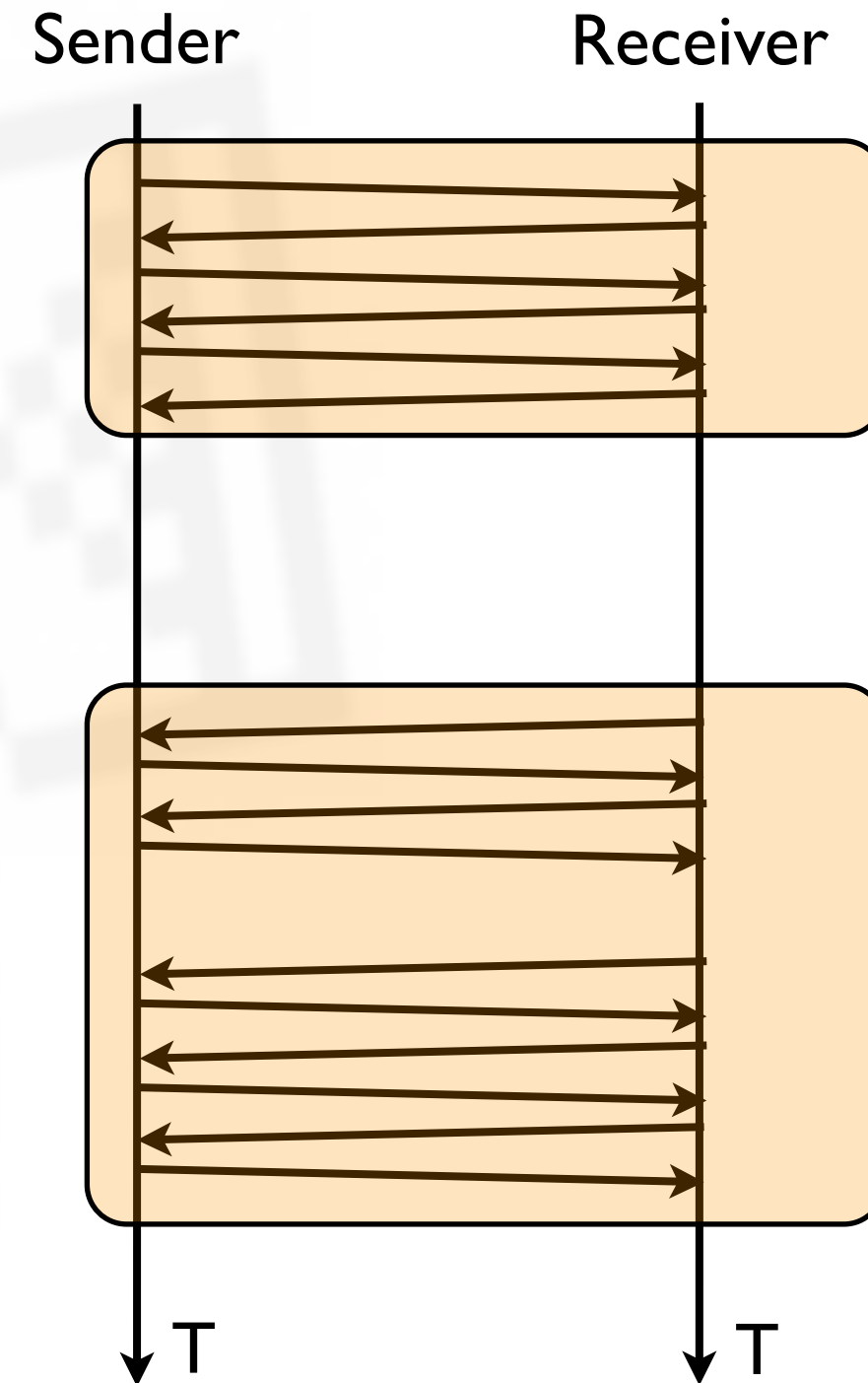


# Dos and Don'ts of Timing Measurements

Choose starting and end point for measurements

## Starting & end point for measurements

1. send  $n-1$  bytes of request
2. ⌚ start timer
3. send last byte of request
4. receive response
5. ⌚ stop timer



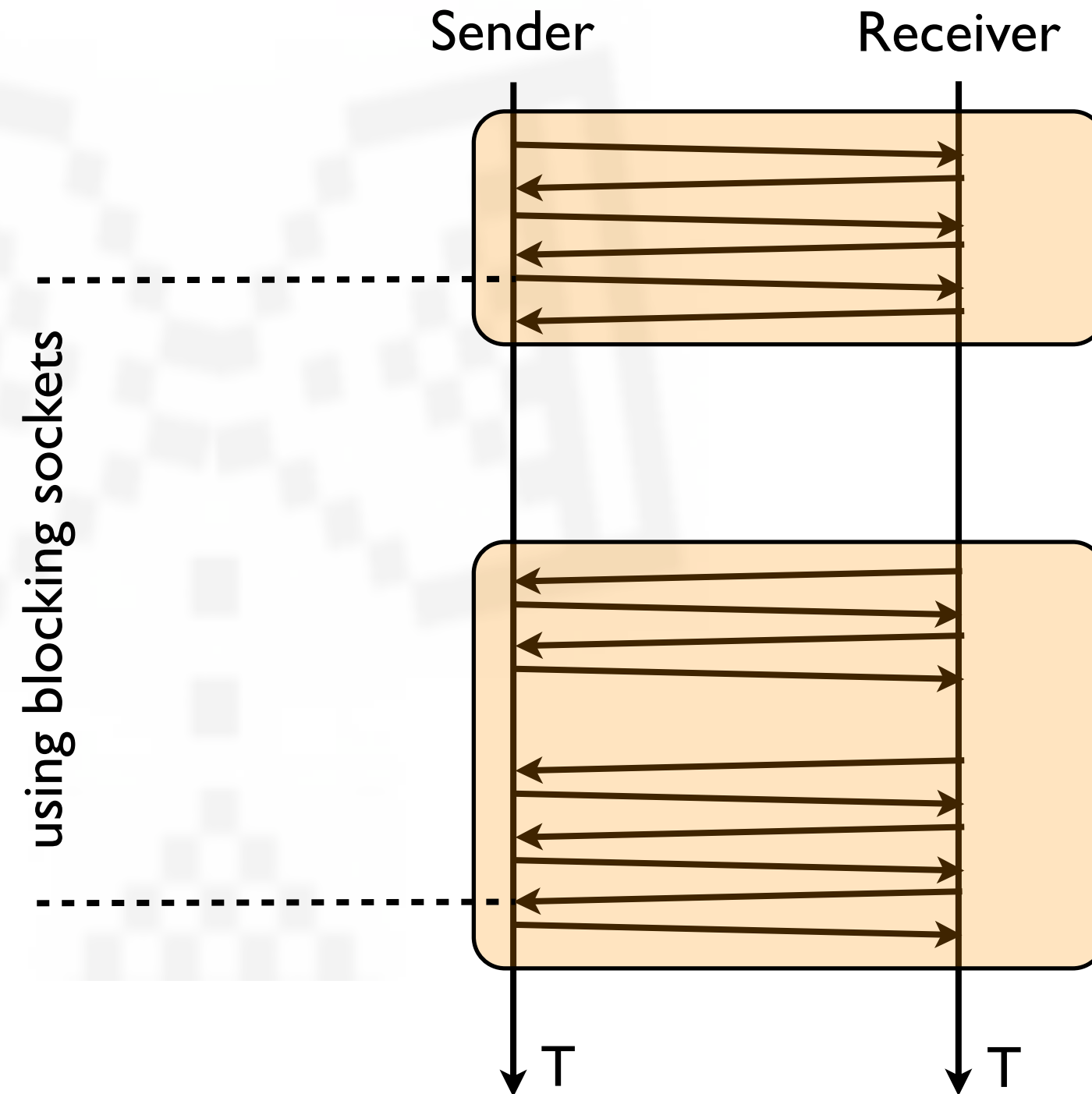


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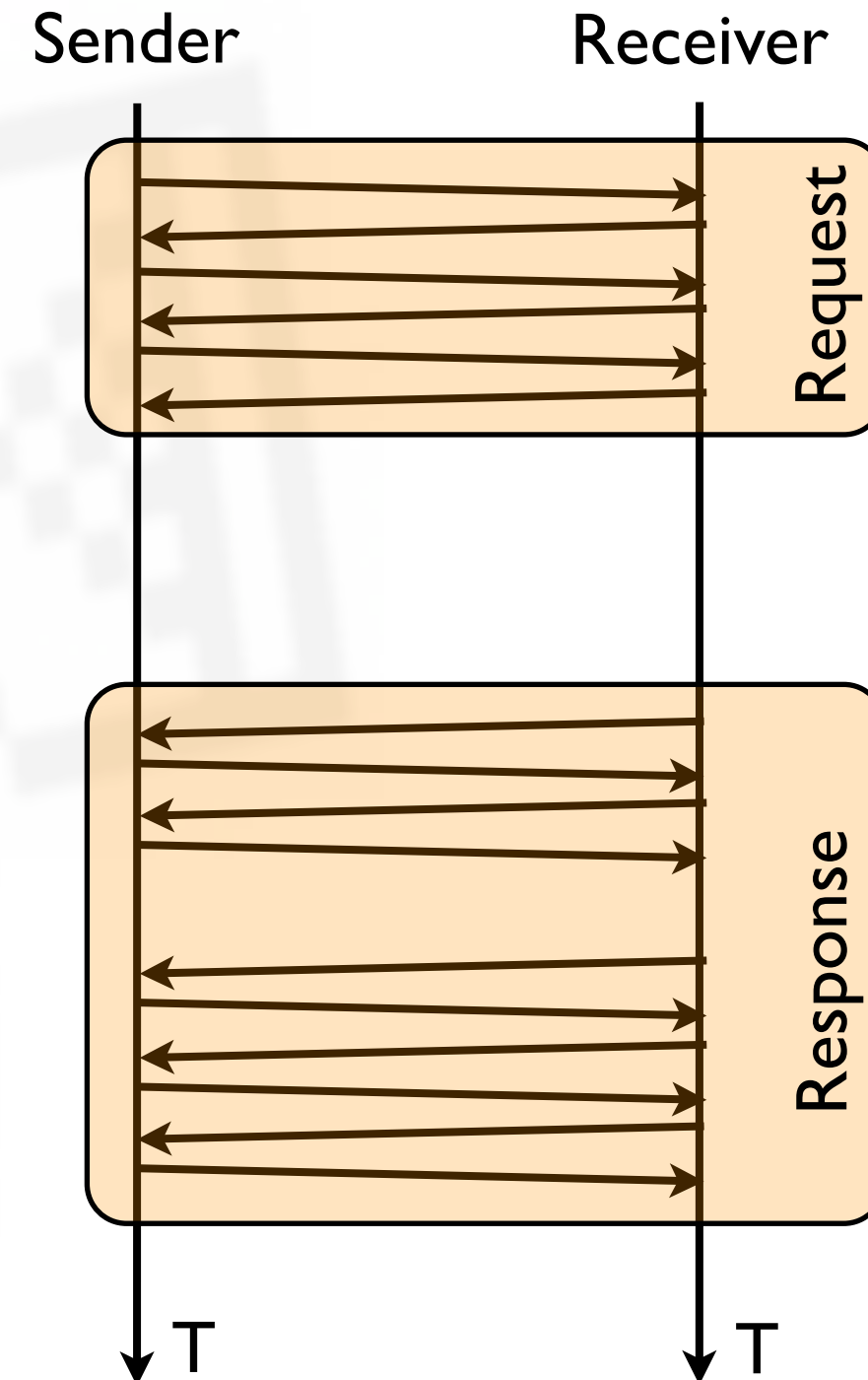


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1. send  $n-1$  bytes of request
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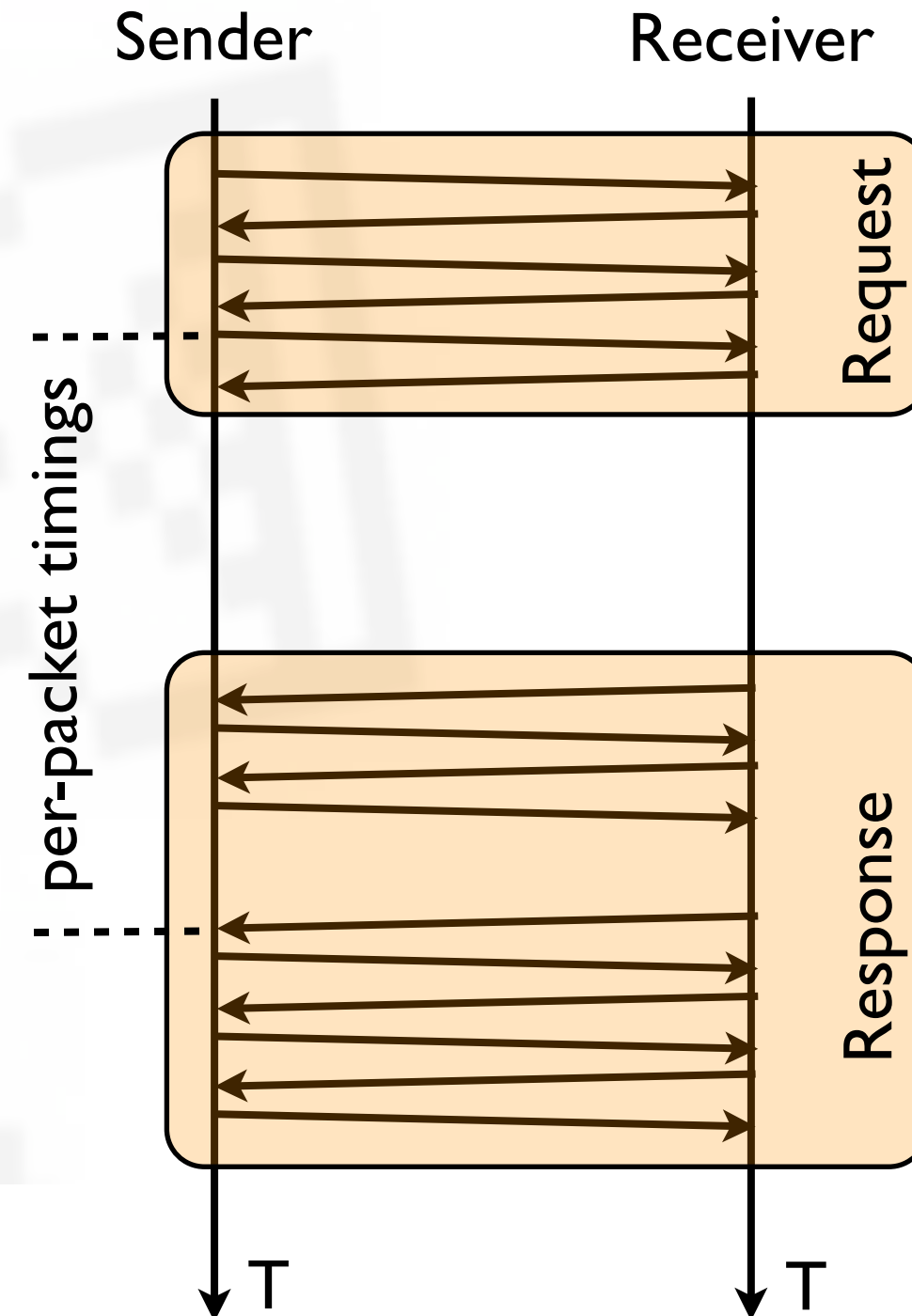


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# Dos and Don'ts of Timing Measurements

Miscellaneous tips

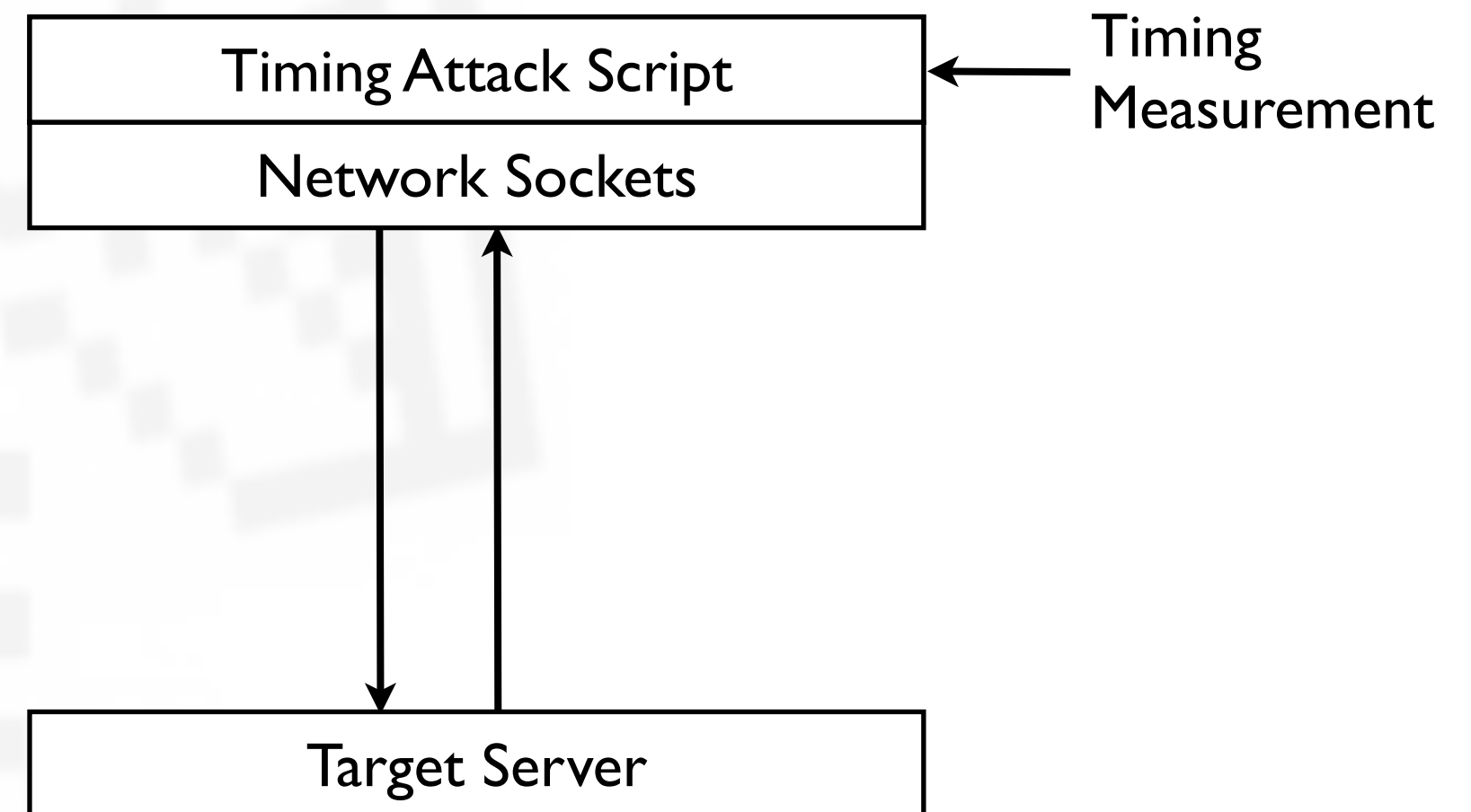
## Miscellaneous tips for timing measurements

- Disable power management (e.g. SpeedStep)
- Measure over the wire (no WI-FI)
- Disable periodic tasks on your local machine
- Keep your part of the network idle (in other words, don't do it from hacker conferences...)
- Skip the first few dozen measurements (jitter because of cache warm-up)



## Presenting FAU Timer

- Request/response handling within a compact C library
- Ported to Python (others are planned)
- Encapsulates logic for timing measurement
- Just send your requests, the lib does all the measurements





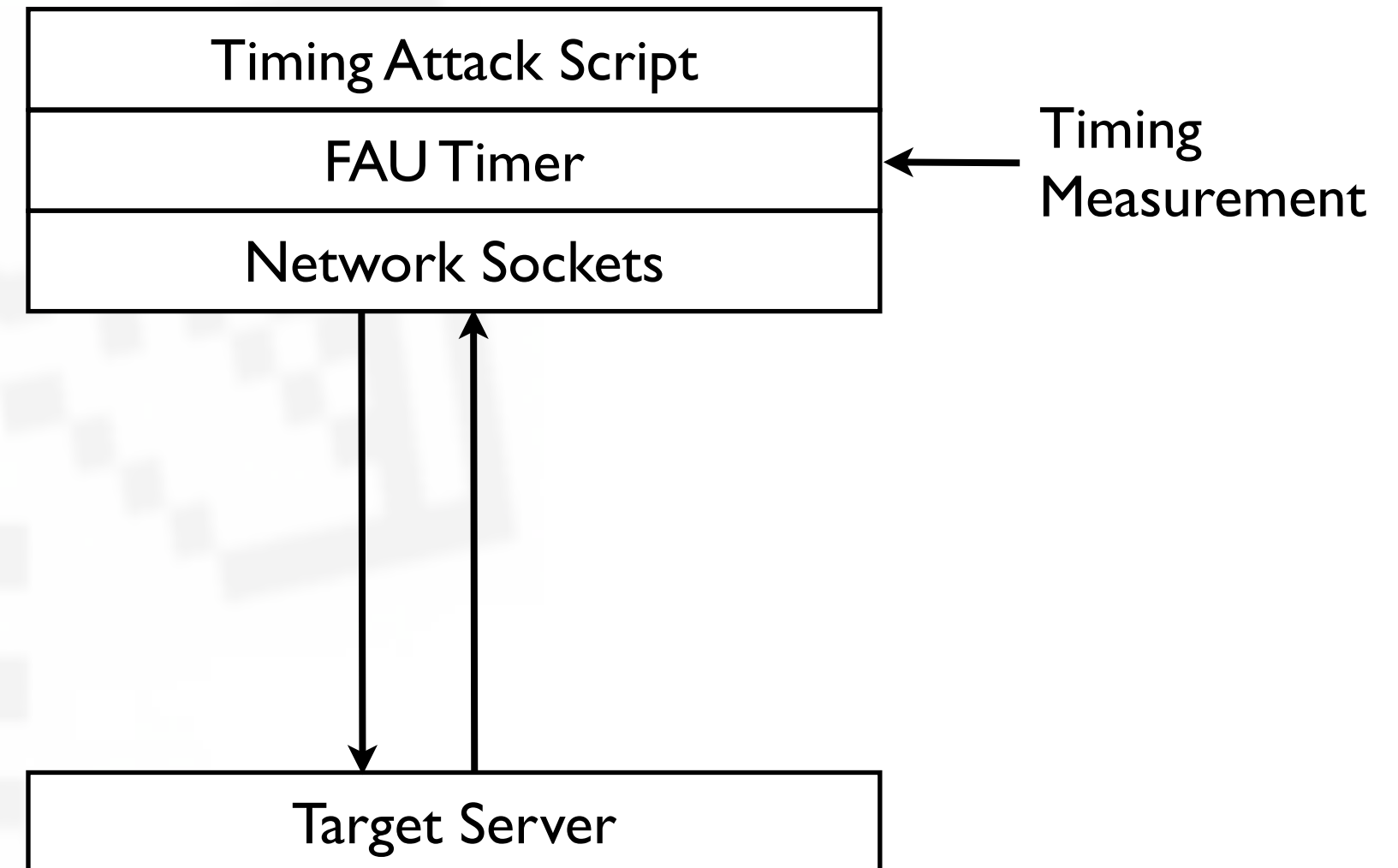


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# Dos and Don'ts of Timing Measurements

Presenting FAU Timer

Demo

Lots of help from Isabell Schmitt and Niels Iciek

Planned release in January, will be announced on Twitter: @seecurity



# Analysing Timing Measurements

## Analysing Timing Measurements



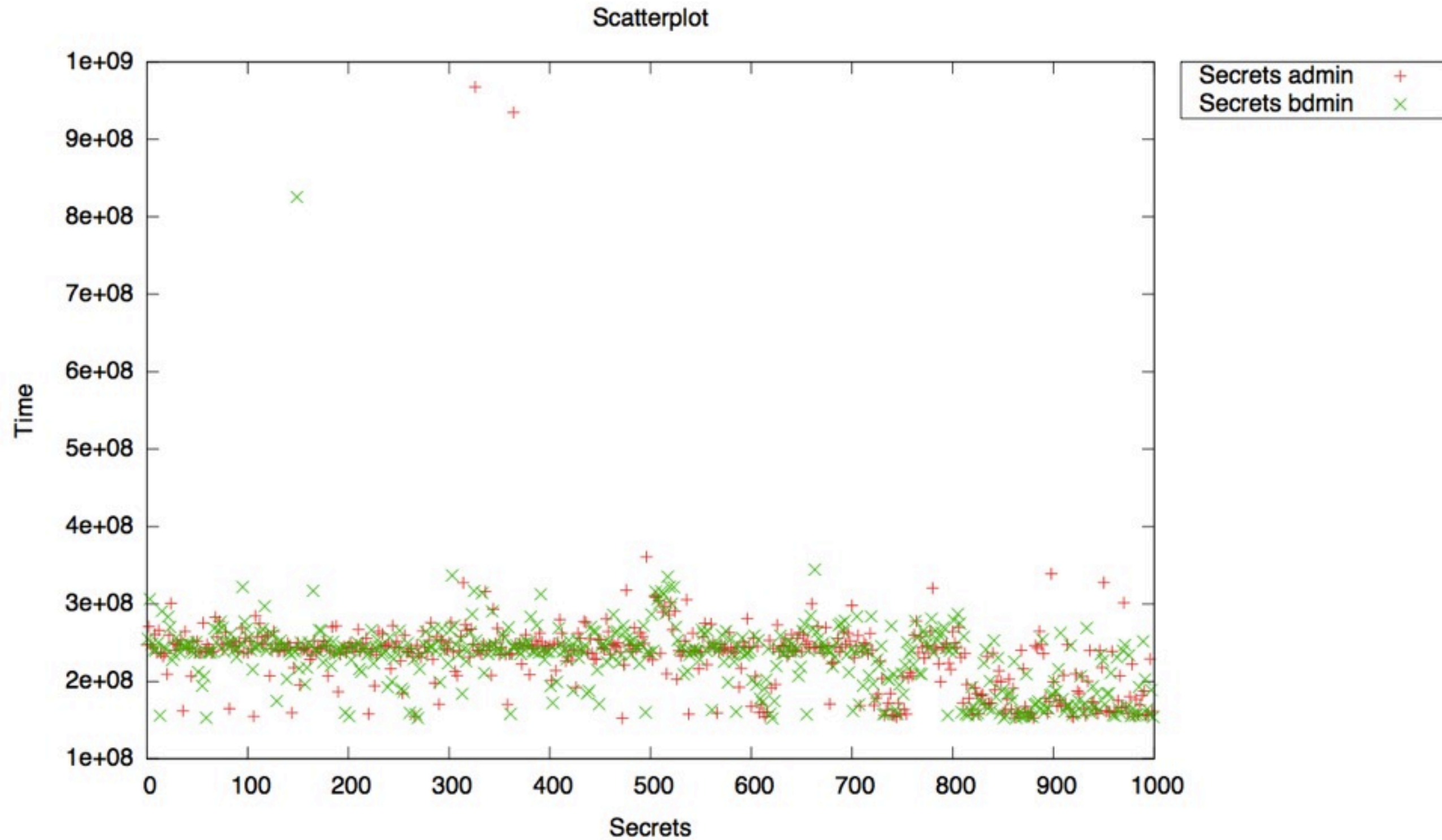
## Analyse measurements graphically

- Tools
  - Your favorite spreadsheet
  - Gnuplot, Matlab, Stata, R, ...
- Display data in various plot types
  - Scatter-Plot (detect temporal disturbances, overall quality of measurements)
  - Box-Plot (compare median, min, max, lower & upper quartile)
  - Histogram, Cumulative Distribution Function (CDF) (compare distributions of data sets)



# Analysing Timing Measurements

Analyse measurements graphically - Scatterplot

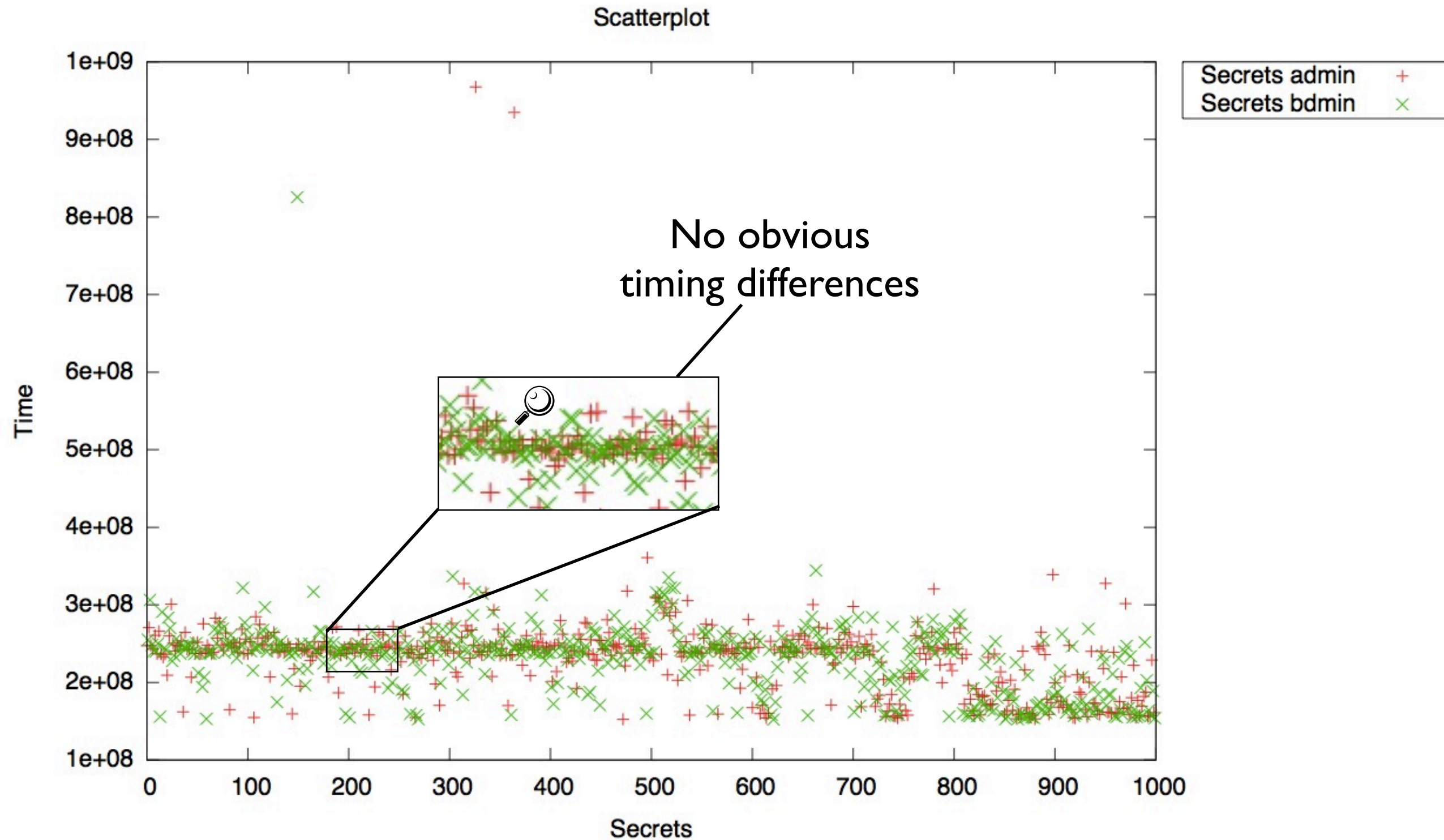






# Analysing Timing Measurements

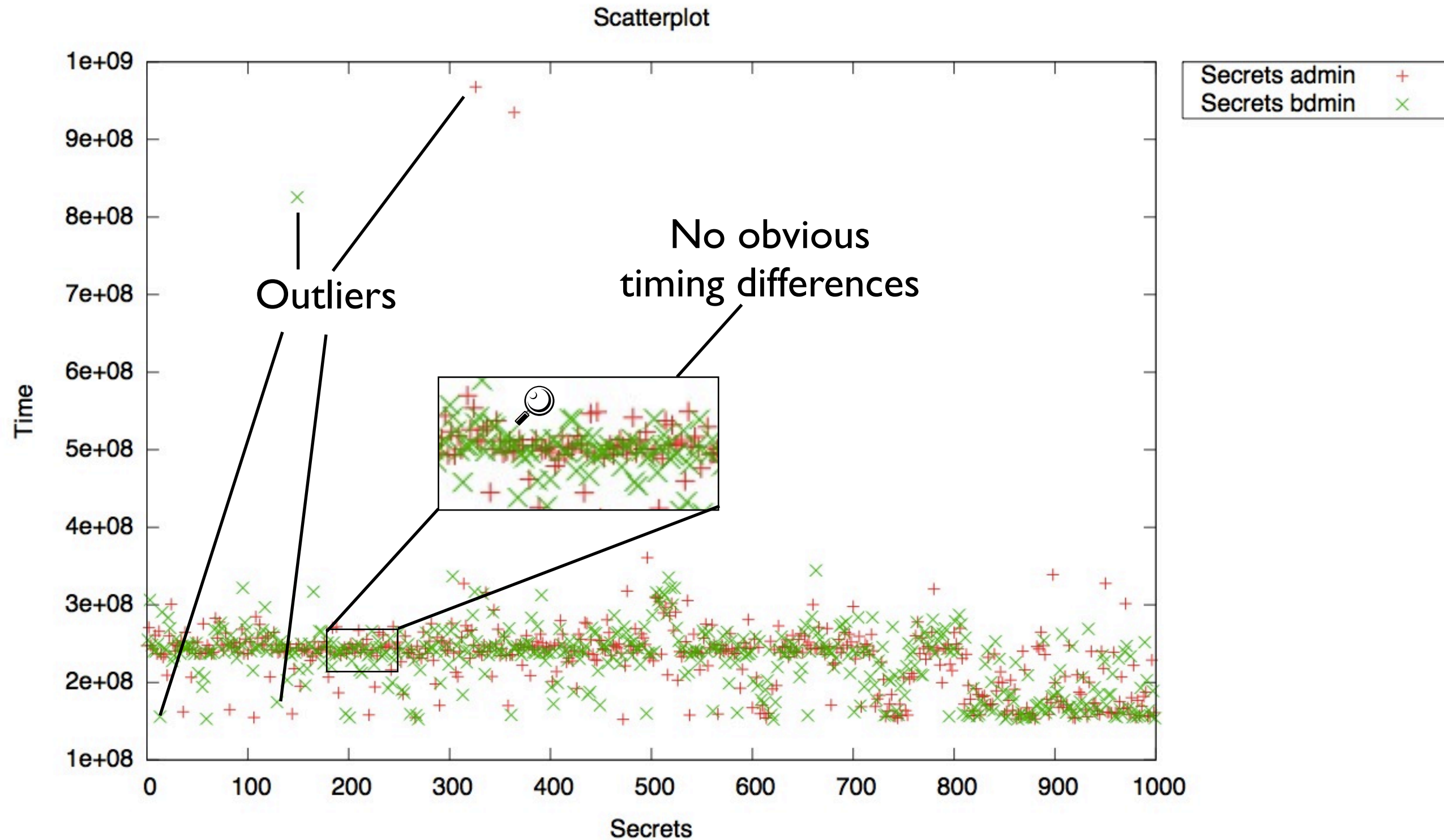
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# Analysing Timing Measurements

Analyse measurements graphically - Scatterplot

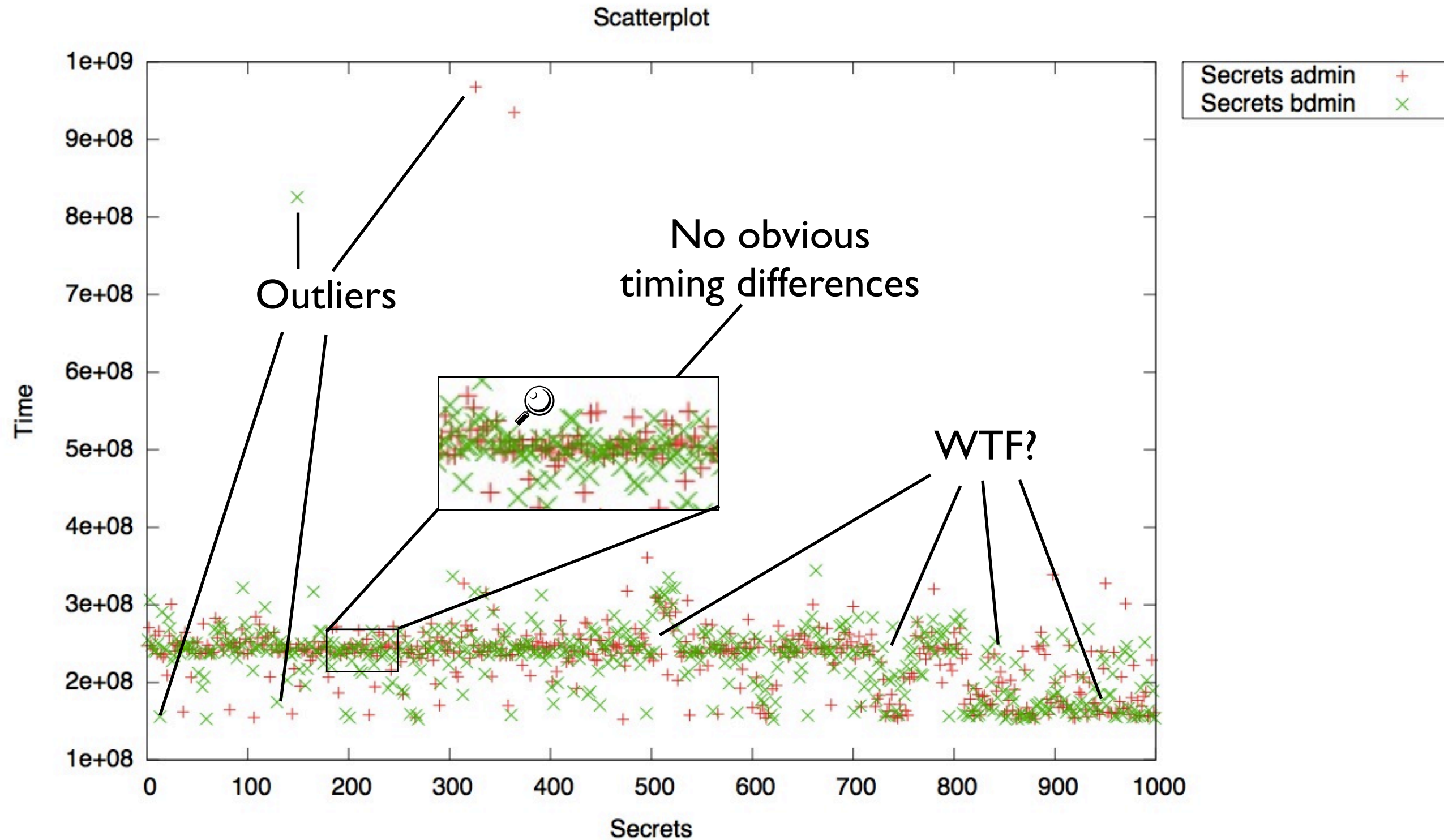






# Analysing Timing Measurements

Analyse measurements graphically - Scatterplot





# Analysing Timing Measurements

## 28c3 in Action

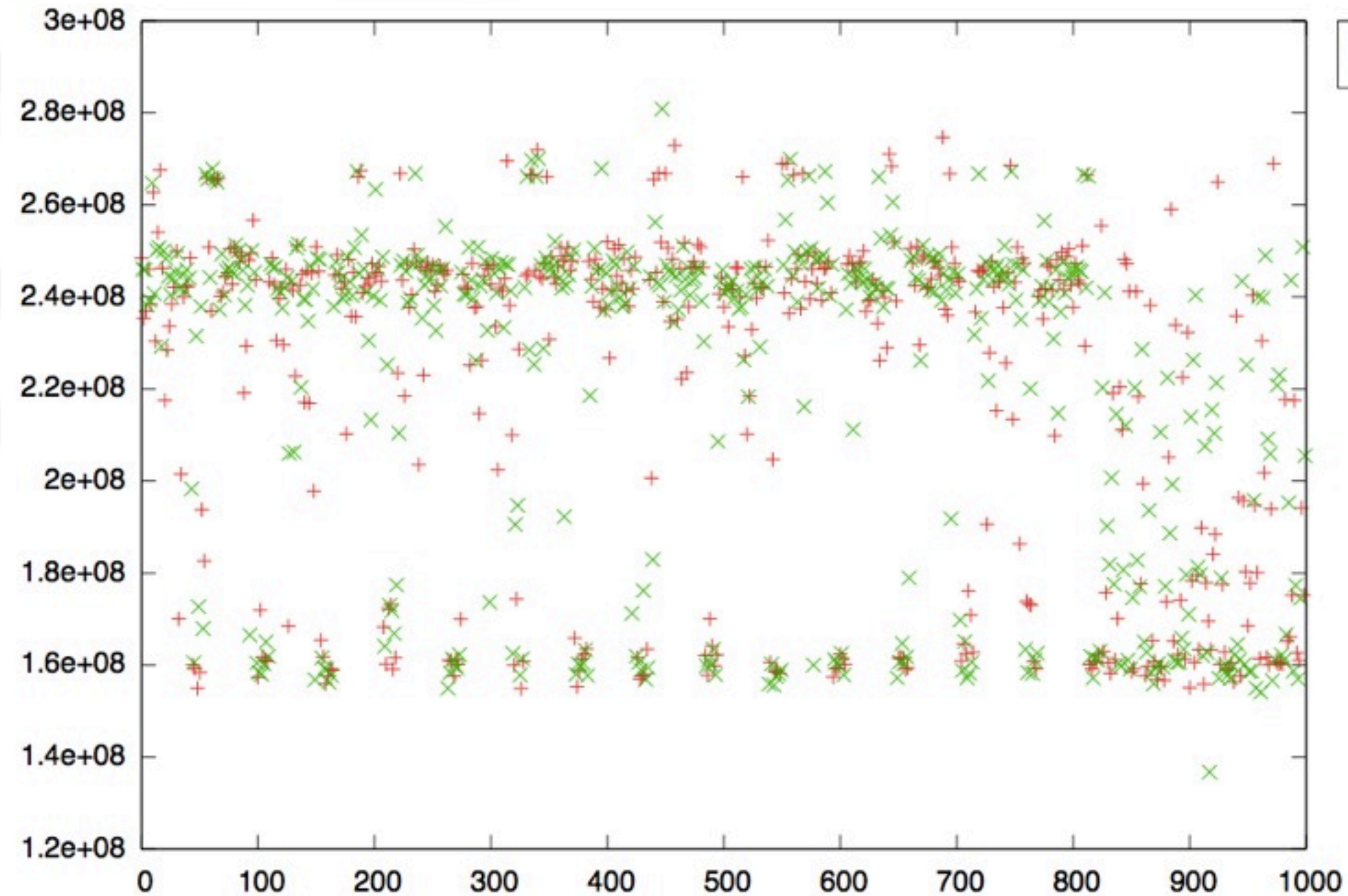
Time: 16:30 in the  
speakers' room:

28c3 in action...

Upstream usage (18%):



Downstream usage (5%):





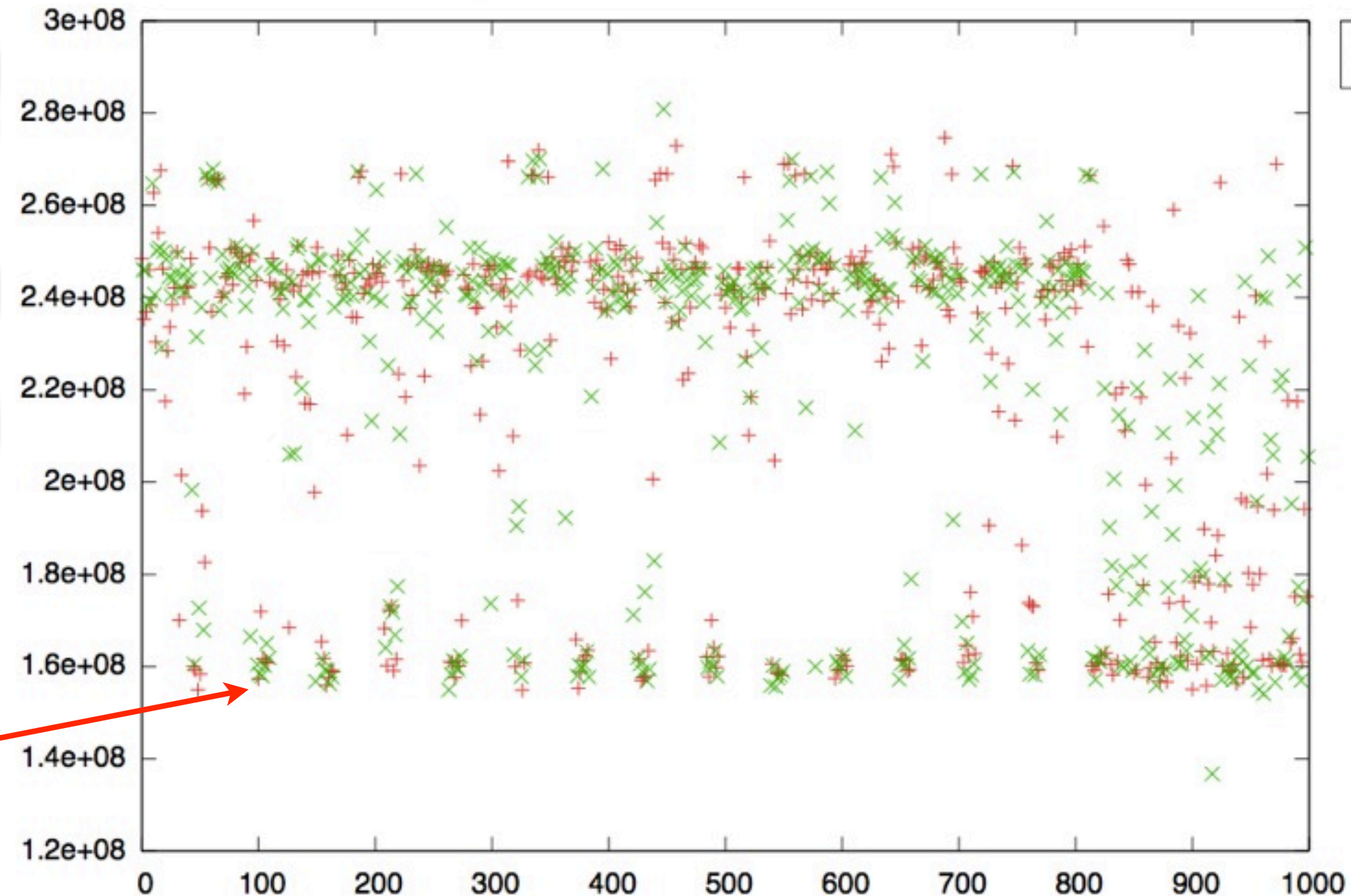
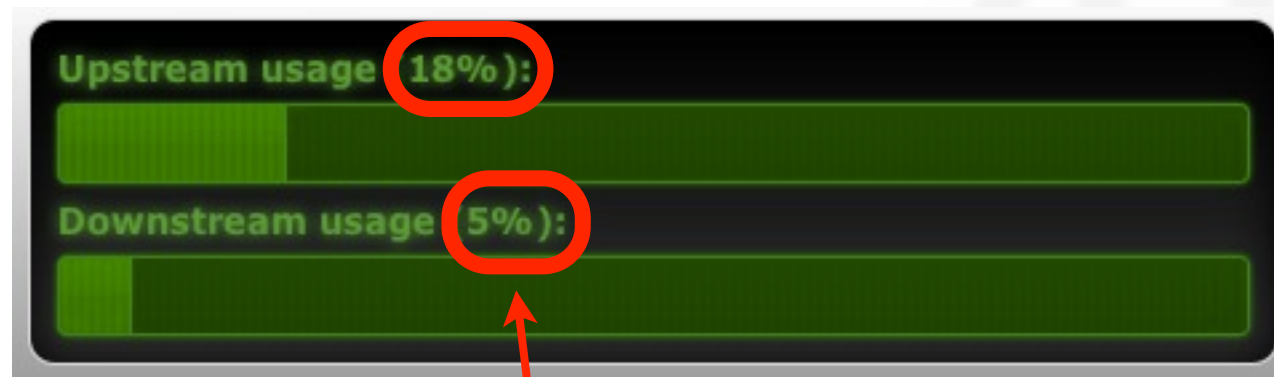


# Analysing Timing Measurements

## 28c3 in Action

Time: 16:30 in the  
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28c3 in action...



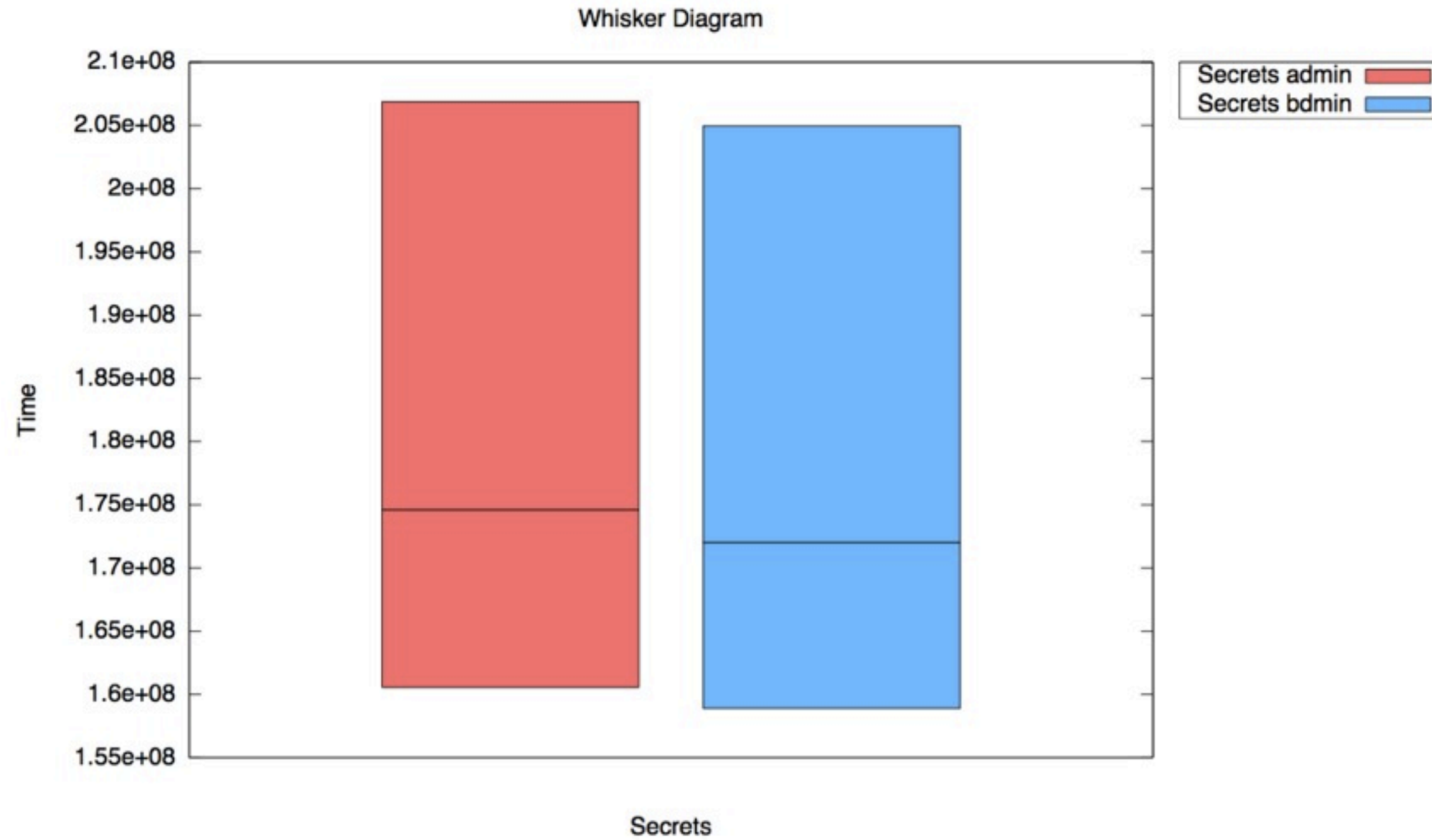
Not so sure about that...





# Analysing Timing Measurements

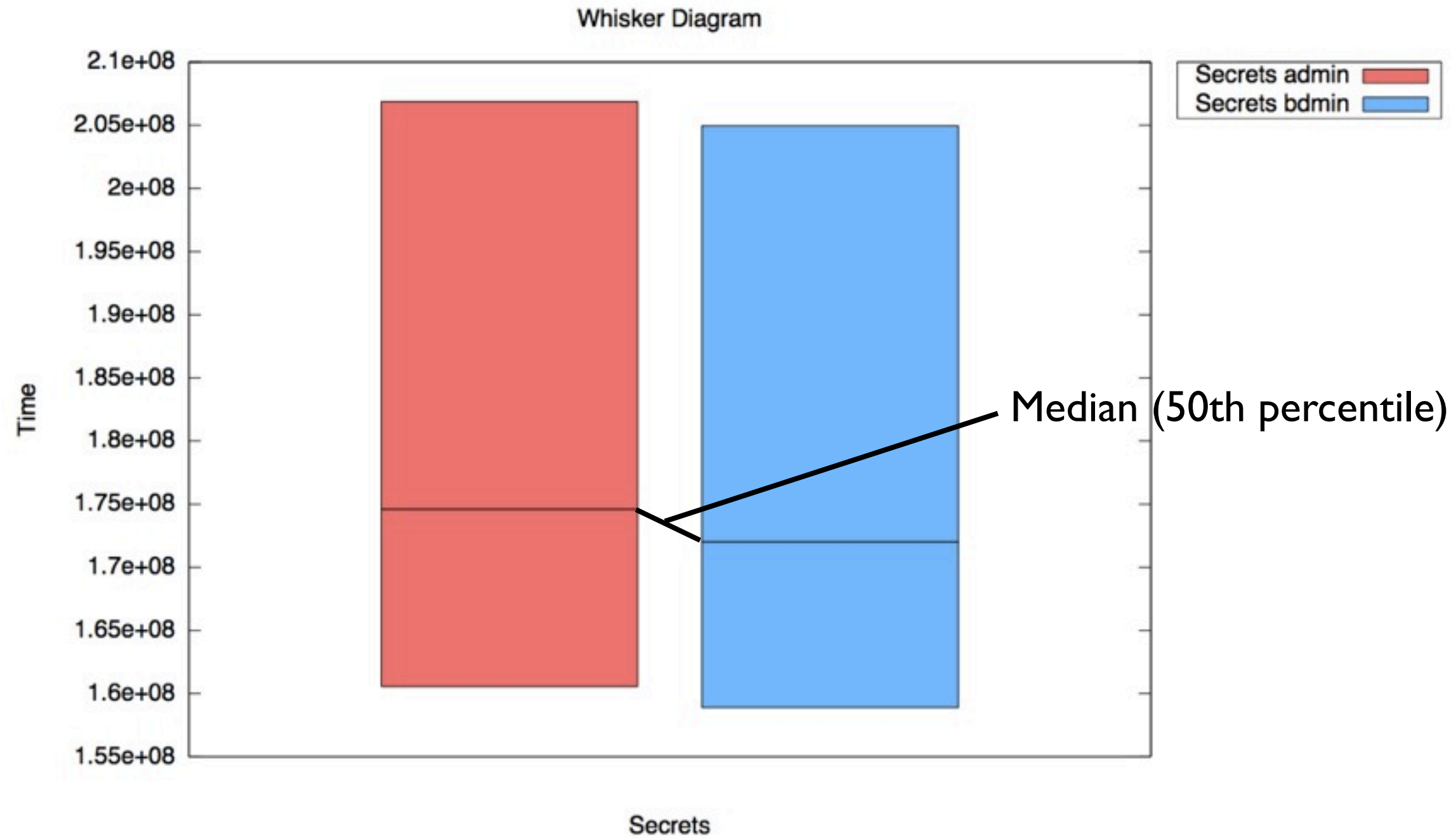
Analyse measurements graphically - Box Plot (also Whisker Plot)





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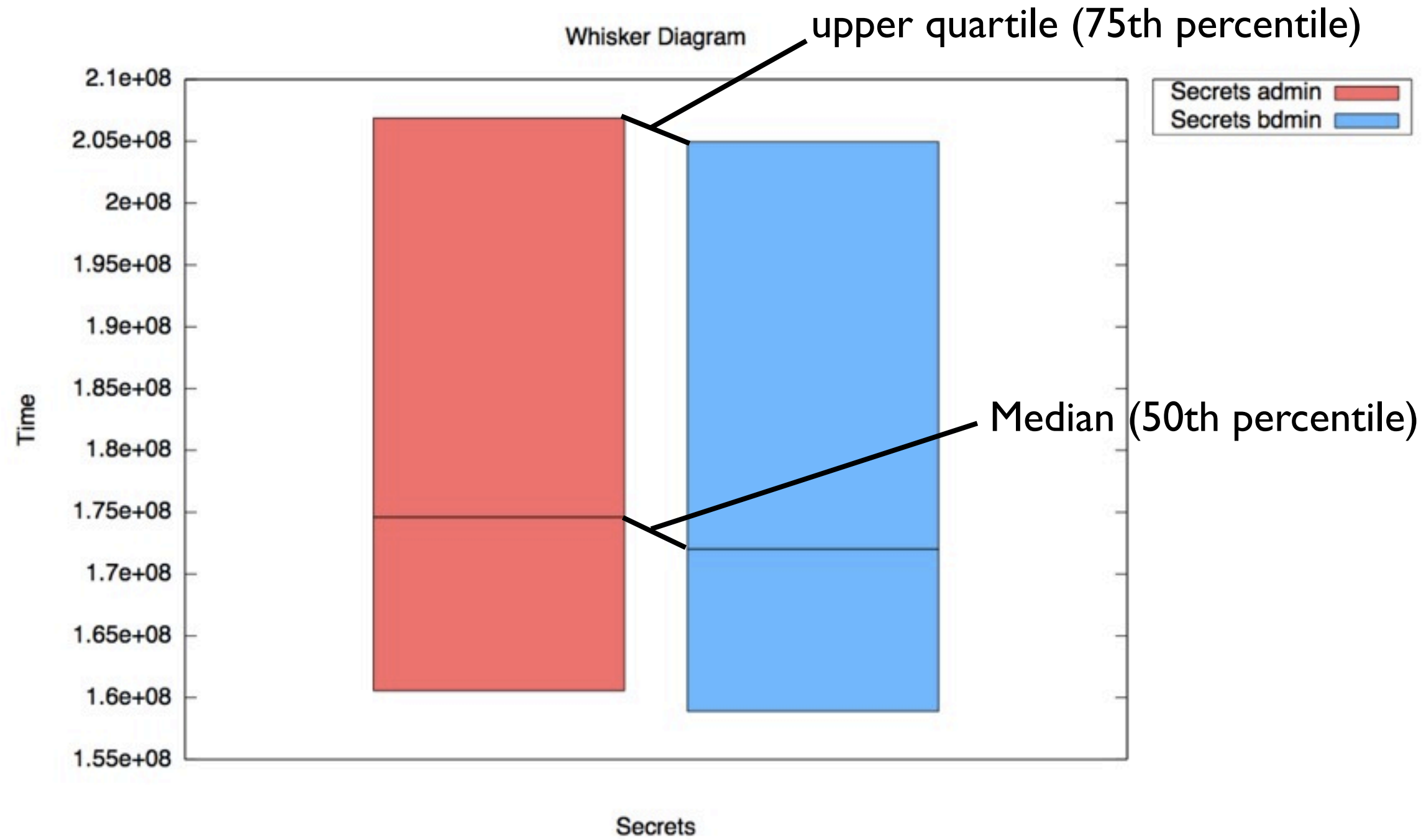
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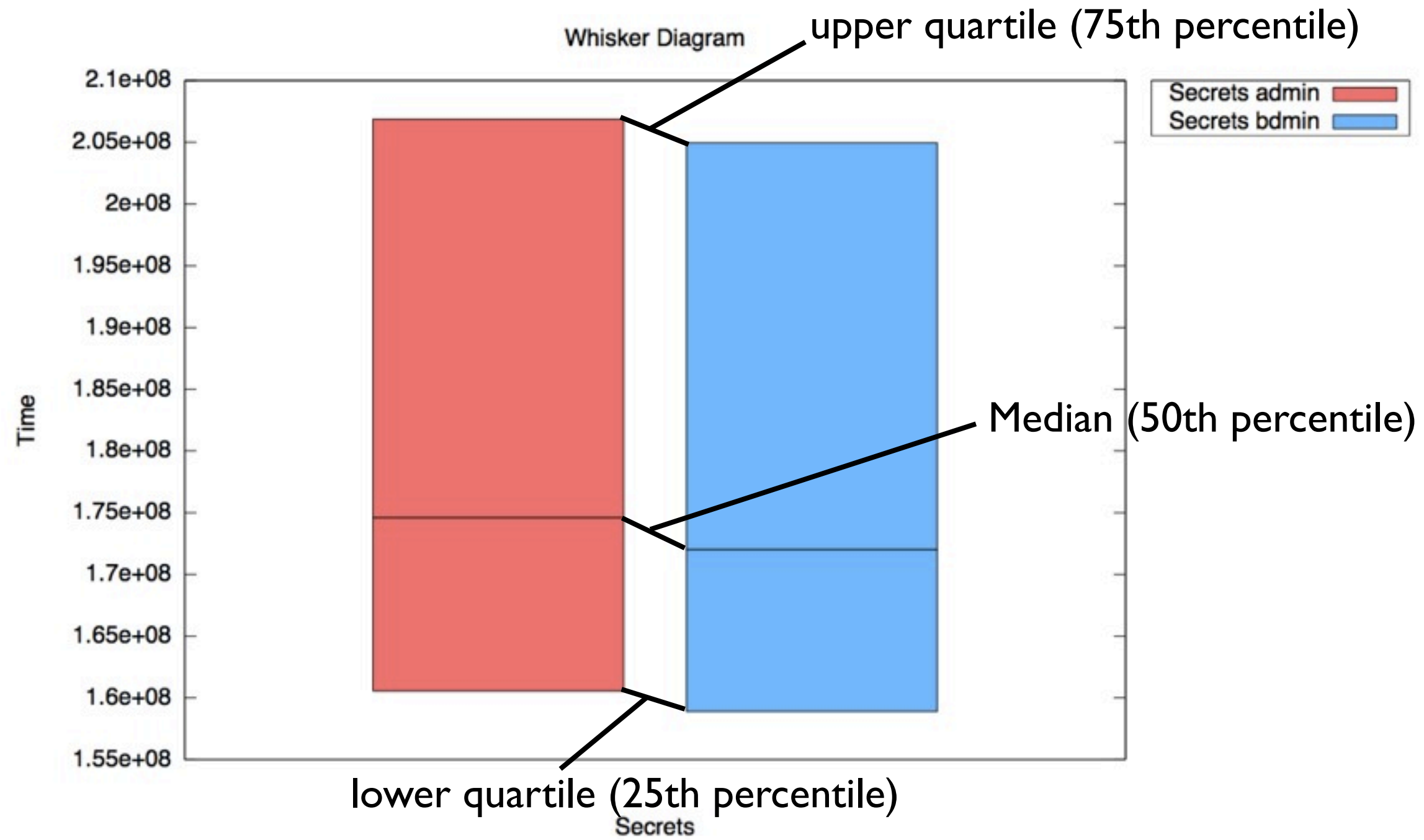
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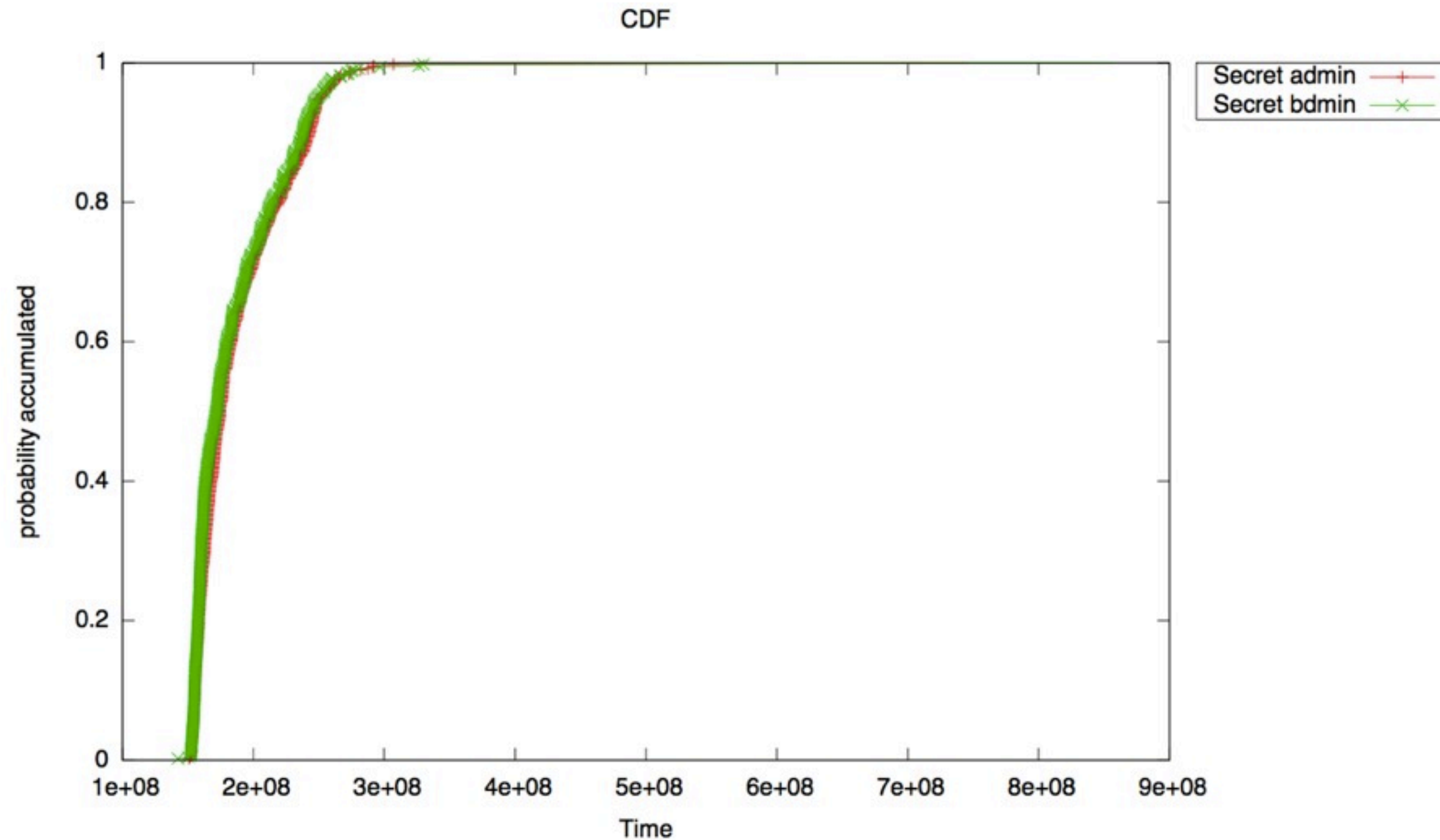
Analyse measurements graphically - Box Plot (also Whisker Plot)





# Analysing Timing Measurements

Analyse measurements graphically - Cumulative Distribution Function (CDF)

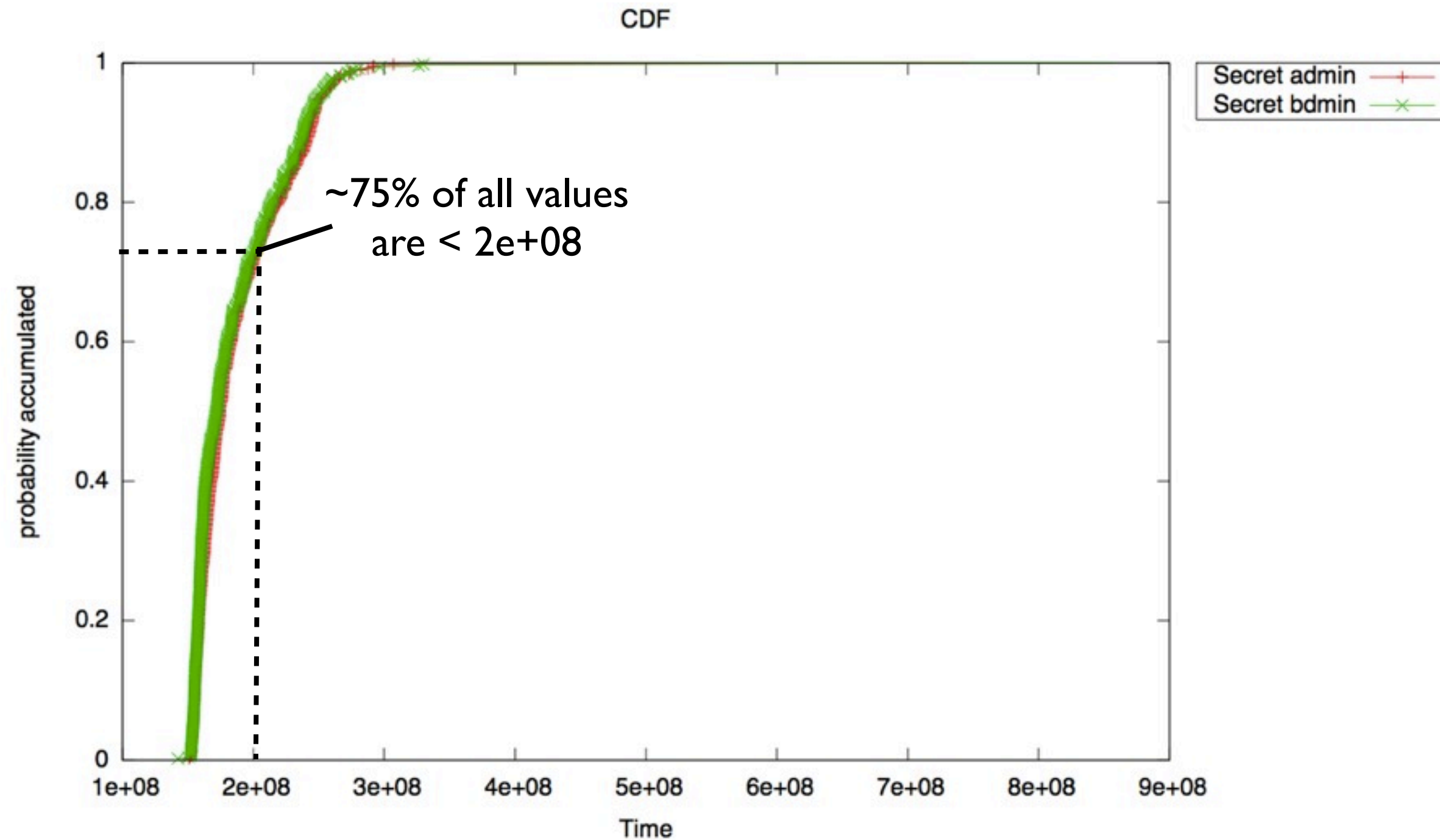






# Analysing Timing Measurements

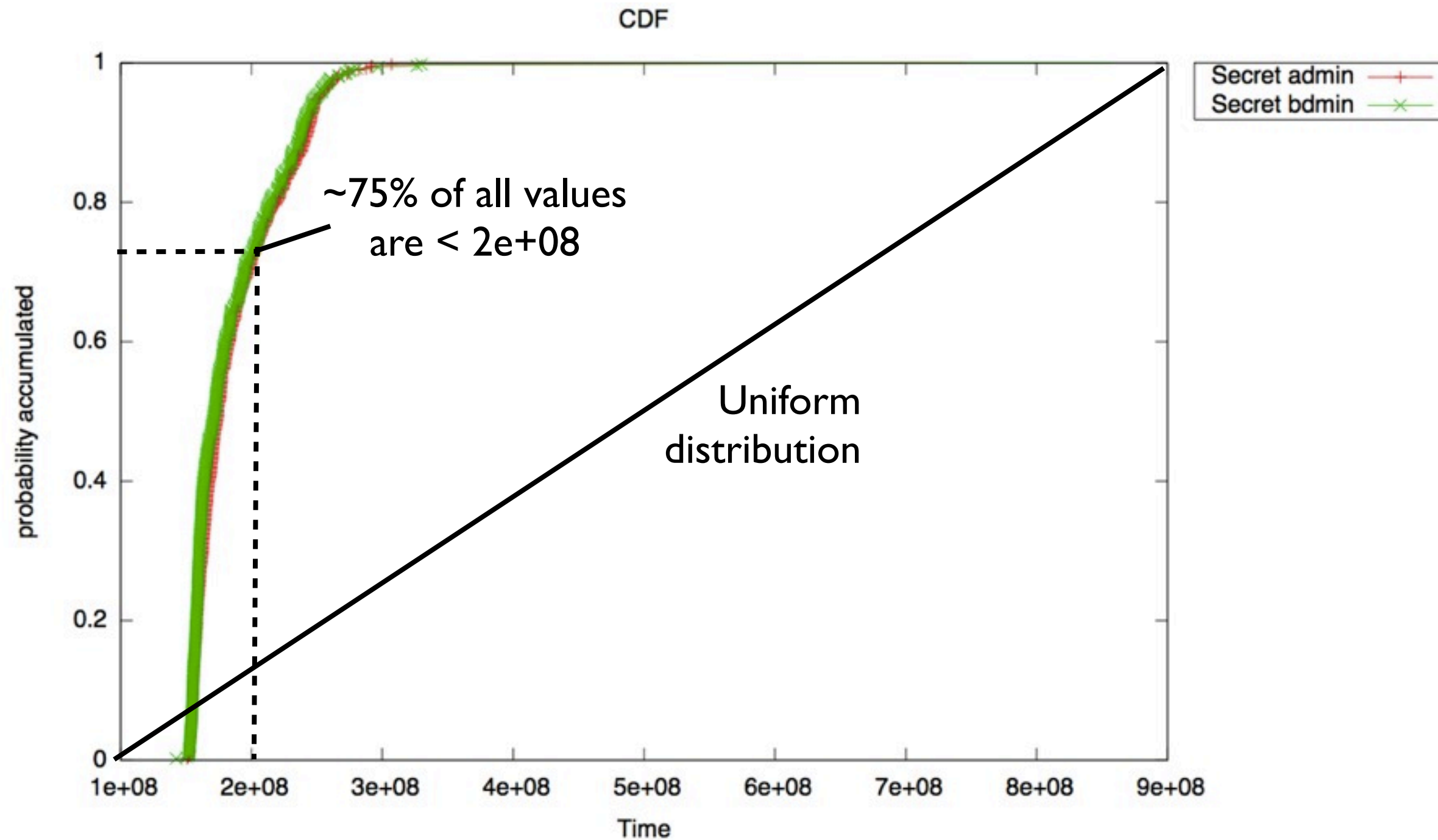
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# Analysing Timing Measurements

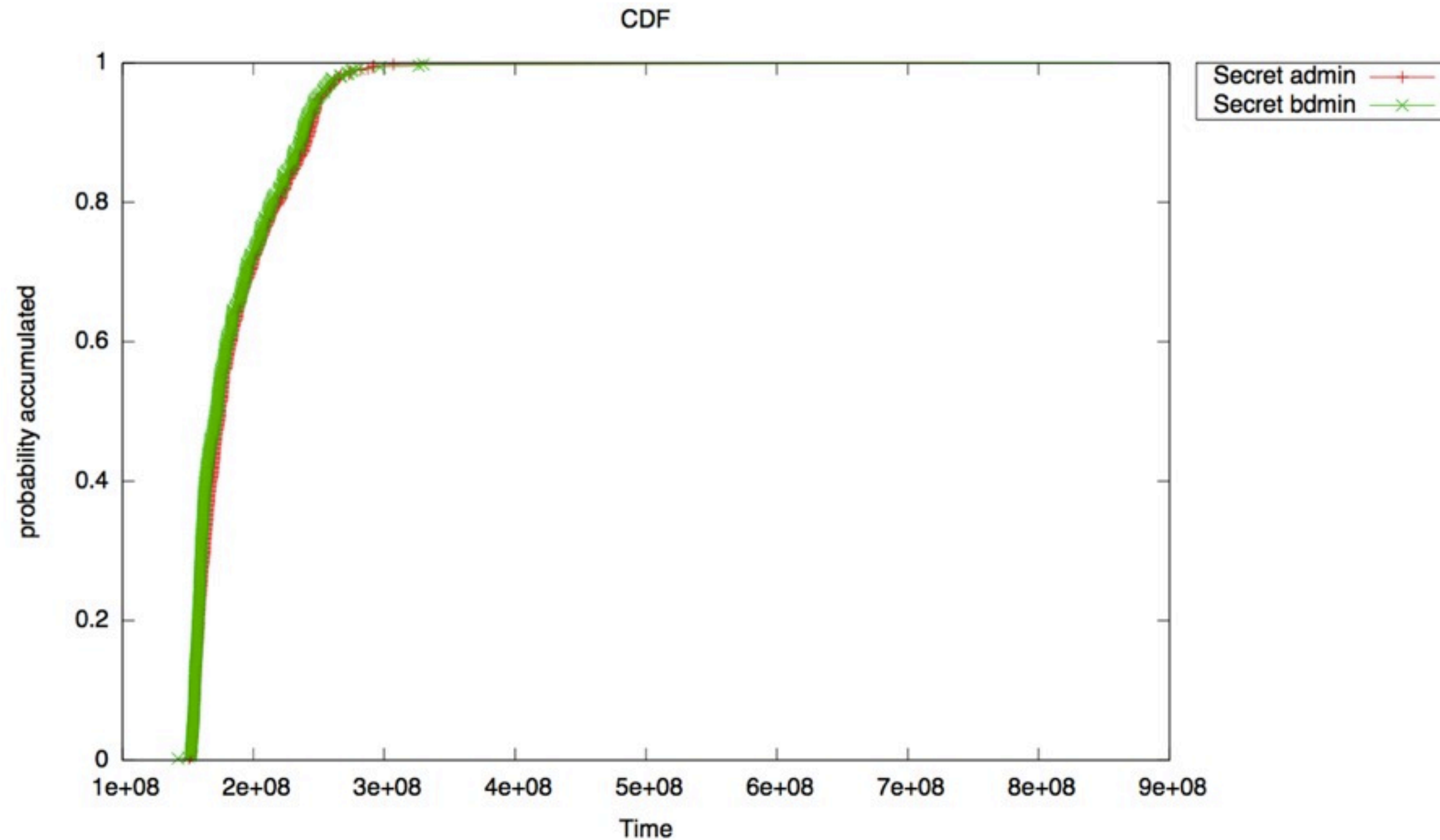
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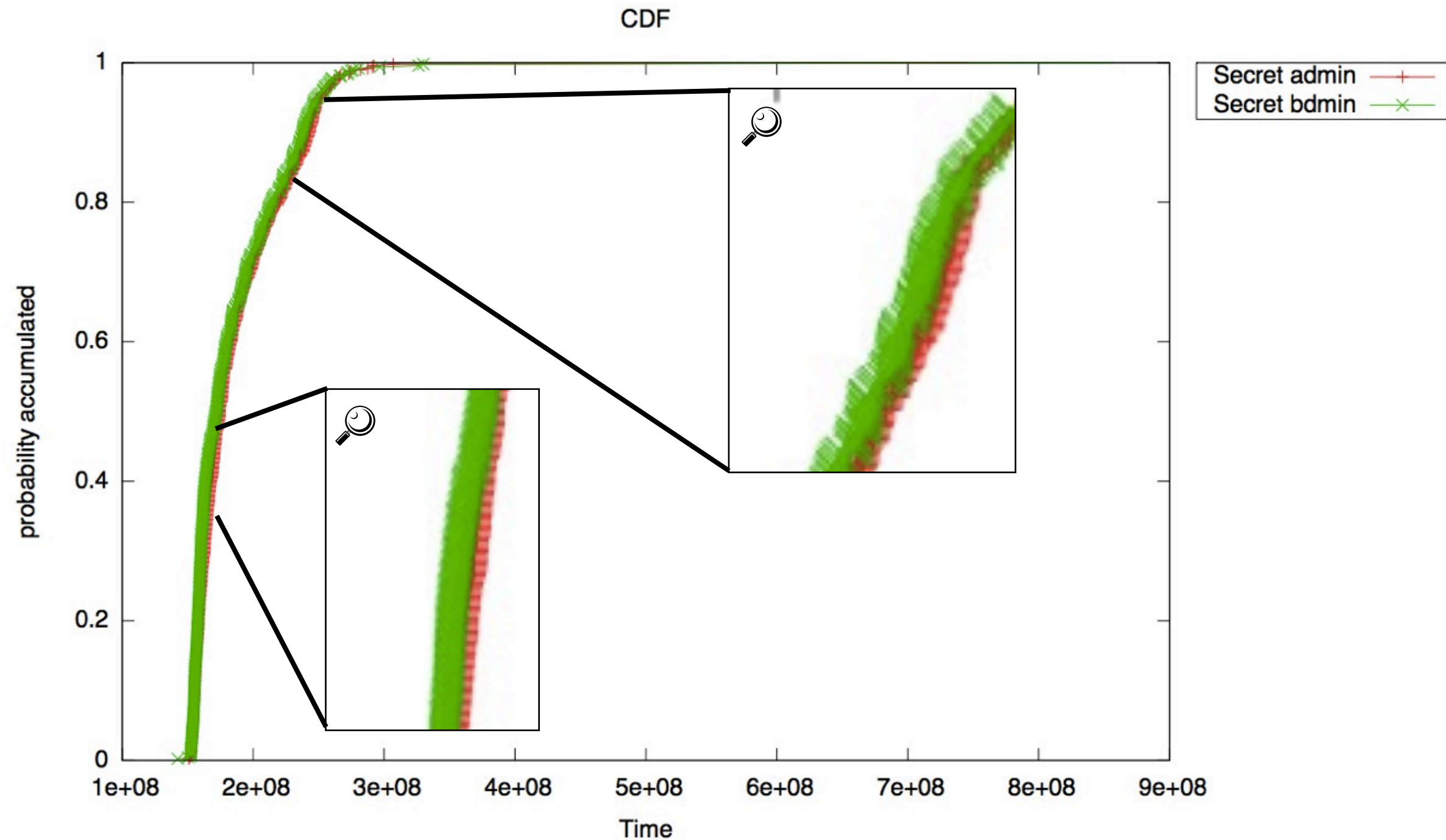
Analyse measurements graphically - Cumulative Distribution Function (CDF)





# Analysing Timing Measurements

Analyse measurements graphically - Cumulative Distribution Function (CDF)





## Analyse measurements with algorithms

- Standard algorithms
  - Student's t-test (requires normally distributed data → not applicable)
  - Wilcoxon-Test (applicable, but performs poor)
- Crosby's "Box Test" [1] seems to work best
  - Filter: only use measurements between 5th and 10th percentile
- Stay tuned for demo...





# Examples for attacks

Examples for attacks



# Examples for attacks

## User Name Guessing at Typo3 Backend

### Guessing administrative user names at Typo3 backend (similar to [3])

- Attacker chooses non-existing user name, e.g. '31337'
  - the user name in question: 'admin'
- Hypothesis: login requests with 'admin' take measurably longer than those with '31137'



# Examples for attacks

## User Name Guessing at Typo3 Backend

Demo

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Planned release in January, will be announced on Twitter: @seecurity



### Guessing amount of hidden pictures in Gallery [3]

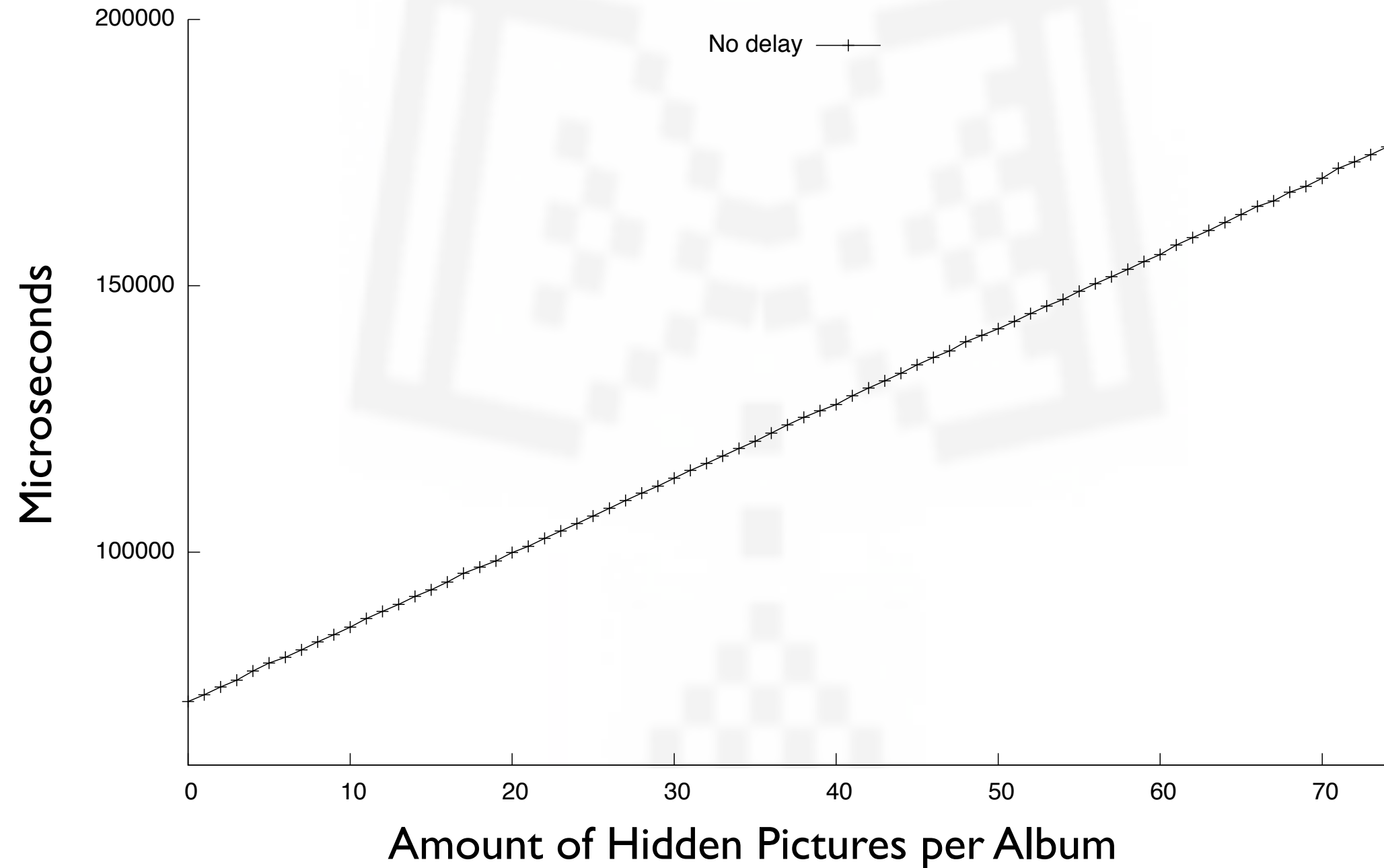
- Attacker wants to view private pictures in Gallery
- Question: which album contains many private pictures?
- Hypothesis: response time of displaying album depends on the absolute amount of pictures
  - $\text{response\_time} \sim \# \text{public pictures} + \# \text{private pictures}$



# Examples for attacks

## Amount of Private Pictures in Gallery

All albums show only a single picture to anonymous users







# Examples for attacks

## Breaking XML Encryption - What is XML Encryption?

### Breaking XML Encryption

- Joint work with Juraj Somorovsky and Tibor Jager from Ruhr-Uni-Bochum

### What is XML Encryption?

- $\Rightarrow$  encrypt subtrees of XML doc
- session key is RSA-encrypted (hybrid encryption)
- subtree AES-encrypted with session key

```
<Envelope>
  <Header>
    <Security>
      <EncryptedKey Id="EncKeyId">
        <EncryptionMethod Algorithm="...xmlenc#rsa-1_5"/>
        <KeyInfo>...</KeyInfo>
        <CipherData>
          <CipherValue>Y2bh...fPw==</CipherValue>
        </CipherData>
        <ReferenceList>
          <DataReference URI="#EncDataId-2"/>
        </ReferenceList>
      </EncryptedKey>
    </Security>
  </Header>
  <Body>
    <EncryptedData Id="EncDataId-2">
      <EncryptionMethod Algorithm="...xmlenc#aes128-cbc"/>
      <CipherData>
        <CipherValue>3bP...Zx0=</CipherValue>
      </CipherData>
    </EncryptedData>
  </Body>
</Envelope>
```

$C_{key}$

$C_{data}$



# Examples for attacks

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```
<Envelope>
  <Header>
    <Security>
      <EncryptedKey Id="EncKeyId">
        <EncryptionMethod Algorithm="...xmlenc#rsa-1_5"/>
        <KeyInfo>...</KeyInfo>
        <CipherData>
          <CipherValue>Y2bh...fPw==</CipherValue>
        </CipherData>
        <ReferenceList>
          <DataReference URI="#EncDataId-2"/>
        </ReferenceList>
      </EncryptedKey>
    </Security>
  </Header>
  <Body>
    <EncryptedData Id="EncDataId-2">
      <EncryptionMethod Algorithm="...xmlenc#aes128-cbc"/>
      <CipherData>
        <CipherValue>3bP...Zx0=</CipherValue>
      </CipherData>
    </EncryptedData>
  </Body>
</Envelope>
```

$C_{key}$

$C_{data}$



# Examples for attacks

## Breaking XML Encryption - What is XML Encryption?

```
<Envelope>
  <Header>
    <Security>
      <EncryptedKey Id="EncKeyId">
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        <KeyInfo>...</KeyInfo>
        <CipherData>
          <CipherValue>Y2bh...fPw==</CipherValue>
        </CipherData>
        <ReferenceList>
          <DataReference URI="#EncDataId-2"/>
        </ReferenceList>
      </EncryptedKey>
    </Security>
  </Header>
  <Body>
    <EncryptedData Id="EncDataId-2">
      <EncryptionMethod Algorithm="...xmlenc#aes128-cbc"/>
      <CipherData>
        <CipherValue>3bP...Zx0=</CipherValue>
      </CipherData>
    </EncryptedData>
  </Body>
</Envelope>
```

$C_{key}$

$C_{data}$



# Examples for attacks

## Breaking XML Encryption - What is XML Encryption?



```
<Envelope>
  <Header>
    <Security>
      <EncryptedKey Id="EncKeyId"
        <EncryptionMethod Algorithm="http://www.w3.org/2001/04/xmlenc#rsa-1_2"
        <KeyInfo>...</KeyInfo>
        <CipherData>
          <CipherValue>Y2bh...fPw==</CipherValue>
        </CipherData>
        <ReferenceList>
          <DataReference URI="#EncDataId"
          </DataReference>
        </ReferenceList>
      </EncryptedKey>
    </Security>
  </Header>
  <Body>
    <EncryptedData Id="EncDataId"
      <EncryptionMethod Algorithm="http://www.w3.org/2001/04/xmlenc#aes128-cbc"
      <CipherData>
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# Examples for attacks

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        <CipherData>
          <CipherValue>Y2bh...fPw==</CipherValue>
        </CipherData>
        <ReferenceList>
          <DataReference URI="#EncDataId"
          </DataReference>
        </ReferenceList>
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      <CipherData>
        <CipherValue>3bP...Zx0=</CipherValue>
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</Envelope>
```





### Decrypting XML Encryption messages

1. Decrypt session key  $m = \text{dec}_{\text{rsa}}(c_{\text{key}})$
2. Return error if  $m$  does not comply with PKCS#1, else:
3. Decrypt  $c_{\text{data}}$  (results in XML subtree)
4. Copy subtree in XML doc
5. Parse XML doc
6. Return error if XML doc is invalid

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<Envelope>
  <Header>
    <Security>
      <EncryptedKey Id="EncKeyId"
        <EncryptionMethod Algorithm="http://www.w3.org/2001/04/xmlenc#rsa-1_2"
        <KeyInfo>...</KeyInfo>
        <CipherData>
          <CipherValue>Y2bh...fPw==</CipherValue>
        </CipherData>
        <ReferenceList>
          <DataReference URI="#EncDataId"
          </DataReference>
        </ReferenceList>
      </EncryptedKey>
    </Security>
  </Header>
  <Body>
    <EncryptedData Id="EncDataId"
      <EncryptionMethod Algorithm="http://www.w3.org/2001/04/xmlenc#aes128-cbc"
      <CipherData>
        <CipherValue>3bP...Zx0=</CipherValue>
      </CipherData>
    </EncryptedData>
  </Body>
</Envelope>
```



# Examples for attacks

Breaking XML Encryption - What is XML Encryption?

## Decrypting XML Encryption messages

1. Decrypt session key  $m = dec_{rsa}(c_{key})$
2. **Return error** if  $m$  does not comply with PKCS#1, else:
3. Decrypt  $c_{data}$  (results in XML subtree)
4. Copy subtree in XML doc
5. Parse XML doc
6. **Return error** if XML doc is invalid

timing  
difference?

→ Determine PKCS#1 compliance through response time

```
<Envelope>
  <Header>
    <Security>
      <EncryptedKey Id="EncKeyId"
        <EncryptionMethod Algorithm="http://www.w3.org/2001/04/xmlenc#rsa-1_2"
        <KeyInfo>...</KeyInfo>
        <CipherData>
          <CipherValue>Y2bh...fPw==</CipherValue>
        </CipherData>
        <ReferenceList>
          <DataReference URI="#EncDataId"
            </DataReference>
        </ReferenceList>
      </EncryptedKey>
    </Security>
  </Header>
  <Body>
    <EncryptedData Id="EncDataId"
      <EncryptionMethod Algorithm="http://www.w3.org/2001/04/xmlenc#aes128-cbc"
      <CipherData>
        <CipherValue>3bP...Zx0=</CipherValue>
      </CipherData>
    </EncryptedData>
  </Body>
</Envelope>
```



# Examples for attacks

## Breaking XML Encryption - Bleichenbacher attack

### “Bleichenbacher attack” [9]

- breaks RSA within  $\sim 1$  million requests

requires Oracle  $O$ :

- $O$  tells if a chosen ciphertext decrypts to PKCS#1-compliant encoding

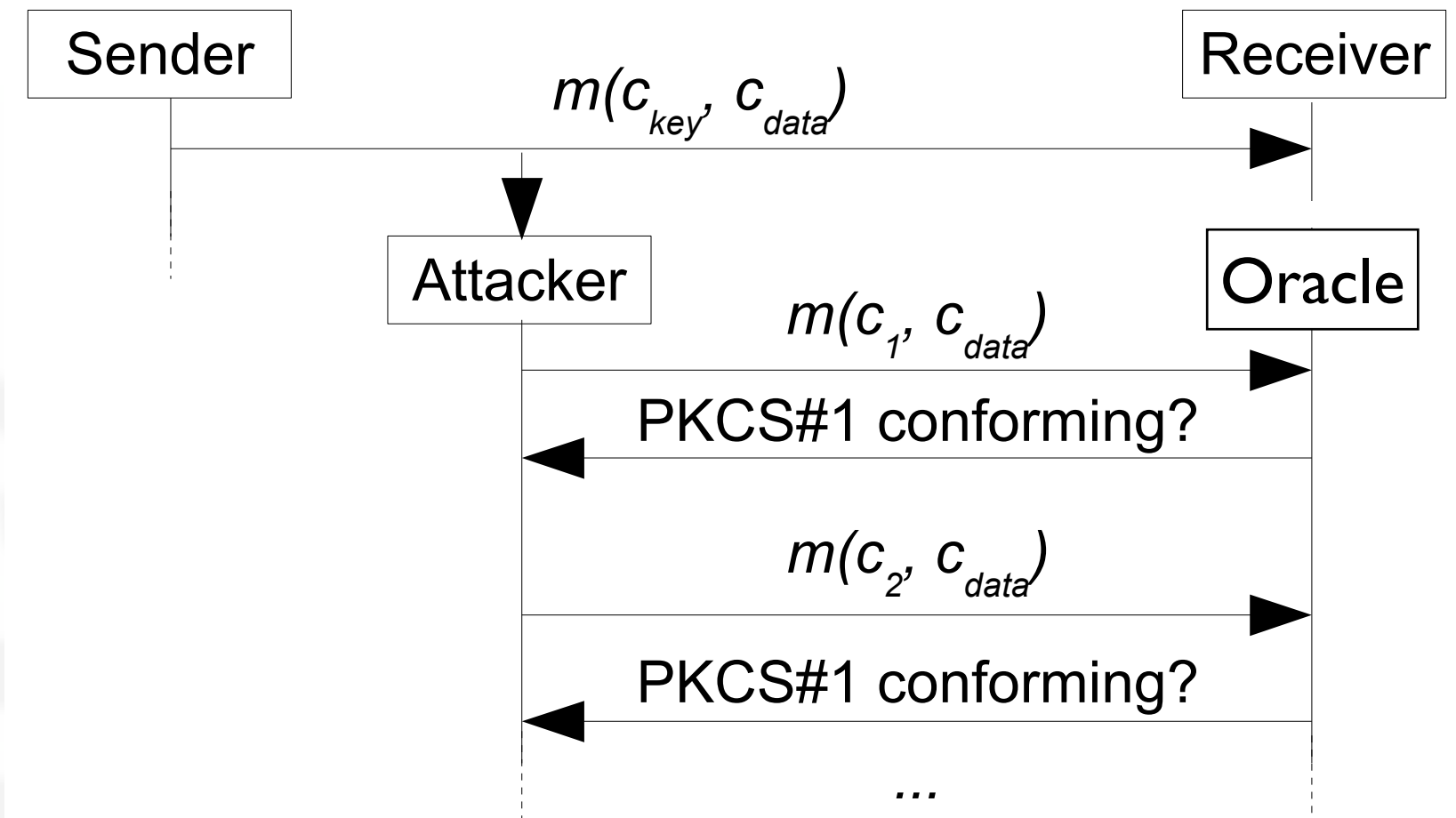


# Examples for attacks

## Breaking XML Encryption - Bleichenbacher attack

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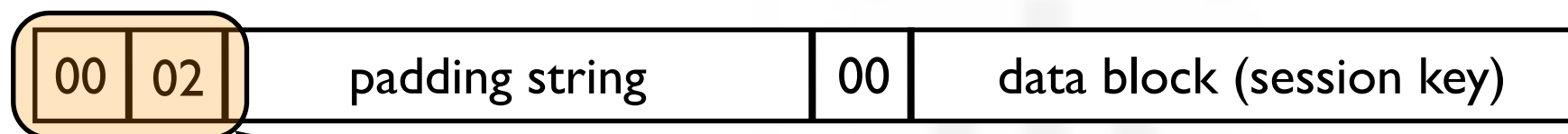
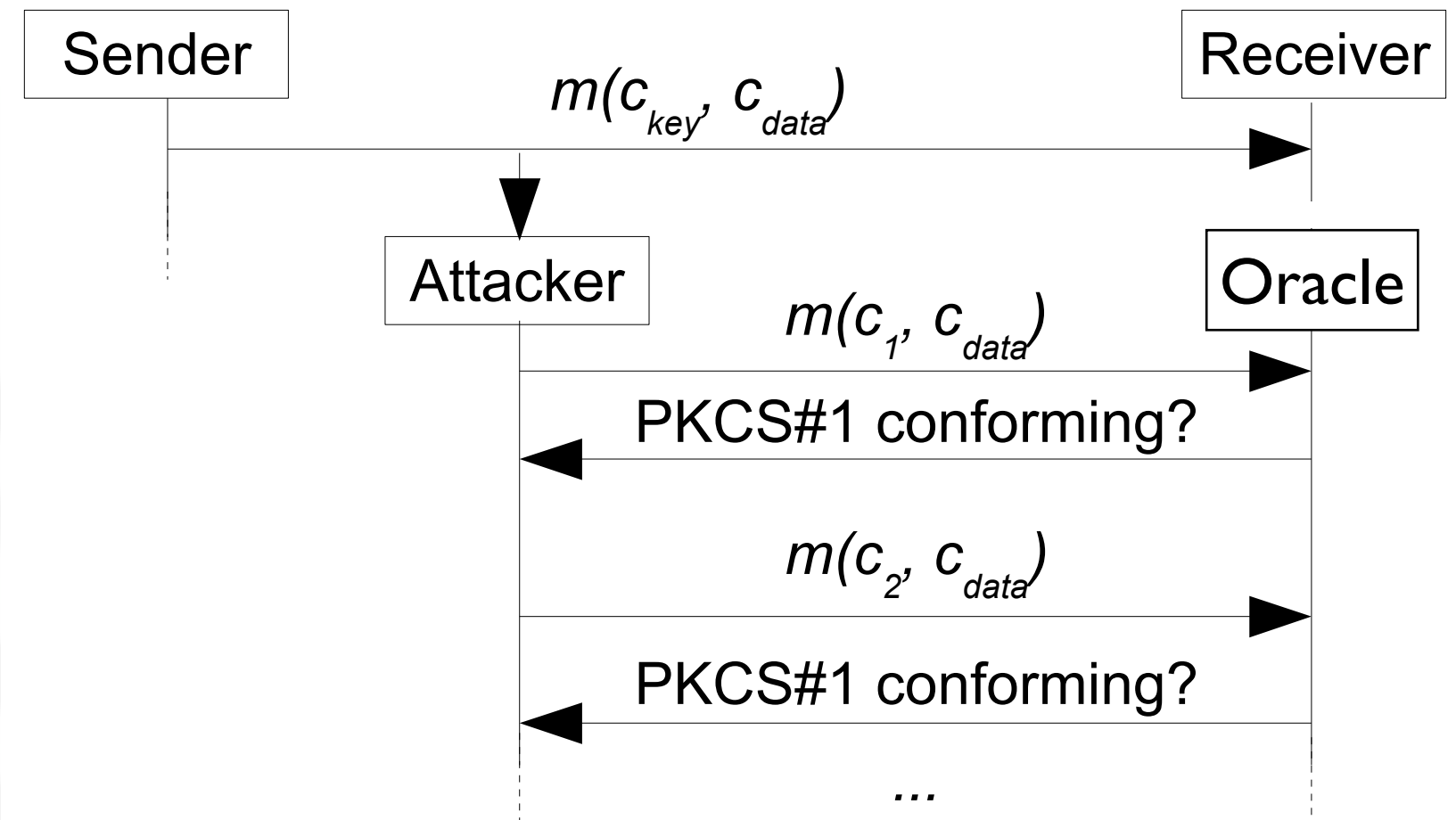


# Examples for attacks

## Breaking XML Encryption - Bleichenbacher attack

### “Bleichenbacher attack” [9]

- breaks RSA within  $\sim 1$  million requests
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PKCS#1 conformance check

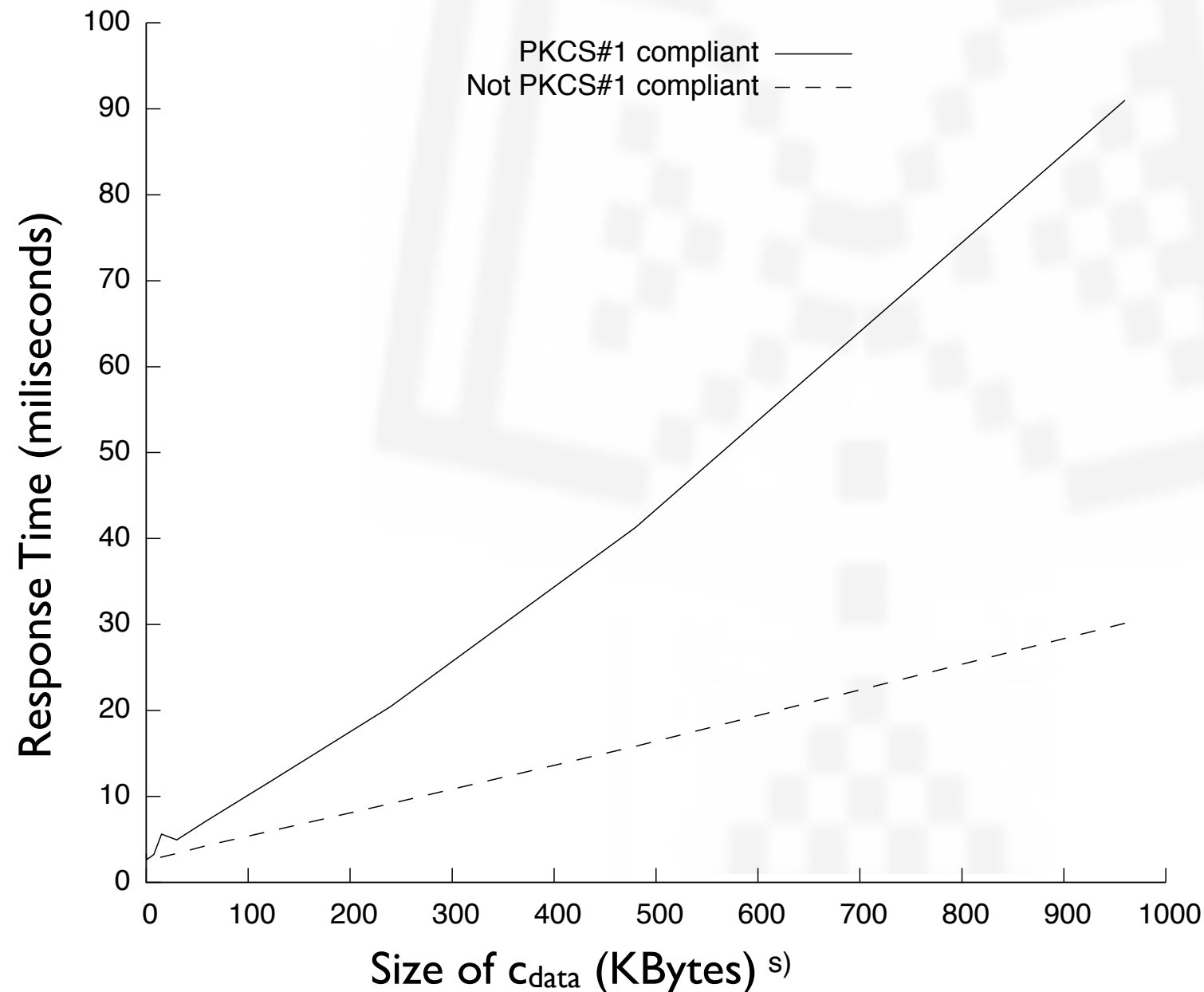




# Examples for attacks

## Breaking XML Encryption - Bleichenbacher attack

### Bleichenbacher attack + XML Encryption?



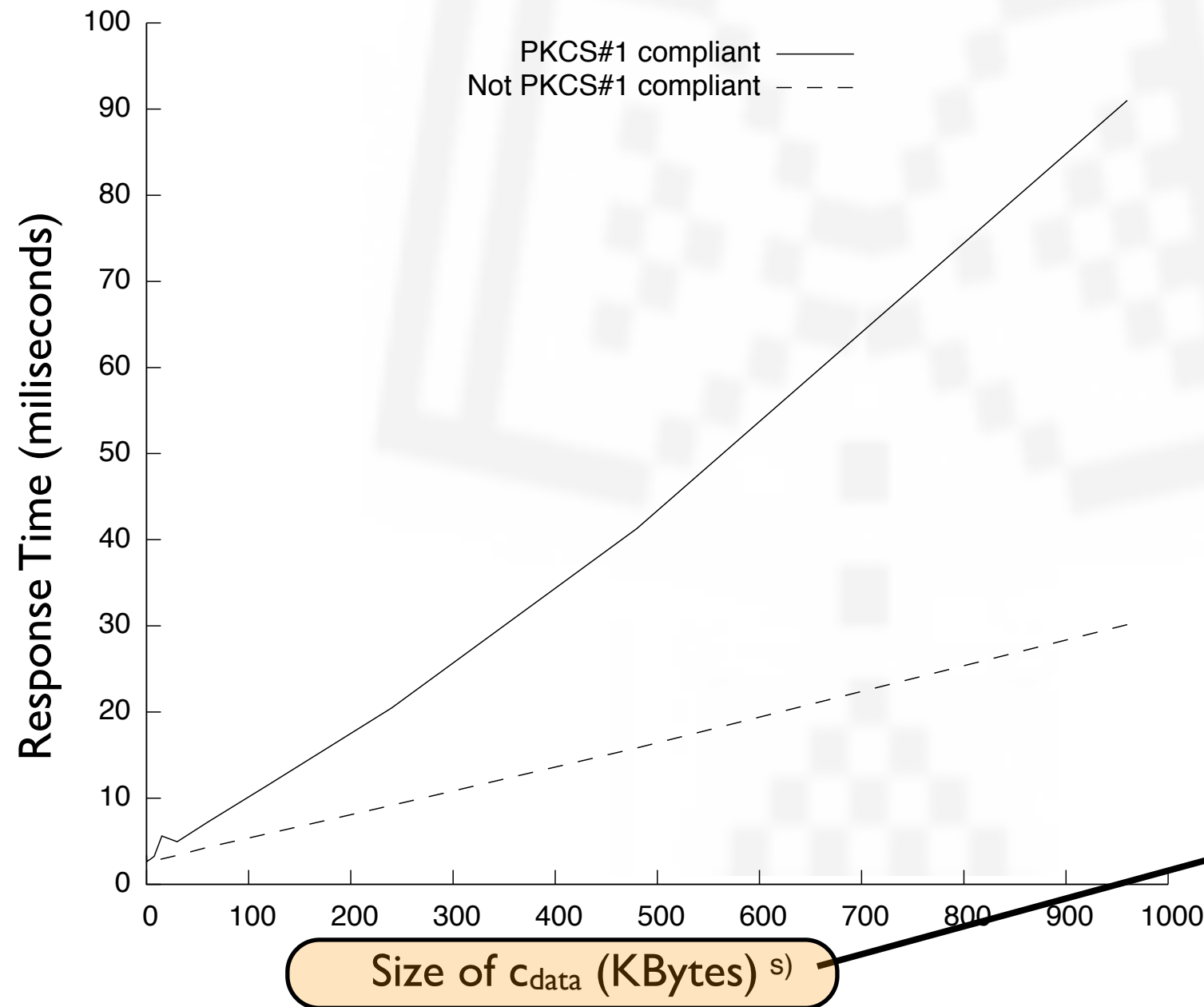
```
<Envelope>
  <Header>
    <Security>
      <EncryptedKey Id="EncKeyId"
        <EncryptionMethod Algorithm="..."
        <KeyInfo>...</KeyInfo>
        <CipherData>
          <CipherValue>Y2bh...fPw==</CipherValue>
        </CipherData>
        <ReferenceList>
          <DataReference URI="#EncDataId"
          </DataReference>
        </ReferenceList>
      </EncryptedKey>
    </Security>
  </Header>
  <Body>
    <EncryptedData Id="EncDataId"
      <EncryptionMethod Algorithm="..."
      <CipherData>
        <CipherValue>3bP...Zx0=</CipherValue>
      </CipherData>
    </EncryptedData>
  </Body>
</Envelope>
```



# Examples for attacks

## Breaking XML Encryption - Bleichenbacher attack

### Bleichenbacher attack + XML Encryption?



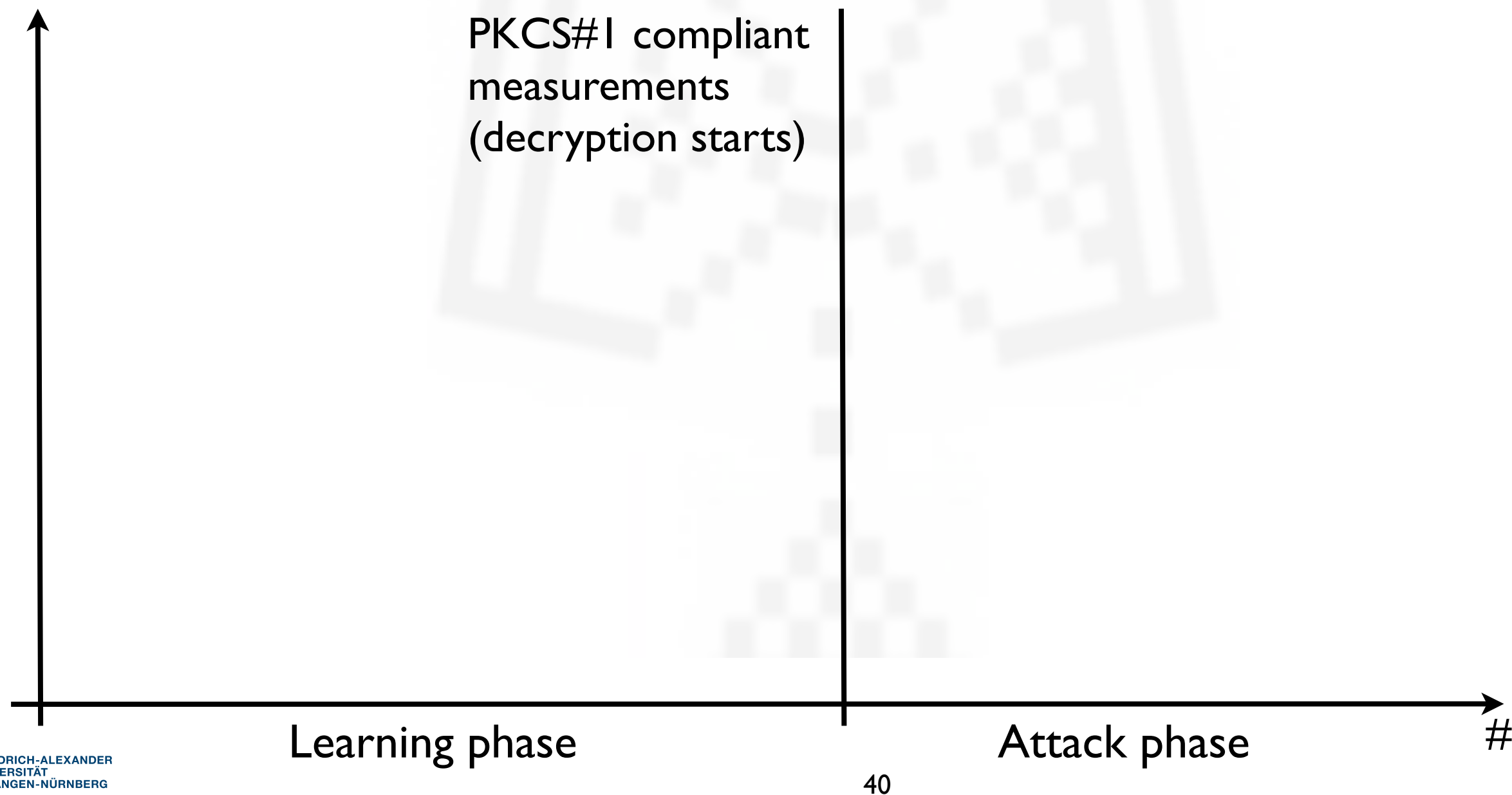
```
<Envelope>
  <Header>
    <Security>
      <EncryptedKey Id="EncKeyId"
        <EncryptionMethod Algorithm="..."
        <KeyInfo>...</KeyInfo>
        <CipherData>
          <CipherValue>Y2bh...fPw==
        </CipherData>
        <ReferenceList>
          <DataReference URI="#EncD
        </ReferenceList>
      </EncryptedKey>
    </Security>
  </Header>
  <Body>
    <EncryptedData Id="EncDataId"
      <EncryptionMethod Algorithm="..."
      <CipherData>
        <CipherValue>3bP...Zx0=
      </CipherData>
    </EncryptedData>
  </Body>
</Envelope>
```



# Examples for attacks

## Breaking XML Encryption - Possibilistic Timing Side Channel Attack

### Possibilistic timing side channel attack

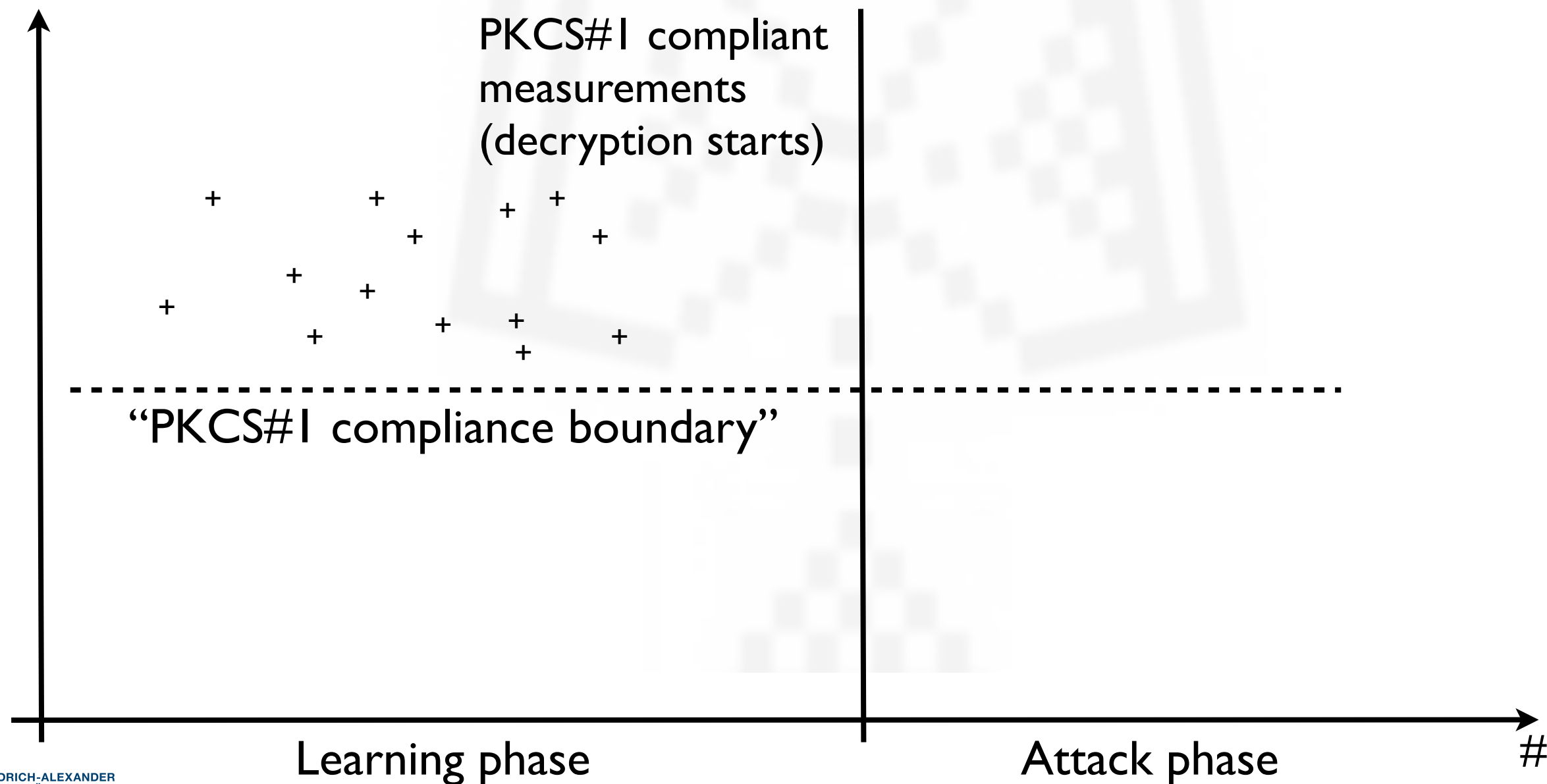




# Examples for attacks

## Breaking XML Encryption - Possibilistic Timing Side Channel Attack

### Possibilistic timing side channel attack

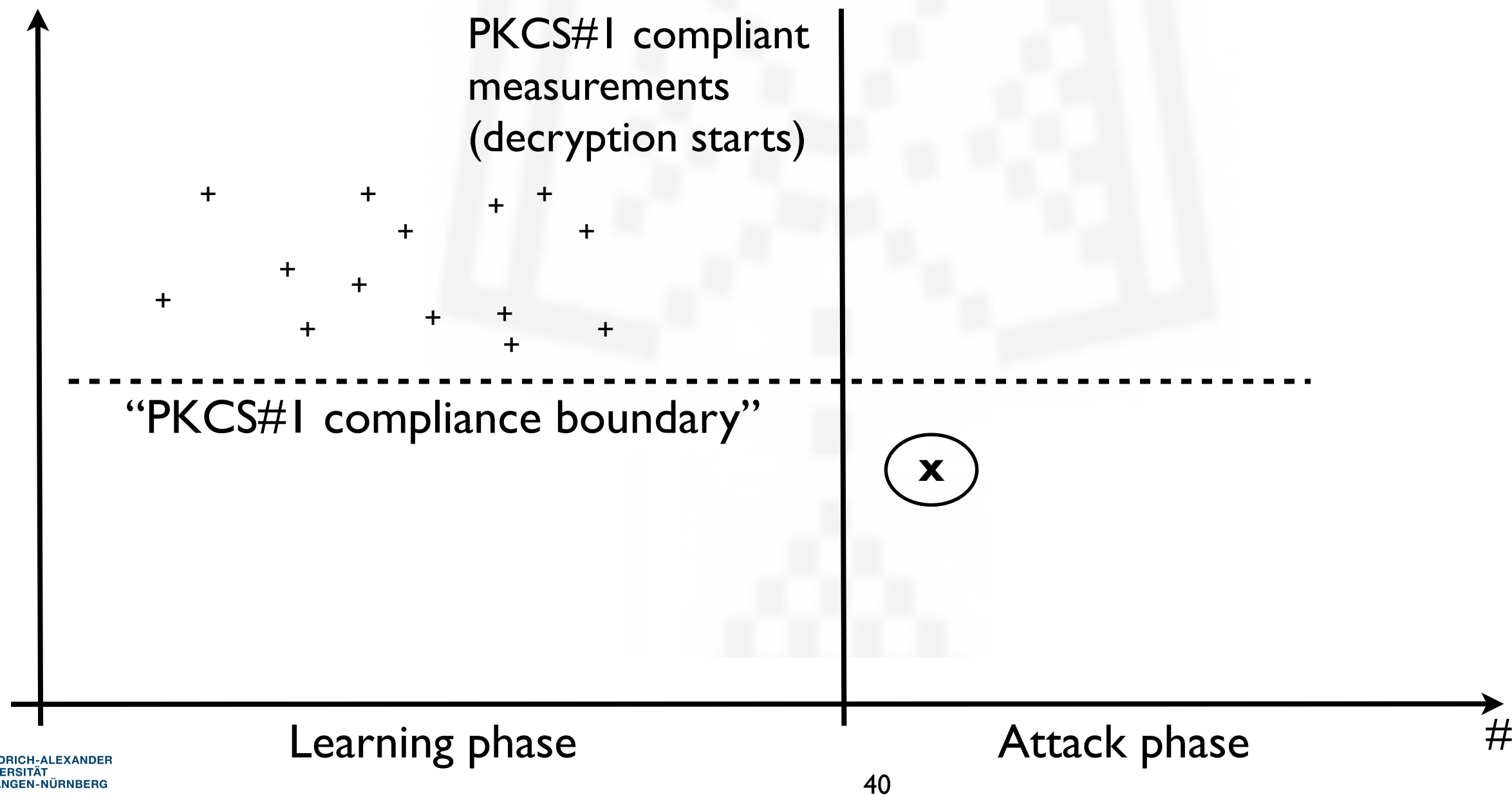




# Examples for attacks

## Breaking XML Encryption - Possibilistic Timing Side Channel Attack

### Possibilistic timing side channel attack



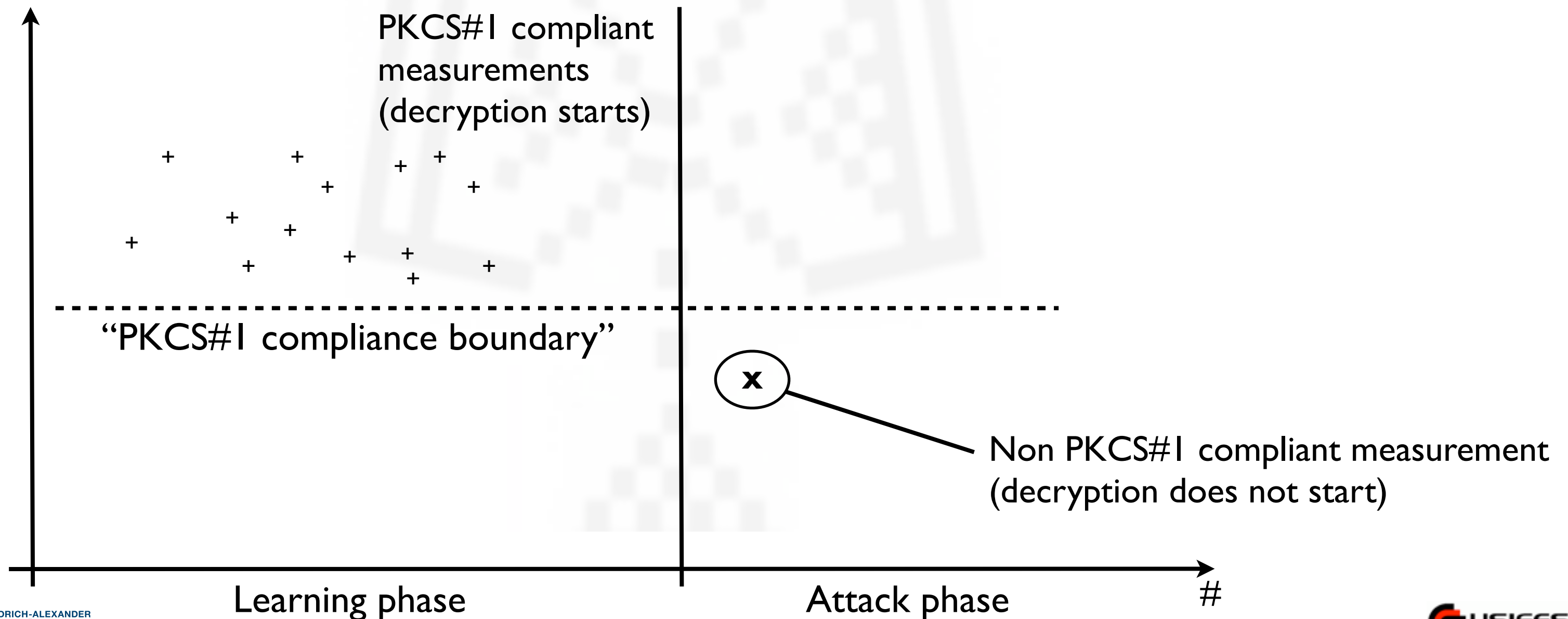




# Examples for attacks

## Breaking XML Encryption - Possibilistic Timing Side Channel Attack

### Possibilistic timing side channel attack

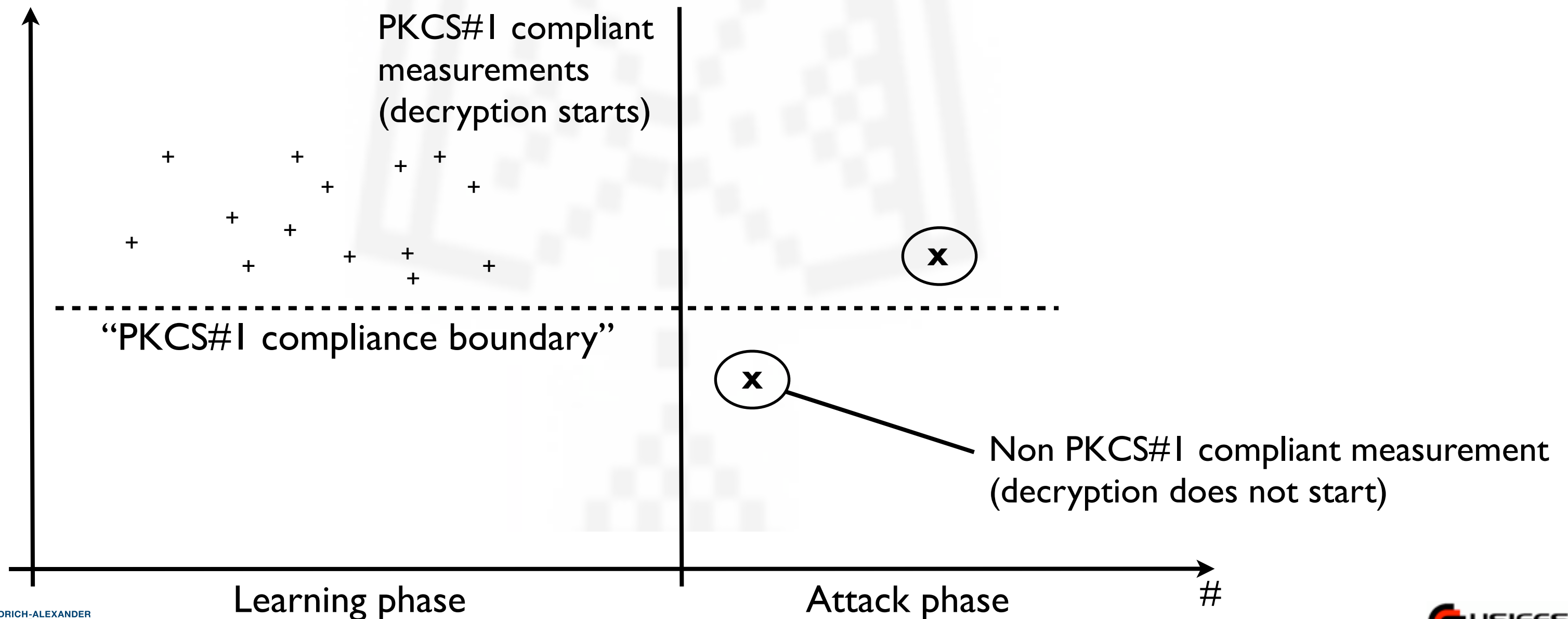




# Examples for attacks

## Breaking XML Encryption - Possibilistic Timing Side Channel Attack

### Possibilistic timing side channel attack

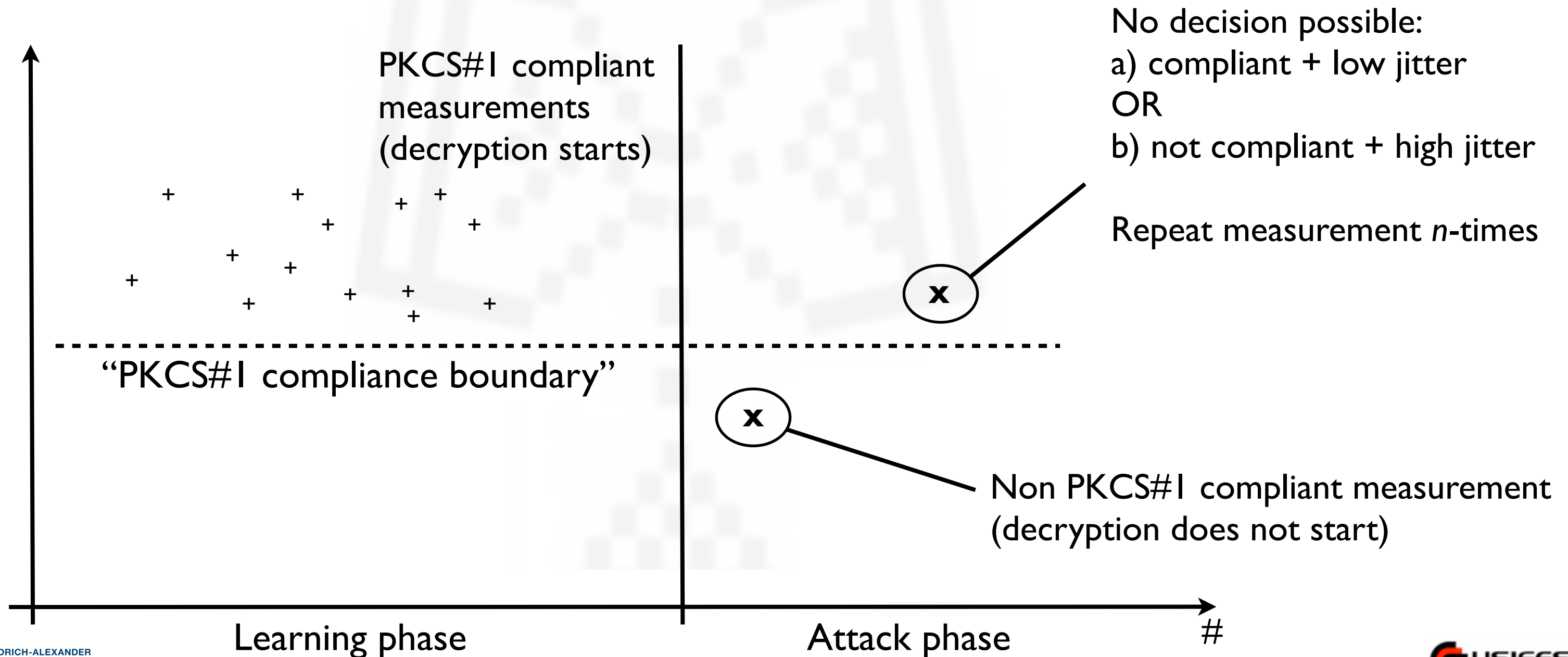




# Examples for attacks

## Breaking XML Encryption - Possibilistic Timing Side Channel Attack

### Possibilistic timing side channel attack



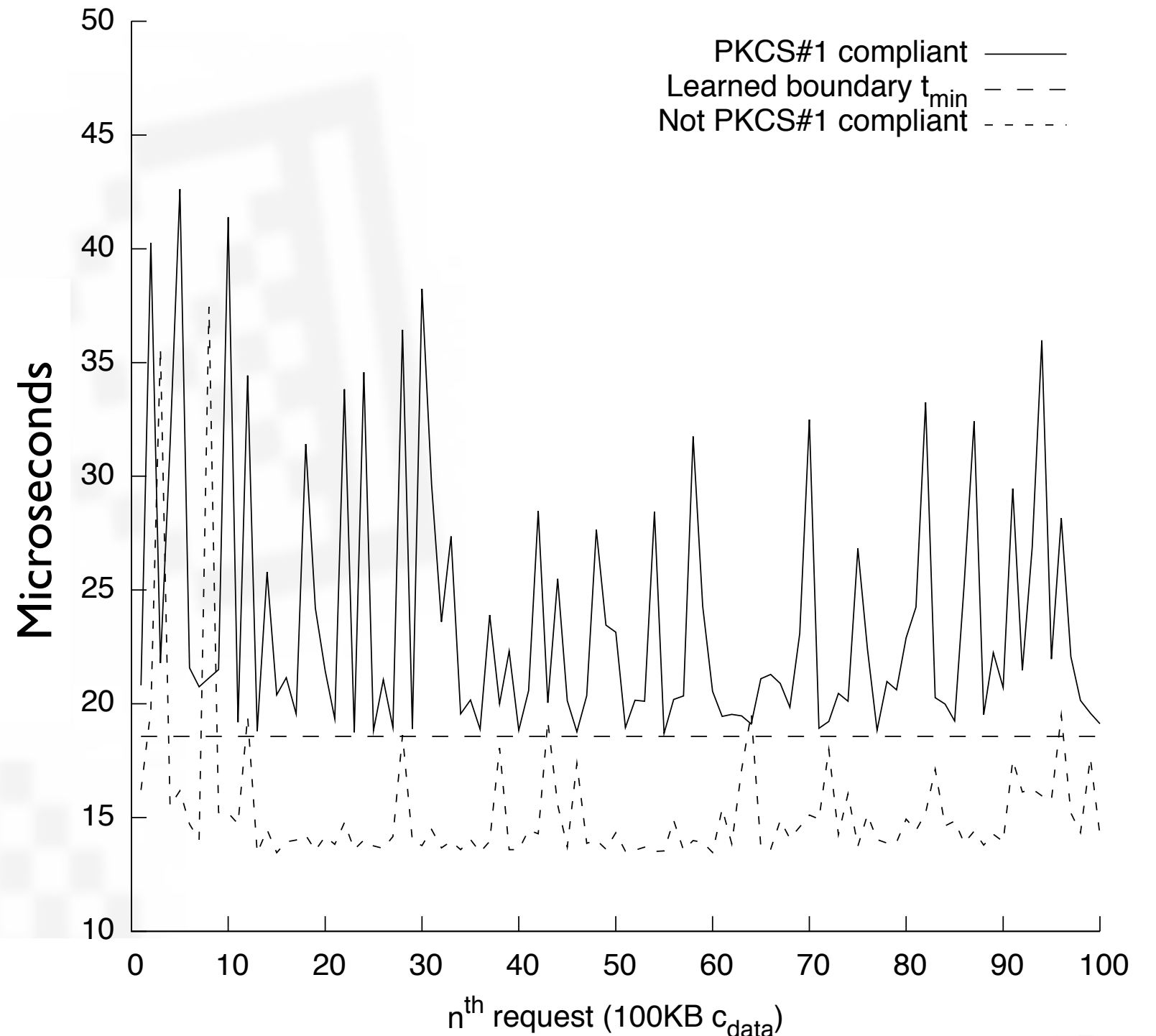


# Examples for attacks

Breaking XML Encryption - Timing attack against local server

## Attack against local server

- Decrypt ciphertext in ~3 hours
- Size of  $c_{data}$  was 100KB
- 321.870 oracle queries
- 398.123 actual requests (1.24 actual requests per oracle query)



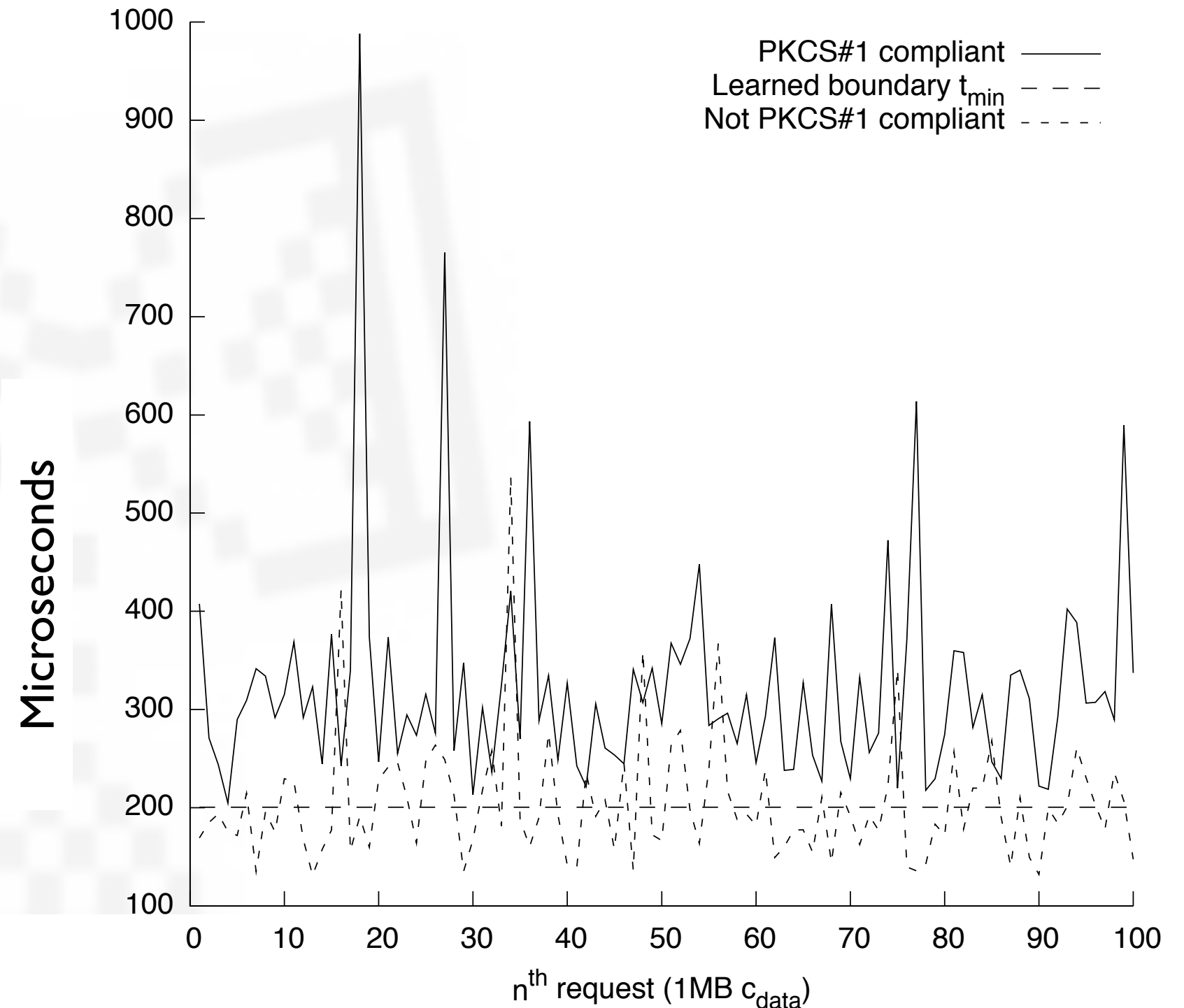


# Examples for attacks

Breaking XML Encryption - Timing attack against PlanetLab server

## Attack against Internet server (Planetlab)

- Decrypt ciphertext in  $< 1$  week
- Size of  $c_{data}$  was 1MB
- 2000 requests per hour
- 1.2 requests per oracle query







## Call for participation:

- Many open problems left, e.g.
  - integrate statistical hypothesis tests in FAU Analyser
  - Make interpacket timings available in FAU Timing
  - Come up with new and creative timing attacks
  - Test many, many applications... :-)
- Great topics for pentesters, researchers, and student theses!



## Literature & further reading

- [1] Scott A. Crosby and Dan S. Wallach and Rudolf H. Riedi, *Opportunities and Limits of Remote Timing Attacks*, ACM Trans. Inf. Syst. Secur, 12(3), 2009.
- [2] Tibor Jager and Juraj Somorovsky, *How to break XML encryption*, Proceedings of the 18th ACM Conference on Computer and Communications Security, CCS 2011, Chicago, Illinois, USA, October 17-21, 2011
- [3] Edward W. Felten and Michael A. Schneider. *Timing attacks on web privacy*. In SIGSAC: 7th ACM Conference on Computer and Communications Security. ACM SIGSAC, 2000.
- [4] Andrew Bortz and Dan Boneh. Exposing private information by timing web applications. In Carey L. Williamson, Mary Ellen Zurko, Peter F. Patel-Schneider, and Prashant J. Shenoy, editors, WWW, pages 621–628. ACM, 2007.
- [5] Andrew Bortz and Dan Boneh. *Exposing private information by timing web applications*. In Carey L. Williamson, Mary Ellen Zurko, Peter F. Patel-Schneider, and Prashant J. Shenoy, editors, WWW, pages 621–628. ACM, 2007.
- [7] Sebastian Schinzel, *An Efficient Mitigation Method for Timing Side Channels on the Web*, Proceedings of IFIP/SEC 2011.  
[http://sebastian-schinzel.de/\\_download/cosade-2011-extended-abstract.pdf](http://sebastian-schinzel.de/_download/cosade-2011-extended-abstract.pdf)
- [8] Felix C. Freiling and Sebastian Schinzel, *Detecting Hidden Storage Side Channel Vulnerabilities in Networked Applications*, Proceedings of IFIP/SEC 2011.  
[http://sebastian-schinzel.de/\\_download/ifip-sec2011.pdf](http://sebastian-schinzel.de/_download/ifip-sec2011.pdf)
- [9] Daniel Bleichenbacher. *Chosen ciphertext attacks against protocols based on the RSA encryption standard PKCS #1*. In Advances in Cryptology – CRYPTO 1998, pages 1–12, 1998.



Thanks for your attention!

Discussion...

Web 1.0: [sebastian.schinzel@cs.fau.de](mailto:sebastian.schinzel@cs.fau.de)

Web 2.0: <https://twitter.com/seecurity>



# Backup

Backup



## Preventing Timing Side Channel Attacks





# Examples for attacks

## Breaking XML Encryption - Preventive Measures

### Preventing Bleichenbacher attack against XML Encryption

#### Vulnerable:

1. Decrypt session key  $m = dec_{rsa}(c_{key})$
2. **Return error** if  $m$  does not comply with PKCS#1 and **stop here**
3. Decrypt  $c_{data}$  (results in XML subtree)
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### Preventing Bleichenbacher attack against XML Encryption

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1. Decrypt session key  $m = \text{dec}_{\text{rsa}}(c_{\text{key}})$
2. **Return error** if  $m$  does not comply with PKCS#1 and **stop here**
3. Decrypt  $c_{\text{data}}$  (results in XML subtree)
4. Copy subtree in XML doc
5. Parse XML doc
6. Return error if XML doc is invalid

#### Fixed:

1. Decrypt session key  $m = \text{dec}_{\text{rsa}}(c_{\text{key}})$
2. **Generate random session key  $m'$**  if  $m$  does not comply with PKCS#1 and **continue**
3. Decrypt  $c_{\text{data}}$  (results in XML subtree)
4. Copy subtree in XML doc
5. Parse XML doc
6. Return error if XML doc is invalid



# Preventing Timing Side Channel Attacks

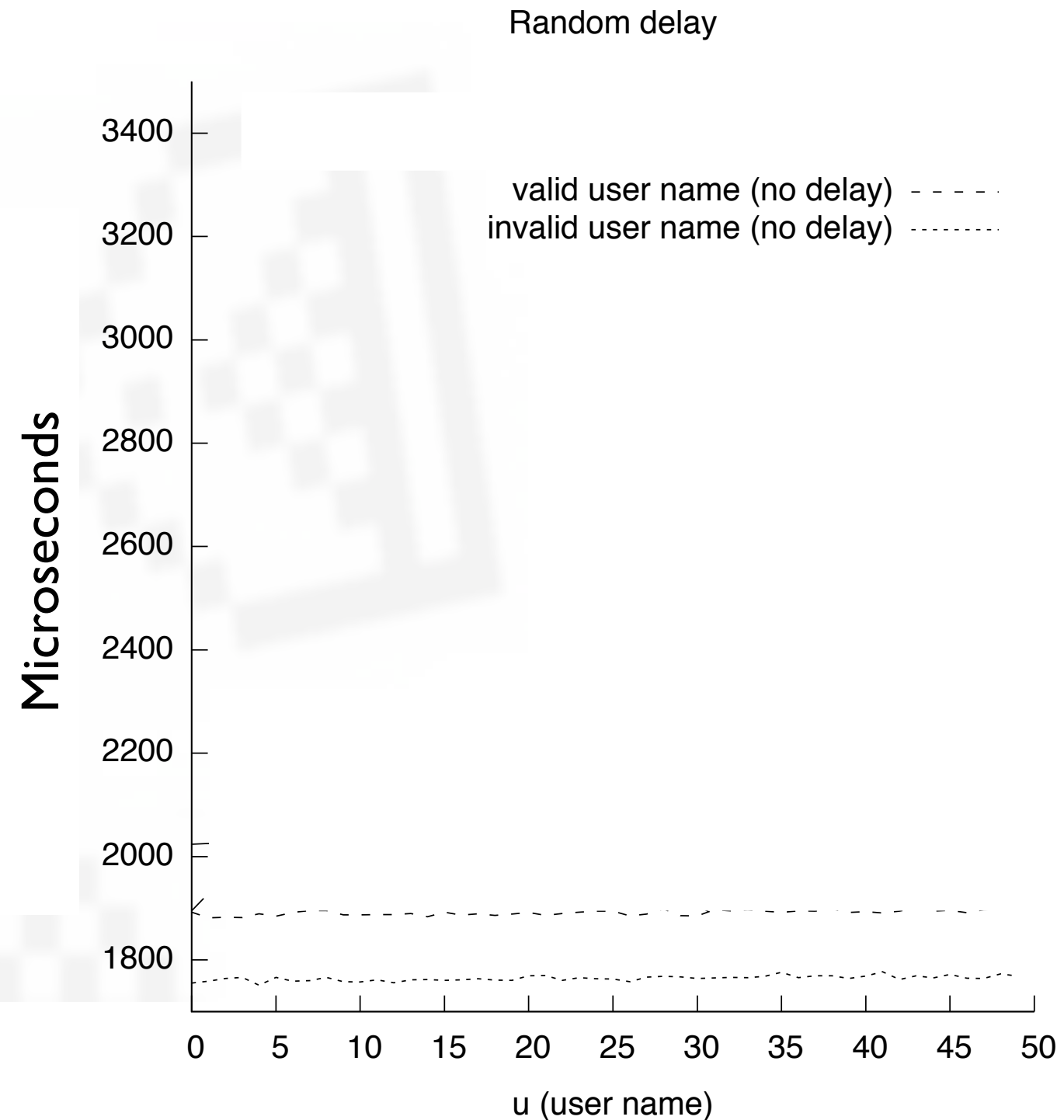
Random delay

## Random delay padding

1.  $r = \text{random}() \% 200 \mu\text{s}$

2. `usleep( r )`

- PRO: increases effort for timing analysis (attacker needs to measure more often)
- CON: proper filtering will remove the random delay





# Preventing Timing Side Channel Attacks

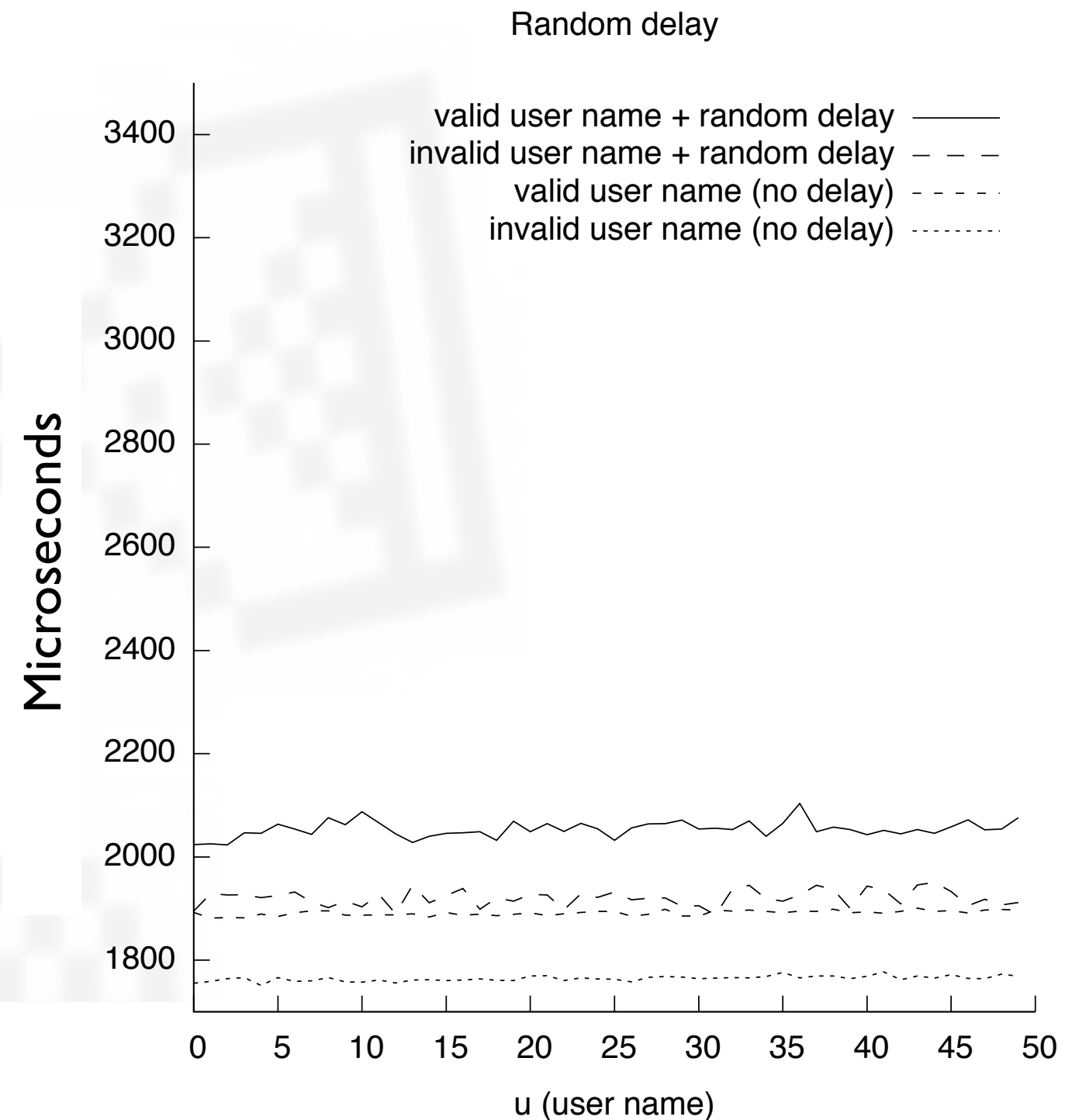
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# Preventing Timing Side Channel Attacks

## Deterministic and Unpredictable Delay (DUD)

## Deterministic and Unpredictable Delay

1.  $r = \text{md5}(\text{input} + \text{secret}) \% 200 \mu\text{s}$

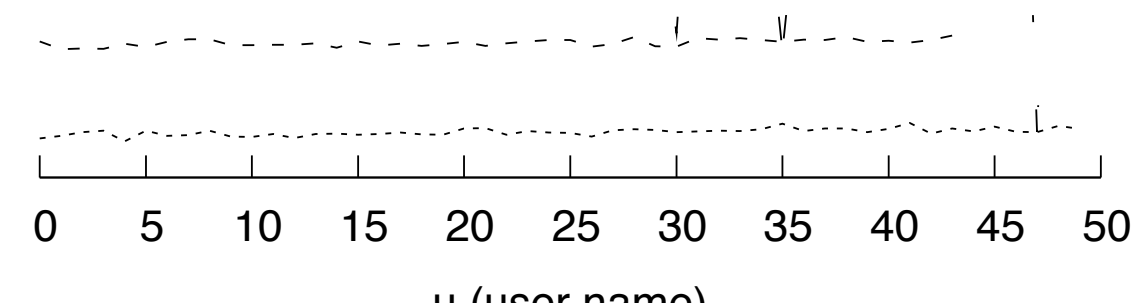
2. `usleep( r )`

- PRO: offers security guarantees that are independent of the amount of measurements

Deterministic and Unpredictable Delay (DUD)

valid user name (no delay) - - - - -  
invalid user name (no delay) - - - - -

Microseconds







# Preventing Timing Side Channel Attacks

## Deterministic and Unpredictable Delay (DUD)

## Deterministic and Unpredictable Delay

1.  $r = \text{md5}(\text{input} + \text{secret}) \% 200 \mu\text{s}$

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