

Android geolocation using GSM network

« Where was Waldroid? »

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#27c3
27-30 December 2010, Berlin



Speaker's bio

- French computer security engineer
- Main activities:
 - Penetration testing&security audits
 - Security trainings
 - Security research
- Main interests:
 - Security of protocols (authentication, cryptography, information leakage, zero-knowledge proofs...)
 - Number theory (integer factorization, primality tests, elliptic curves)



Why Android?

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Why Android?



- Why not?
- In just 2 years, 300,000 Android phones activated each day
(Andy Rubin, Google, 2010/12/09)
- Android sales overtake iPhone in the U.S. since summer
- Because hacking on Android is sooooo cool (Linux kernel ☺)

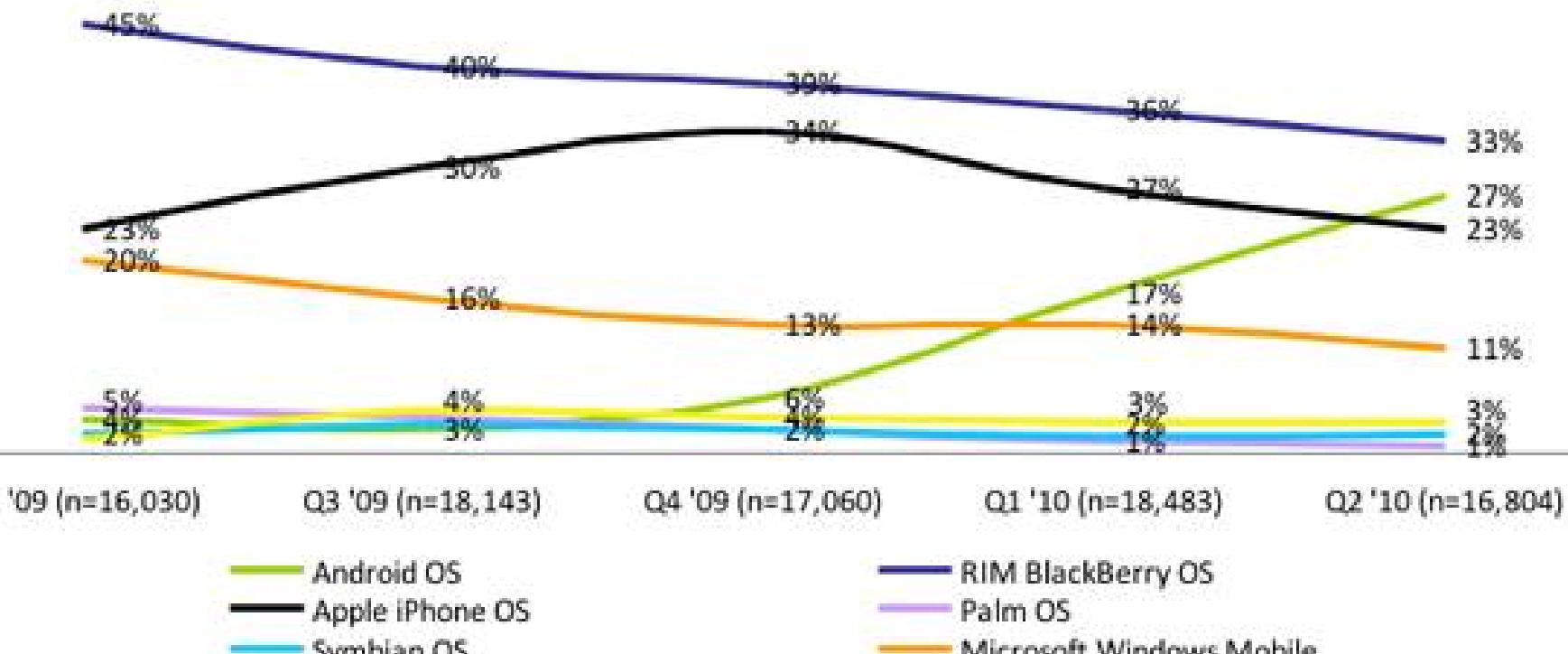


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Why Android?

Operating System Share: 6 Month Recent Acquirers

Smartphone Subscribers, National, US



Source: The Nielsen Company

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Geolocation: different approaches

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GPS



- Pros:
 - Very accurate
- Cons:
 - Phone needs a built-in GPS
 - User must switch it on
 - Doesn't work inside buildings nor underground

Wi-Fi



- Pros:
 - Works inside buildings
- Cons:
 - Phone needs built-in Wi-Fi
 - User must switch it on
 - Less accurate than GPS
 - Needs access points



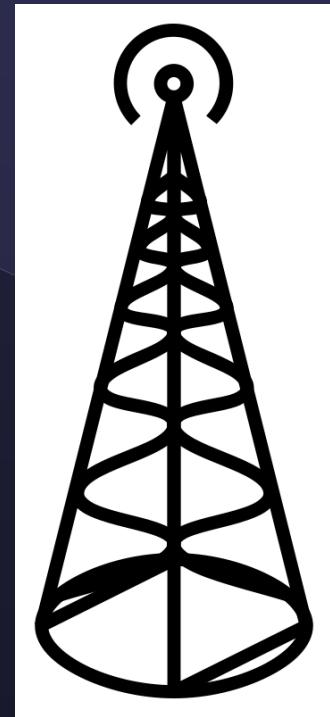
GSM location



- Pros:
 - No need for built-in GPS or Wi-Fi
 - Can be done from the network side
- Cons:
 - Medium accuracy
 - Needs GSM coverage



Cell location resolution



- Every GSM cell (BTS) is identified by 4 numbers:
 - MCC: Mobile Country Code
 - MNC: Mobile Network Code
 - LAC: Location Area Code
 - CID: Cell ID



(MCC: 262, MNC: 01) = T-Mobile® Deutschland

Cell location resolution

- There have been several attempts to build databases of GSM cells:

Name	Cells	Countries (MCC)	Operators (MNC)	Measures
http://www.location-api.com/ ↗	11 182 473	215	1050	424 000 000
http://labs.ericsson.com/apis/mobile-location/ ↗	3 900 000			
http://opencellid.org ↗	610 168	168	208	49 101 675
http://cellid.telin.nl ↗	133 637	61	165	832 474
http://cellspotting.com ↗	111 287		591	
http://celldb.org ↗	138 582	221	640	2 649 453
http://developer.yahoo.com/yrb/zonetag/ ↗				
http://www.cellumap.com ↗				
http://openbmap.org ↗	204 226 (582 964)	169		

Source: Wikipedia (http://en.wikipedia.org/wiki/Cell_ID)

Cell location resolution

- Why not use Google fantastic indexing power?
- Huge and continuously updated database thanks to:

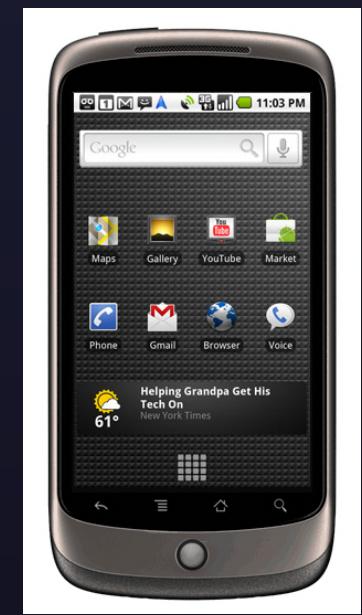
Flickr photo by PhyreWorX
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Google cars

&

Android phones



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Cell location resolution

- Google API? Quite confidential...
- Reverse-engineer:
 - What is used when you run Android Google Maps without GPS nor Wi-Fi
 - What is used by Google Gears plugin when you do a Google local search in your browser



Cell location resolution

- Android Google Maps internals:
 - tcpdump ARM compilation
 - Proprietary binary protocol
 - HTTP POSTed to
<http://www.google.com/glm/mmap>
 - See “Poor Man's GPS” by Dhaval Motghare for reference:
<http://www.orangeapple.org/?p=82>
 - Buggy...



Cell location resolution

- Google Gears internals:
 - Sniff Firefox plugin network traffic
 - See it's simple JSON!
 - Some (confidential!) reference here:
<http://code.google.com/p/gears/wiki/GeolocationAPI>
 - “Officially deprecated” but updated and works a lot better than previous binary protocol



Cell location resolution

```
POST /loc/json HTTP/1.1
Accept-Charset: utf-8
Accept-Encoding: plain
Cache-Control: no-cache
Connection: close
Content-Length: 242
Content-Type: application/json
Host: www.google.com
```

```
{"radio_type": "gsm", "address_language": "fr_FR",
"host": "maps.google.com", "version": "1.1.0",
"cell_towers": [ {"mobile_network_code": 1, "cell_id": 32755, "mobile_country_code": 208, "location_area_code": 24832} ], "request_address": true}
```

Google Gears GSM Geolocation API full query

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Cell location resolution

```
{"location":  
{"latitude":48.886363,"longitude":2.246213,"address":  
{"country":"France","country_code":"FR","region":"Ile-de-  
France","county":"Hauts-de-  
Seine","city":"Puteaux","street":"Rue Paul  
Lafargue","street_number":"16","postal_code":"92800"}, "acc  
uracy":500.0}, "access_token": "2:1dxrwvFk6ejLzSpv:BDHb9oizx  
wm0bwbsb"}
```

Google Gears GSM Geolocation API response body

- Interesting details:

- Latitude&longitude
- Full human-readable address (including street number, street name, zip code, city, region and country!)
- Accuracy (in meters) → cell coverage?



Cell location resolution

- Going further: mapping the GSM network using sniffing with a SDR (Software Defined Radio) or an old phone (Nokia 3310)
- USRP 1 from Ettus Research LLC:



Cell location resolution

- Use excellent AirProbe project:
<https://svn.berlin.ccc.de/projects/airprobe/>
- ¹ Scan with GnuRadio
 - ² Demodulate with AirProbe
 - ³ Decode with Wireshark



Cell location resolution

```
$ tshark -V gsm_a.cell_ci -r out1.xml | grep -A2 'Cell CI'  
Cell CI: 0x3198 (12696)  
Location Area Identification - LAC (0x1005)  
    Mobile Country Code (MCC): 208, Mobile Network Code (MNC): 10  
--  
Cell CI: 0x31fe (12798)  
Location Area Identification - LAC (0x1005)  
    Mobile Country Code (MCC): 208, Mobile Network Code (MNC): 10  
--  
Cell CI: 0x3806 (14342)  
Location Area Identification - LAC (0x044c)  
    Mobile Country Code (MCC): 208, Mobile Network Code (MNC): 10  
--  
Cell CI: 0xe0ba (57530)  
Location Area Identification - LAC (0x044c)  
    Mobile Country Code (MCC): 208, Mobile Network Code (MNC): 10
```

Cell ID extraction from a demodulated capture

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Cell location resolution

- Result!:

The screenshot shows a Google Maps interface with a search bar at the top. Below the search bar are buttons for 'Itinéraire' (Itinerary), 'Mes cartes' (My maps), and a 'Recherche Google Maps' button. To the right of the search bar are links for 'Afficher les options de recherche' (Show search options) and other map controls.

The main map area displays a portion of Paris, specifically around Montparnasse. Several location markers are visible, including yellow markers for 'Rue de l'Arrivée' and 'Rue du Départ', and blue markers for various cellular locations. A callout box is open over one of the blue markers, providing details for 'Bouygues Telecom 3':
Bouygues Telecom 3
Dernière mise à jour le mars 20 par Renaud
Bouygues Telecom
933,60 Mhz
208-20-315-39390
48.836715, 2.327898

The map also shows several landmarks and streets, including Rue de la République, Rue de l'Arrivée, Rue du Départ, Boulevard Edgar Quinet, Avenue du Maine, and Rue Vercingétorix. A legend at the bottom left indicates distances of 500 pieds and 100 m. The bottom right corner of the map includes copyright information: ©2010 Google - Données cartographiques ©2010 Google, Tele Atlas - [Conditions d'utilisation](#).

GSM mapping 1 square kilometre of Paris from my bed ☺

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Attack vectors

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Attack basics

- Android uses a specific logging facility
- Enabled by default
- 3 or 4 different logs
- Circular memory buffers
- Handled by character device files
- Built-in logcat tool to manipulate the logs



Attack basics

```
# ls -l /dev/log
crw-rw--w- 1 root log 10, 36 Dec 25 15:15 system
crw-rw--w- 1 root log 10, 37 Dec 25 15:15 radio
crw-rw--w- 1 root log 10, 39 Dec 25 15:15 main
crw-rw--w- 1 root log 10, 38 Dec 25 15:15 events

# cd /dev/log ; for f in *; do logcat -b $f -g; done
/dev/log/events: ring buffer is 256Kb (255Kb consumed), max entry is 4096b, max
payload is 4076b

/dev/log/main: ring buffer is 64Kb (63Kb consumed), max entry is 4096b, max
payload is 4076b

/dev/log/radio: ring buffer is 64Kb (14Kb consumed), max entry is 4096b, max
payload is 4076b

/dev/log/system: ring buffer is 64Kb (6Kb consumed), max entry is 4096b, max
payload is 4076b
```

Playing with logging facility

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Attack basics

```
# hexdump -C radio | head  
  
00000000  4e 00 00 00 73 01 00 00 95 01 00 00 8c 3f 17 4d  |N...s.....?..M|  
00000010  81 31 51 12 03 47 53 4d 00 5b 47 73 6d 44 61 74  |.1Q..GSM.[GsmDat|  
00000020  61 43 6f 6e 6e 65 63 74 69 6f 6e 2d 31 5d 20 44  |aConnection-1] D|  
00000030  63 49 6e 61 63 74 69 76 65 53 74 61 74 65 3a 20  |cInactiveState: |  
00000040  73 65 74 45 6e 74 65 72 4e 6f 74 69 63 61 74 69  |setEnterNoticati|  
00000050  6f 6e 50 61 72 61 6d 73 20 63 70 2c 63 61 75 73  |onParams cp,caus|  
00000060  65 00 47 00 fa d3 73 01 00 00 95 01 00 00 8c 3f  |e.G...s.....?|  
00000070  17 4d 81 31 51 12 03 47 53 4d 00 5b 47 73 6d 44  |.M.1Q..GSM.[GsmD|  
00000080  61 74 61 43 6f 6e 6e 65 63 74 69 6f 6e 2d 31 5d  |ataConnection-1]|  
00000090  20 44 63 41 63 74 69 76 65 53 74 61 74 65 3a 20  | DcActiveState: |
```

Playing with logging facility

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```
$ logcat -v time -b radio -d -s RILJ:D  
12-26 14:53:25.147 D/RILJ      ( 371): [3114]> QUERY_NETWORK_SELECTION_MODE  
12-26 14:53:25.157 D/RILJ      ( 371): [3111]< OPERATOR {Orange F, Orange F, 20801}  
12-26 14:53:25.177 D/RILJ      ( 371): [3112]< GPRS_REGISTRATION_STATE {1, null, null,  
9}  
12-26 14:53:25.197 D/RILJ      ( 371): [3113]< REGISTRATION_STATE {1, 0403, 00061E10,  
9, null, null, null, null, null, null, null, null, null, null}  
12-26 14:53:25.207 D/RILJ      ( 371): [3114]< QUERY_NETWORK_SELECTION_MODE {0}  
12-26 14:53:25.247 D/RILJ      ( 371): [3115]> REQUEST_GET_NEIGHBORING_CELL_IDS  
12-26 14:53:25.257 D/RILJ      ( 371): [3115]< REQUEST_GET_NEIGHBORING_CELL_IDS  
12-26 14:53:27.427 D/RILJ      ( 371): [UNSL]< UNSOL_RESPONSE_NETWORK_STATE_CHANGED  
12-26 14:53:27.427 D/RILJ      ( 371): [3116]> OPERATOR  
12-26 14:53:27.427 D/RILJ      ( 371): [3117]> GPRS_REGISTRATION_STATE  
12-26 14:53:27.427 D/RILJ      ( 371): [3118]> REGISTRATION_STATE  
12-26 14:53:27.427 D/RILJ      ( 371): [3119]> QUERY_NETWORK_SELECTION_MODE  
12-26 14:53:27.437 D/RILJ      ( 371): [3116]< OPERATOR {Orange F, Orange F, 20801}  
12-26 14:53:27.457 D/RILJ      ( 371): [3117]< GPRS_REGISTRATION_STATE {1, null, null,  
9}  
12-26 14:53:27.477 D/RILJ      ( 371): [3118]< REGISTRATION_STATE {1, 0403, 00061E00,  
9, null, null, null, null, null, null, null, null, null}
```

History of user's visited MCCs+MNCs, LACs, CIDs in radio logs

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Attack basics

- Attack scenario:
 - Collect history of visited GSM cells on the victim's side (no prior access needed)
 - Send them to the attacker
 - Resolve them into latitude&longitude
- Attack range:
 - Local (i.e. physical attack)
 - Remote (here remote means using a local vulnerability!)



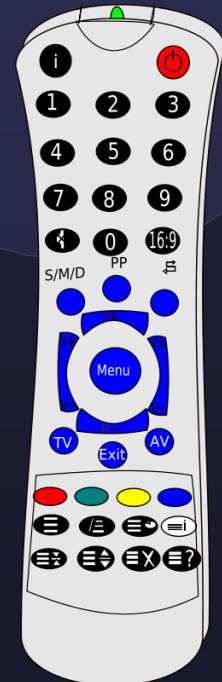
Physical attack



- Connect the victim's phone to the attacker computer via USB
- Requires:
 - Physical access to the victim's phone for a few seconds
- Works even if the victim's phone is locked! (using USB debugging function)



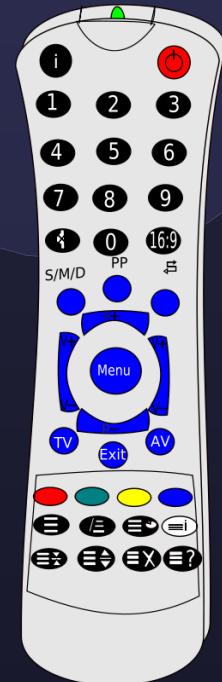
Remote attack



- Remotely spy the victim
- Malware application who abuse either:
 - User trust
 - Android security model
- Requires:
 - A bit of social engineering
(or not ☺)



Remote attack



- Android permissions model:
Dalvik (java) sandbox
- Permissions: android.permission.*
- What can a user fear?
 - Dangerous combination of 2 permissions:
ACCESS_COARSE_LOCATION
or ACCESS_FINE_LOCATION
+ INTERNET



Remote attack

- 1st attack - Use both permissions:
 - Internet permission is needed for free ad-sponsored applications
 - Official geolocation permission is needed for location-aware applications

☞ most users won't care!

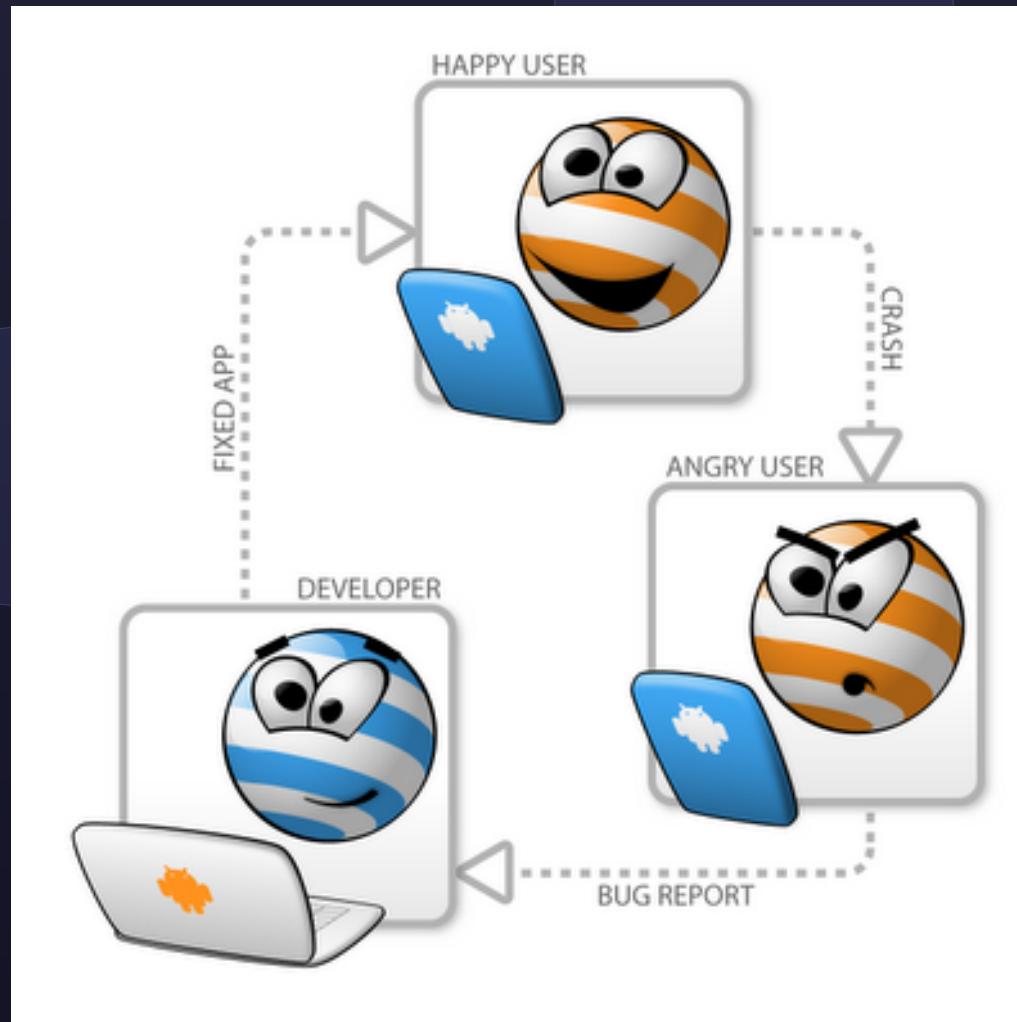


Remote attack

- 2nd attack - Use the radio logs:
 - Instead of using Android geolocation API, read radio logs (READ_LOGS permission) to collect Cell IDs
 - Write results into the system log (no permission needed!)
 - Voluntarily crash the application when needed (no permission needed!)
 - If the user reports the crash, system log is sent to the developer using the integrated Google Feedback client ☺



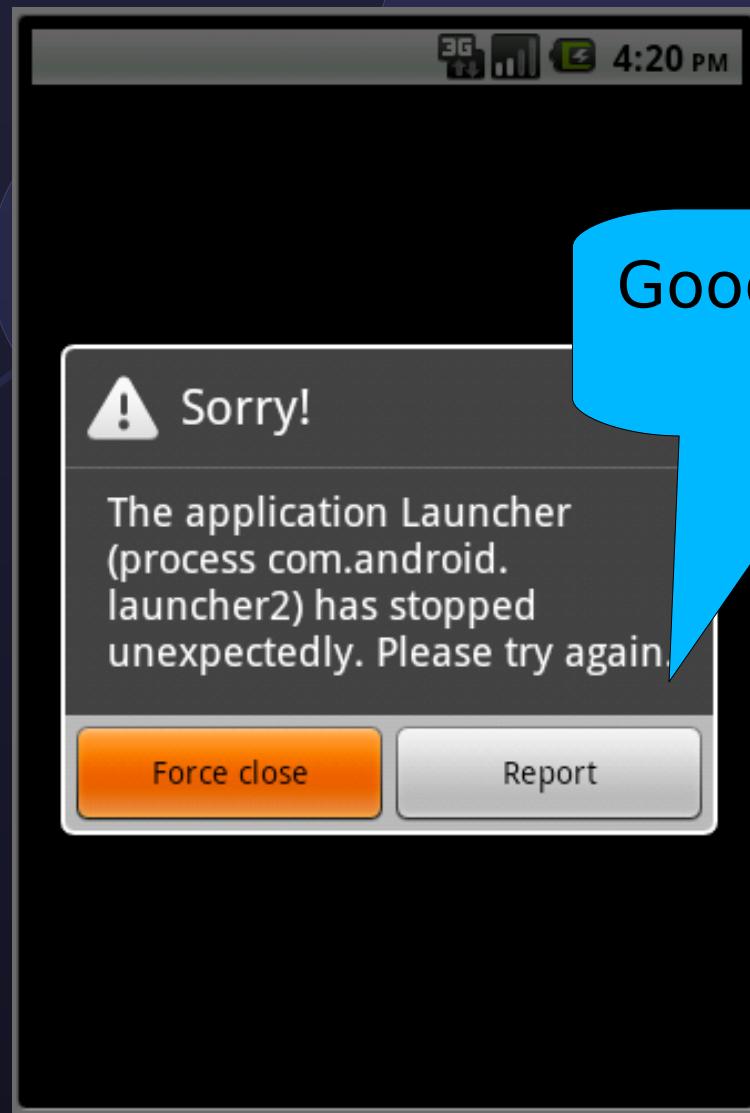
Remote attack



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Remote attack



Remote attack

User reports

New	Exception	Reports	Reports/Week
New	OutOfMemoryError in Bitmap.nativeCreate()	232 reports	16 reports/week
New	OutOfMemoryError in Bitmap.nativeCreateFromParcel()	19 reports	10 reports/week
New	OutOfMemoryError in BitmapFactory.nativeDecodeAsset()	88 reports	9 reports/week
New	NullPointerException in Bitmap.createBitmap()	21 reports	5 reports/week
New	ArrayIndexOutOfBoundsException in ArrayList.get()	4 reports	4 reports/week
New	NullPointerException in Parcel.readException()	23 reports	2 reports/week
New	NullPointerException in LauncherModel\$Loader.startLoader()	6 reports	2 reports/week
New	NullPointerException in AllAppsView\$RolloRS.saveAppsList()	1 reports	1 reports/week
New	ArrayIndexOutOfBoundsException in System.arraycopy()	34 reports	1 reports/week
New	SecurityException in Parcel.readException()	1 reports	0 reports/week

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Remote attack

- 3rd attack - Use Android NDK to completely bypass permissions model:
 - Native Development Kit allows developer to call native functions (C/C++ code) from their applications (similar to JNI)
 - Works outside the Dalvik sandbox...
- Arbitrary file access, code execution, network access... ☺



Remote attack

Last minute
idea!

- 4th attack - Man-in-The-Middle attack during application download over Wi-Fi:
 - The new Android Market&Android Download Manager send application name, description, permissions then content in plaintext HTTP
 - It should be possible to change application description, permissions and/or content using active MiTM and install any malware application! ☺



Remote attack

```
GET /market/download/Download?  
assetId=9177147809749553200&userId=XXXXXXXXXXXXXX&deviceId=YYYYYYYYYYYYYYYYYYYY  
HTTP/1.1  
Cookie: MarketDA=ZZZZZZZZZZZZZZZZZZZZZZZZZZ  
Host: android.clients.google.com  
Connection: Keep-Alive  
User-Agent: AndroidDownloadManager  
  
HTTP/1.0 200 OK  
ETag: -1625044586  
Content-Type: application/vnd.android.package-archive  
Content-Length: 498162  
Content-Disposition: inline  
Date: Sun, 28 Dec 2010 17:50:13 GMT  
Expires: Sun, 28 Dec 2010 17:50:13 GMT  
Cache-Control: private, max-age=0  
X-Content-Type-Options: nosniff  
X-Frame-Options: SAMEORIGIN  
X-XSS-Protection: 1; mode=block  
Server: GSE  
X-Cache: MISS from proxy  
Via: 1.0 proxy (proxy)  
Connection: keep-alive  
  
PK.....N.<-.....res/anim/animation_none.xml....].;n.l.E.q.IG."
```

An Android market download

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Spying users...

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Getting more than location

- Much more interesting information in the different logs:
 - Phone calls (numbers&duration)
 - SMS (PDU format)
- Combination of information:
 - Where did phone calls take place?
 - Where were SMS sent/received?
 - Recovery of deleted SMS, call history...



Getting more than location

- History length?
 - It depends on log filling
 - If user has moved quickly: a few hours
 - If not: nearly a whole day
- Logs size can be changed...



Getting more than location

☞ Complete geolocation, calls and SMS history tracking!

(nearly or no permission needed...)



How to protect yourself?

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How to protect yourself?

- Carefully look at applications using NDK (apk archives embedding .so files)
- Don't install any application requiring READ_LOGS permission
- Don't submit bug reports (or at least choose not to include system logs with submission)
- Reduce logcat buffer size (seems tricky: logcat -r / logcat -n)
- Often clear your logcat (logcat -b radio -c)
- Disable radio logs (seems tricky too!)



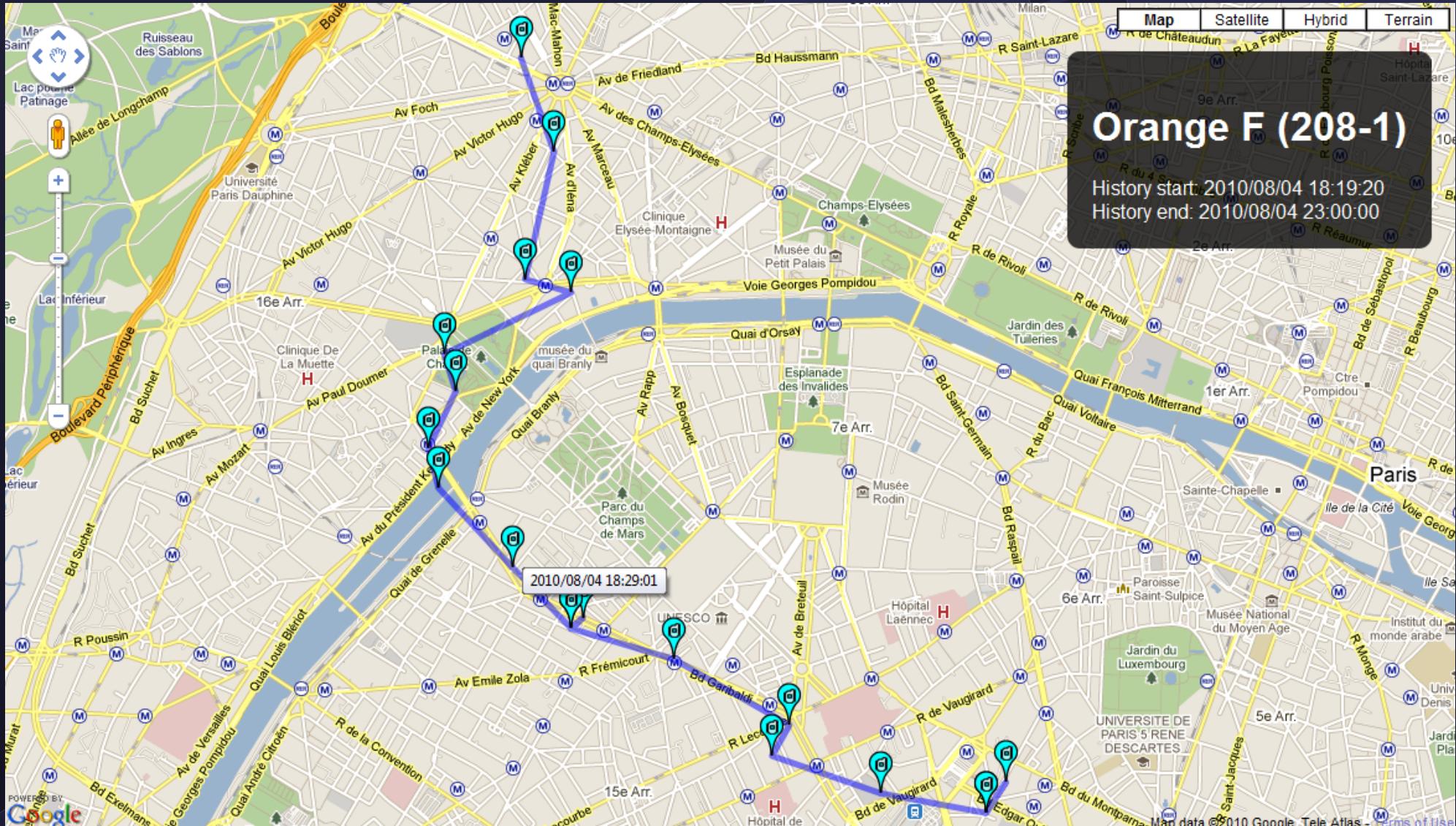


Tool demo

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Tool demo

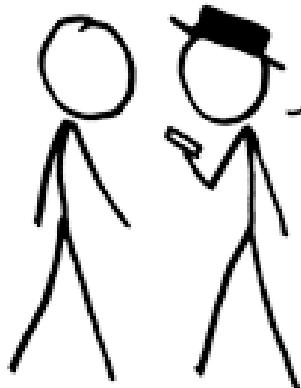


Dumping and viewing a user's past location history

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WE'RE IN A NARROW WINDOW IN WHICH PEOPLE ARE USING GOOGLE LATITUDE, BUT HAVEN'T LEARNED THE HABIT OF TURNING IT OFF WHEN THEY'RE DOING SOMETHING DISCREETLY.



I WROTE AN APP TO LOG FRIENDS' LOCATIONS AND WORK OUT ADDRESSES AND BUSINESS NAMES.

LOCATIONS

TIME	MEGAN	ROBERT
11:00 AM	HOME	
12:30 PM	EASTVIEW ADULT TOY STORE	HOME
1:30 PM	HOME	
2:00 PM	LAKETOWN SEX TOY SHOP	SCHOOL
2:30 PM	HOME	
3:00 PM	FRY'S ELECTRONICS	
3:30 PM	ED'S POWER TOOL EMPORIUM	SUBWAY
4:00 PM	HOME	
4:10 PM	HOSPITAL BURN WARD	

Comic by <http://xkcd.com>
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That's all folks!

Hope you enjoyed the talk!

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Any questions?

Many thanks for attending!

